

Four Reasons To Start Working With NFSv4.1 Now

SNIA™ WEBCAST

Presented by:
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Hosted by:
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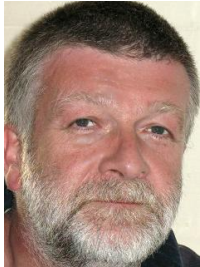


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Ethernet Storage Forum Members



The SNIA Ethernet Storage Forum (ESF) focuses on educating end-users about Ethernet-connected storage networking technologies.



Alex McDonald
Office of the CTO
NetApp

Alex McDonald joined NetApp in 2005, after more than 30 years in a variety of roles with some of the best known names in the software industry .

With a background in software development, support, sales and a period as an independent consultant, Alex is now part of NetApp's Office of the CTO that supports industry activities and promotes technology & standards based solutions, and is co-chair of the SNIA NFS Special Interest Group.



Gilles Chekroun
Distinguished Engineer
Cisco

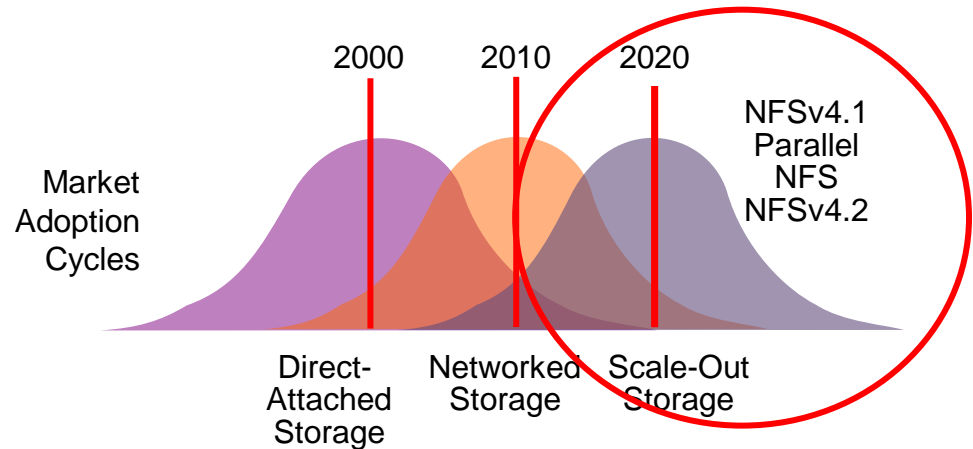
Gilles joined Cisco 18 years ago. For the last ten years, Gilles' focus has been Storage & SAN extension technologies for designing and implementing Disaster Recovery Centers.

Gilles is now dedicated to Data Center Technologies like Unified Fabric, FCoE and Unified Computing System and is a member of the Cisco Europe Data Centre and Virtualisation Team as a Distinguished Engineer. He is a member of the Board of Directors of SNIA Europe (Storage Networking Industry Association) as Technical Chair.

- ▶ NFS SIG drives adoption and understanding of pNFS across vendors to constituents
 - Marketing, industry adoption, Open Source updates
- ▶ NetApp, EMC, Panasas and Sun founders
 - NetApp, EMC and Panasas act as co-chairs
- ▶ White paper on migration from NFSv3 to NFSv4
 - [“Migrating from NFSv3 to NFSv4”](#)

NFS; Ubiquitous & Everywhere

- NFS is ubiquitous and everywhere
- NFS doesn't stand still
 - NFSv2 in 1983, through NFSv4.1 in 2010
 - NFSv4.2 to be agreed at IETF shortly
 - Faster pace for minor revisions
- NFSv3 very successful
 - Protocol adoption is over time, and there have been no big incentives to change



- ▶ **Economic Trends**
 - Cheap and fast computing clusters
 - Cheap and fast network (1GbE to 10GbE, 40GbE and 100GbE in the datacenter)
 - Cost effective & high performance storage based on Flash & SATA
- ▶ **Performance**
 - Exposes single threaded bottlenecks in applications
 - Increased demands of compute parallelism and consequent data parallelism
- ▶ **Powerful compute systems**
 - Analysis begets more data, at exponential rates
 - Competitive edge (ops/sec)
- ▶ **Business requirement to reduce solution times**
 - Beyond performance; NFS 4.1 brings increased scale & flexibility
 - Outside of the datacenter; requires good security



