

# High Performance Computing OpenStack Options

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## **Today's Presenters**



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#### **Abstract**



Organisations are beginning to look to OpenStack to provide framework and tenancy controls around HPC workloads. The greatest gain in the multi-tenancy model is also the greatest challenge for storage; how to provide, reliable, high performance storage that is adequately segregated for the workloads in a cloud environment. This presentation looks at the options available within OpenStack and the Cloud Storage community.

## Agenda



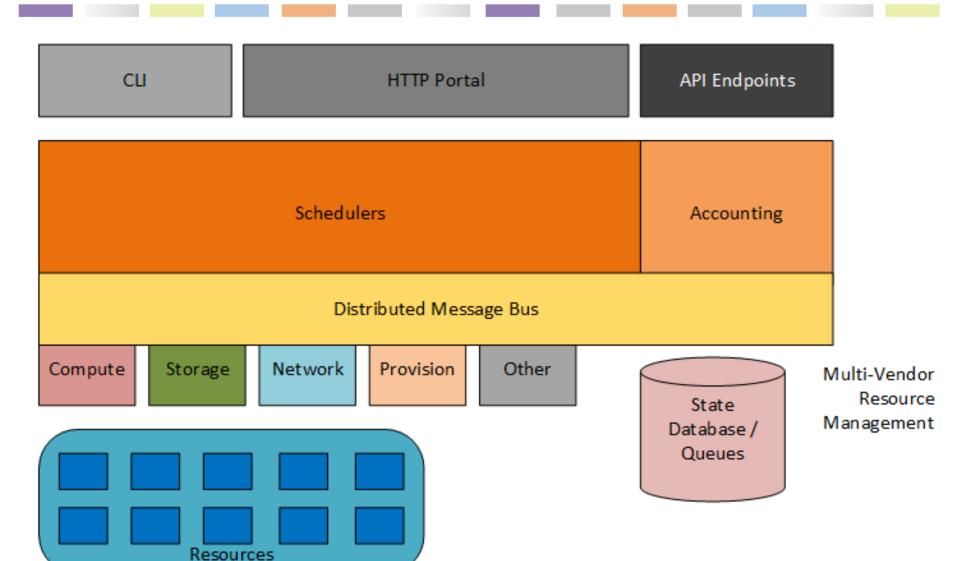
- HPC vs OpenStack
- What is "High Performance Compute"
- Specific Challenges
- Storage Options
  - Block
  - Object
  - File
- Example Scenario
- Summary