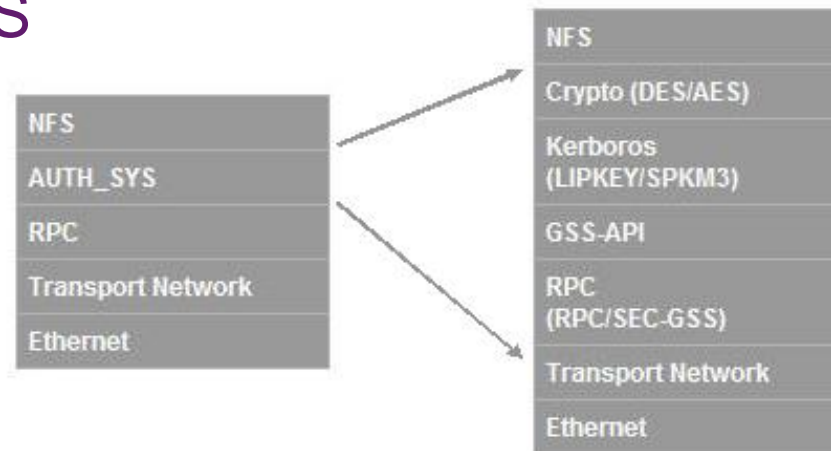
Performance, Management and Reliability

Education

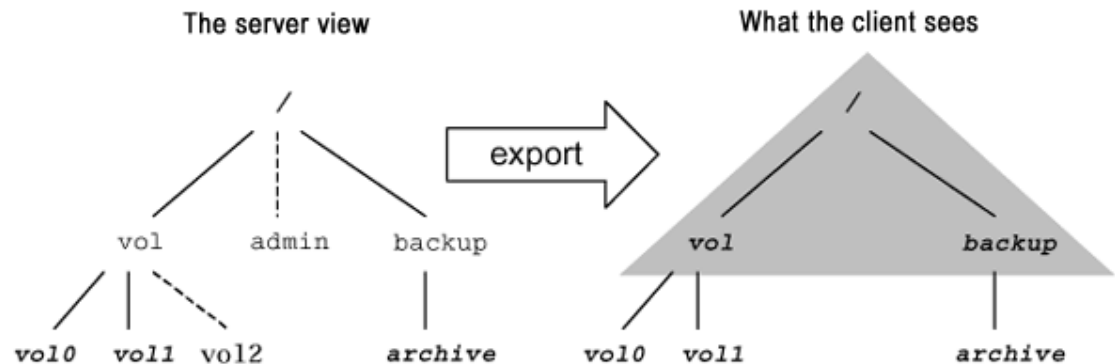
- ▶ Random I/O and Metadata intensive workloads
 - Memory and CPU are hot spots
 - Load balancing limited to pair of NFS heads; originally designed for HA
 - Not a limitation of the NFS 4.1 protocol
- ▶ Compute farms are growing larger in size
 - NFS head can handle a 1000+ NFS clients
 - NFS head hardware comparable to client CPU, I/O, Memory
 - NFS head requires more spindles to distribute the I/O
- ▶ Reliability and availability are challenging
 - Data striping limited to single head and disks
 - Non-disruptive upgrades affect dual-head configurations
 - Access and connectivity is typically limited to a pair of NFS server heads

NFSv4 Major Features; Security

- ▶ Strong security framework
- ▶ Access control lists (ACLs) for security and Windows® compatibility
- ▶ Mandatory security with Kerberos
 - Negotiated RPC security that depends on cryptography, **RPCSEC_GSS**



- ▶ Uniform and “infinite” namespace
 - Moving from user/home directories to datacenter & corporate use
 - Meets demands for “large scale” protocol
 - Unicode support for UTF-8 codepoints
- ▶ No automounter required
 - Simplifies administration



■ The Pseudo-file system constructed by the server



NFSv4 Major Features; Stateful Clients

Education

- ▶ NFSv4 gives client independence
 - Previous model had “dumb” stateless client
 - Server had the smarts
- ▶ Pushes work out to client through delegations & caching
- ▶ Why?
 - Compute nodes work best with local data
 - NFSv4 eliminates the need for local storage
 - Exposes more of the backend storage functionality
 - Client can help make server smarter by providing hints

- NFSv3 server never knows if client got reply message
- NFSv4.1 introduces Sessions
 - Major protocol infrastructure change
 - Exactly Once Semantics (EOS)
 - Bounded size of reply cache
 - Unlimited parallelism
- A session maintains the server's state relative to the connections belonging to a client

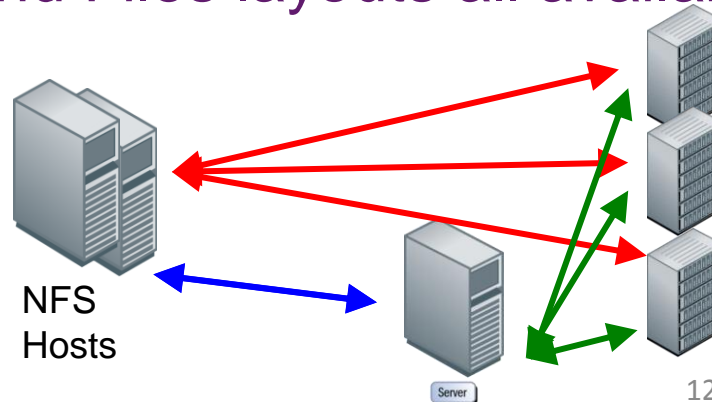
NFSv4.1 Major Features; Layouts

Layouts

- Files, objects and block layouts
- Provides flexibility for storage that underpins it
- Location transparent
 - Striping and clustering

Examples

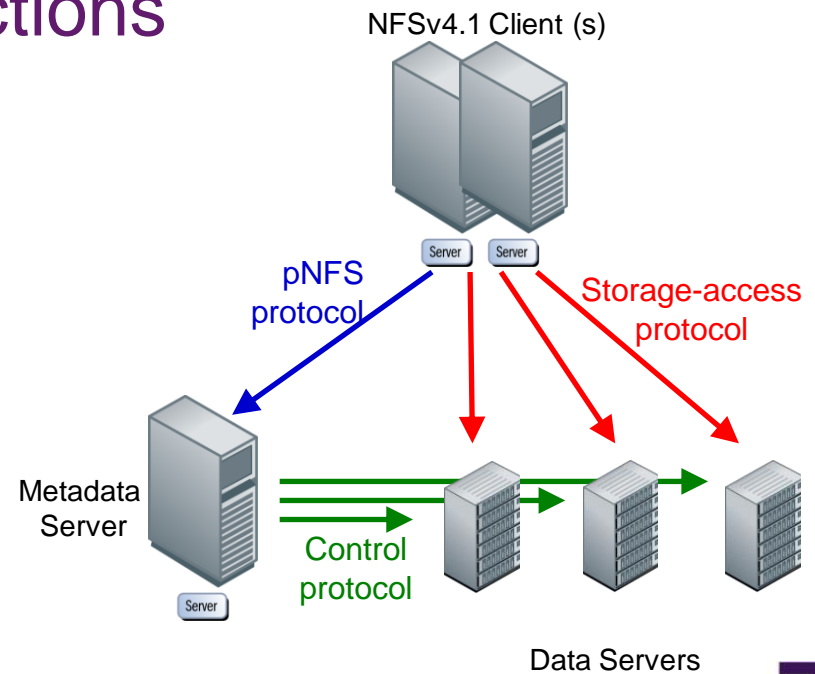
- Blocks, Object and Files layouts all available from various vendors