# **HPC VS OPENSTACK**

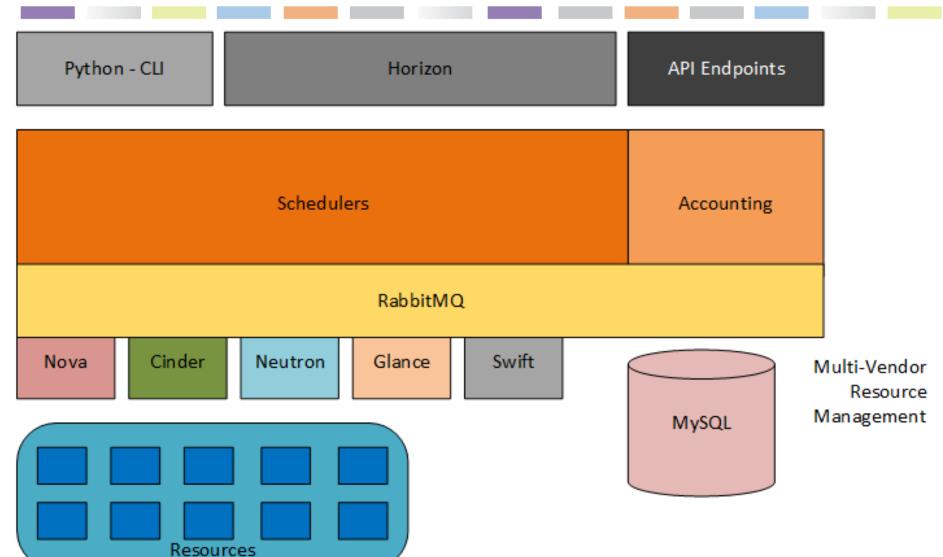
## The logical architecture





# ..of OpenStack

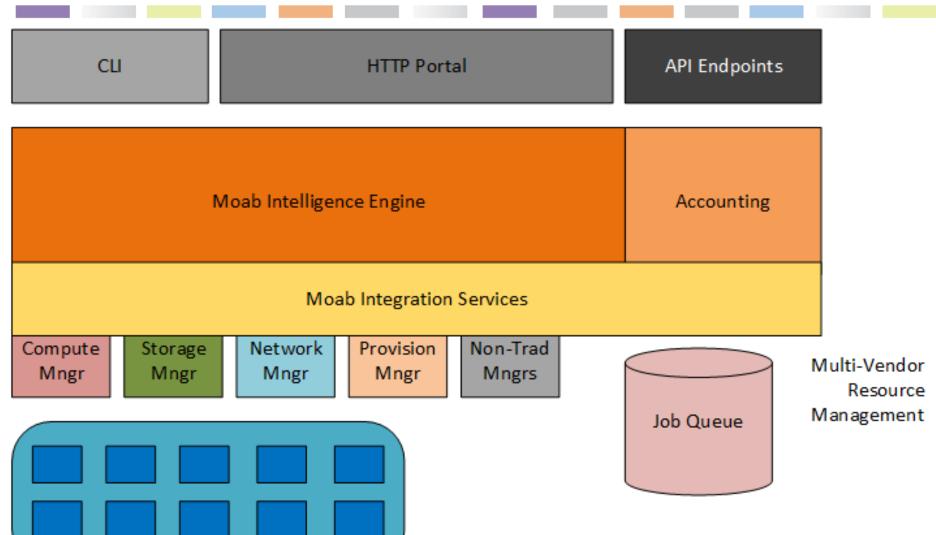




#### ..and MOAB HPC Suite

Resources





## **HPC and OpenStack – Opposing Forces**



#### Cloud

- Share Everything
- Generic Workloads
- Loosely Coupled
- Many small workloads

## **HPC and OpenStack – Opposing Forces**



#### Cloud

- Share Everything
- Generic Workloads
- Loosely Coupled
- Many small workloads

#### HPC

- Share Nothing
- Specific, Niche Workloads
- Tightly Coupled (RDMA)
- Few Large Distributed
   Workload

#### But the same...



#### Cloud

- Highly Distributed
- Large Storage Pools
- Resource Management Key
- Performance Management

#### HPC

- Highly Distributed
- Large Storage Pools
- Resource Management
   Key
- Performance
   Management



# WHAT IS HIGH PERFORMANCE COMPUTING?

## **Background on HPC**



#### Two Major Types of HPC

- Analytics
- Big Data Sets
- Simple Operations repeated many times
- Aggregation of results
- Computationally Intensive
- Smaller Data Sets
- Very complex algorithms that need to be broken down
- Sequential processing and summary
- Often Latency Sensitive (RDMA, Lustre) or Bandwidth Sensitive (High Volume Filesystems, Large Files)

## **Background on HPC**



#### Two types of Computational HPC

- Batch Processing
- Loosely coupled
- Embarrassingly Parallel
- Limited / No shared resources during jobs
- Realtime / Grid Computing
- Tightly Coupled
- Requires High Performance Networking for Remote Direct Memory Access (RDMA)
- Usually a high performance shared file system is required
- CPU and Memory Architecture more critical than batch



Why HPC and OpenStack

# THE CHALLENGES

#### The Challenges



#### Resource Management

- HPC clusters have always been very good at managing their own resources
- Challenge comes when security and multi-tenancy is required

#### Multi-Tenancy Drivers

- Genome Research driving separation
- Human data cannot be shared beyond proposed use
- Projects use flexible resources but on a fixed hardware platform



**Storage Options** 

# **EPHEMERAL STORAGE**

### **Ephemeral Storage**



- What is it?
  - Persists only as long as the VM exists
  - Usually located locally on the compute server
- HPC Use Cases?
  - User scratch space
  - Work scratch space
  - Operating Environment



**Storage Options** 

# **BLOCK STORAGE**

#### **Block Storage**



#### What is it?

- Persistent, non-shared block storage
- Can be provided by many sources, SAN Arrays, Local Disk etc.

#### HPC Use Cases?

- Supporting Databases
- High performance scratch space

#### OpenStack Project is CINDER

- A Large Disk Array attached by Fibre Channel SAN to all of the compute nodes
- OpenStack uses Cinder drivers to create, mount and protect LUNs for the guests.
- Guest is responsible for creating a file system on those LUNs
- Not shared with other guests



**Storage Options** 

# **OBJECT STORAGE**

#### **Object Storage**



#### What is it?

- Persistent, scalable storage pools
- Access using a REST based API
- Not bound to an individual Guest

#### HPC Use Cases?

- Centralised Data Lakes
- Archives / Backups of source data

#### OpenStack Project is Swift

- Usually uses large pools of local disk attached directly to the object servers
- Uses metadata to index the data and locate object blocks from unique identifiers
- Lots of plugins for the various analytics engines that are expanding the adoption of object as a centralised data lake



#### **Storage Options**

# FILE STORAGE

#### File Storage



#### What is it?

- Shared, persistent storage
- Uses standard POSIX file system methods to access data

#### HPC Use Cases?

- User Home Directories
- Shared Project Data
- Scale out file systems!

#### OpenStack Project is Manila

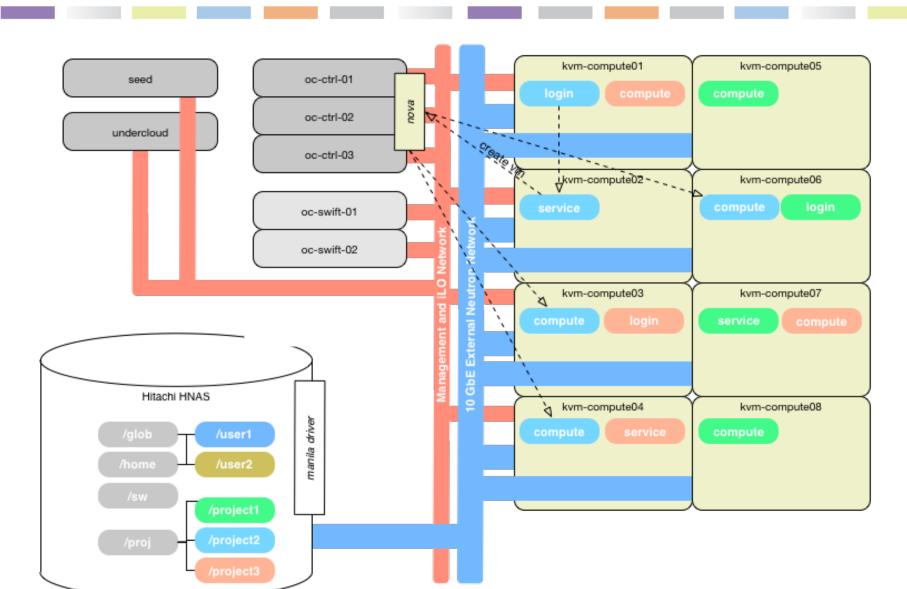
- Manage the creation of storage pools on the provider service
- Create the shares and apply the correct permissions
- Mount those shares within the guests that need them
- Can be NFS or CIFS based today
- Plugin driven