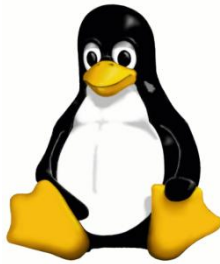
NFSv4.1 Major Features; pNFS

- NFSv4.1 (pNFS) can aggregate bandwidth
 - Modern approach; relieves issues associated with point-to-point connections

- ❑ pNFS Client
 - ❑ Client read/write a file
 - ❑ Server grants permission
 - ❑ File layout (stripe map) is given to the client
 - ❑ Client parallel R/W directly to data servers
- ❑ Removes IO Bottlenecks
 - ❑ No single storage node is a bottleneck
 - ❑ Improves large file performance
- ❑ Improves Management
 - ❑ Data and clients are load balanced
 - ❑ Single Namespace



- Upstream (Linus) Linux NFSv4.1 client support
 - Basic client in Kernel 2.6.32
 - pNFS support (files layout type) in Kernel 2.6.39
 - Support for the 'objects' and 'blocks' layouts was merged in Kernel 3.0 and 3.1 respectively
- Full read and write support for all three layout types in the upstream kernel,
 - `O_DIRECT` reads and writes now supported.



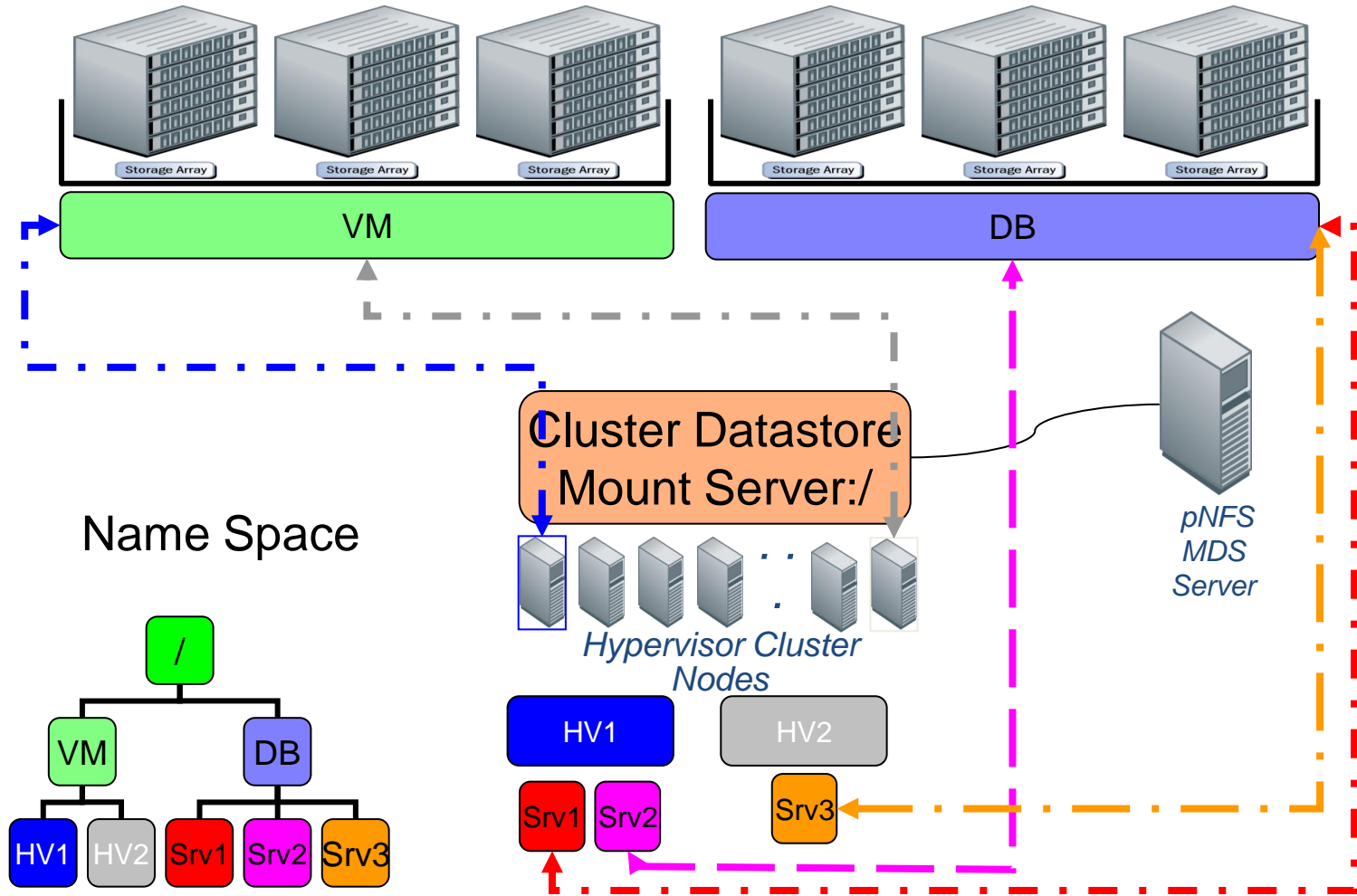
- ▶ pNFS client support in distributions
 - Fedora 15 was first for pNFS files
 - Kernel 2.6.40 (released August 2011)
- ▶ Red Hat Enterprise Linux version 6.2, 6.3
 - “Technical preview” support for NFSv4.1 and for the pNFS files layout type
 - Full support in RHEL6.4
- ▶ Other Open Source
 - Microsoft NFSv4.1 Windows client from CITI