# AN EXAMPLE SCENARIO

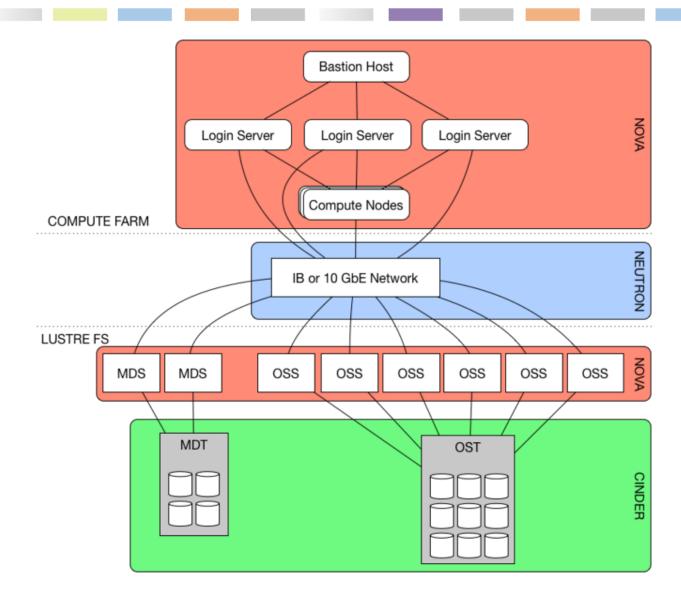
## **Storage Use Case**





# OpenStack and Lustre Mapping





#### **Lustre as a Service Stack**



OSS	oss	(	OSS	OSS	oss	oss
CRAM	CRAM	CI	RAM	CRAM	CRAM	CRAM
ZFS	ZFS		ZFS	ZFS	ZFS	ZFS
Cinder	Cinder	Ci	inder	Cinder	Cinder	Cinder
OST			OST		OST	

#### **Lustre Components**



- Massively Parallel Filesystem made up of key components...
  - MGS Management Server
  - MGT Management Target
  - MDS Meta Data Server
  - MDT Meta Data Target
  - OSS Object Storage Server
  - OST Object Storage Target
- ◆ 1 File can be spread over up to 2000 objects
- With Idiskfs, each of those each object can be up to 16 TB
- That's 31.25 PB (Yes PETA bytes) for a single file using Idiskfs
- Up to 4 Billion files per MDT
- ◆ Up to 4096 MDTs!

## What about ZFS? Why?



- Lustre has limited data protection.
  - RAID 0
  - Protection from Physical Infrastructure
- Scale Out Easy, Scale UP Hard
- ZFS has healing, snapshots (not necessarily a good idea here) and scale up!
- ZFS Cache Pools for Meta-Data or even data sets, huge acceleration potential
- Scale...

#### **Lustre + ZFS File Limits**



	LDISKFS	ZFS
Object Size	16 TB	256 PB
Maximum File Size	21.25 PB	8 EB (2^63)
Max Files per MDT	4 Billion	4 Billion
Max MDTs	4096	4096

## Work in Progress



- Lustre can be for high bandwidth and low latency
- Low latency challenging in virtual environment
- High Bandwidth, easier (not simple though)
- Use OpenStack tools to provision Lustre Components
- Build small scale, segregated clusters for multi-tenancy
- Export via NFS with Manila on private networks
- Include ZFS and Compression
- Use Cinder Block for the shared storage element



# **SUMMARY**

## Summary



- Initial interest of HPC on OpenStack is being driven by tenancy requirements
- Managing flexible HPC resources has been tricky, OpenStack makes that easier for HPCaaS
- Many areas are needed to work well together for success, OpenStack Community beginning to address that as we have seen.
- HPC on OS is a reality and many are pushing the boundaries and committing back to the community.

#### **After This Webcast**



- This webcast and a copy of the slides will be posted to the SNIA-CSI website and available on-demand
  - http://www.snia.org/forum/csi/knowledge/webcasts
- ◆A full Q&A from this webcast, including answers to questions we couldn't get to today, will be posted to the SNIA Cloud blog
  - http://www.sniacloud.com/
- Follow us on Twitter @SNIACloud
- ◆Upcoming SNIA Webcast: OpenStack Manila Oct. 7<sup>th</sup>
  ◆https://www.brighttalk.com/webcast/663/173013
- →Google Groups:
  - http://groups.google.com/group/snia-cloud

#### Conclusion



# **Questions**

#### Conclusion



## **Thank You**