- ▶ Files, blocks, objects can co-exist in the same storage network
 - Can access the same file system; even the same file
- ▶ NFS flexible enough to support unlimited number of storage layout types
 - Three IETF standards, files, blocks, objects
 - Others evaluated experimentally
- ▶ NAS vs SAN; no-one cares any more
 - IETF process defines how you get to storage, not what your storage looks like
 - Underlying pNFS implementations will vary substantially between storage vendors

Virtualization; The Game Changer

- ◆ Server virtualization a major area of use
 - VMware, Citrix Xen
- ◆ Demands of 1000s of images on 100s of servers
- ◆ Requirements from a storage system
 - Single system image, resiliency, load balanced, transparent & non-disruptive upgrades...
- ◆ NFS a good fit in virtualized environments
 - Matches well datacenter use cases
 - NFS widely available and ubiquitous

NFS & The Virtualized Datacenter



- NFS has more relevance today for commercial, HPC and other use cases than it ever did
 - Features for a virtualized data centers
- Developments driven by application requirements
- Adoption slow, but will continue to increase
 - NFSv4 support widely available
 - New NFSv4.1 with client & server support
 - NFS defines how you get to storage, not what your storage looks like



The Four Reasons for NFSv4.1

	Functional	Business Benefit
Security	<ul style="list-style-type: none"> ACLs for authorization Kerberos for authentication 	<ul style="list-style-type: none"> Compliance, improved access, storage efficiency, WAN use
High availability	<ul style="list-style-type: none"> Client and server lease management with fail over 	<ul style="list-style-type: none"> High Availability, Operations simplicity, cost containment
Single namespace	<ul style="list-style-type: none"> Pseudo directory system 	<ul style="list-style-type: none"> Reduction in administration & management
Performance	<ul style="list-style-type: none"> Multiple read, write, delete operations per RPC call Delegate locks, read and write procedures to clients Parallelised I/O 	<ul style="list-style-type: none"> Better network utilization for all NFS clients Leverage NFS client hardware for better I/O



Summary/Call to Action

Education

- ▶ pNFS is the first open standard for parallel I/O across the network
 - Ask vendors to include NFSv4.1 support for client/servers
- ▶ pNFS has wide industry support
 - commercial implementations and open source
- ▶ Start using NFSv4.1 today
 - NFSv4.2 nearing approval
- ▶ Future BrightTalk Sessions
 - NFSv4.1 — Plan for a Smooth Migration
 - Advances in NFS; pNFS, FedFS and NFSv4.2



Question & Answer



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