



Education

# **PCI Express Impact on Storage Architectures and Future Data Centers**

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## PCI Express Impact on Storage Architectures and Future Data Centers

- ▶ PCI Express Gen2 and Gen3, IO Virtualization, FcoE, SSD are here or coming soon. This session describes PCI Express, Single Root and Multi Root IOV and the implications on FCoE, SSD and impacts of all these changes on storage connectivity, storage transfer rates. The potential implications to the Storage Industry and Data Center Infrastructure will also be discussed. This tutorial will provide the attendee with:
  - ◆ Knowledge of PCIe Architecture, PCIe Roadmap, System Root Complexes and IO Virtualization
  - ◆ Expected Industry Roll Out of latest IO Technology and required Root Complex capabilities
  - ◆ Implications and Impacts of FCoE, SSD and IO to storage Connectivity
  - ◆ IO Virtualization connectivity possibilities in the Data Center (via PCIe)

## ➤ IO Architectures

- ◆ PCI Express is Here to Stay
- ◆ PCI Express Tutorial
- ◆ New PCI Express based architectures
- ◆ How does PCI Express work

## ➤ IO Evolving Beyond the Motherboard

- ◆ Serial Interfaces
  - InfiniBand, GbE & 10 GbE
  - PCIe IO Virtualization
- ◆ Review of PCI Express IO Virtualization
- ◆ Impact of PCI Express on Storage

# Changing I/O Architecture

- PCI provides a solution to connect processor to IO
  - ◆ Standard interface for peripherals – HBA, NIC etc
  - ◆ Many man years of code developed based on PCI
  - ◆ Would like to keep this software investment
- Performance keeps pushing IO interface speed
  - ◆ PCI/PCI-X 33 Mhz, 66 Mhz to 133 Mhz
  - ◆ PCI-X at 266 Mhz released
    - > Problems at PCI-X 512 Mhz with load and trace length
- Parallel interfaces are almost all replaced
  - ◆ ATA/PATA to SATA
  - ◆ SCSI to SAS
    - (UWDIS may finally be gone)
- Move parallel PCI has migrated to serial PCI Express

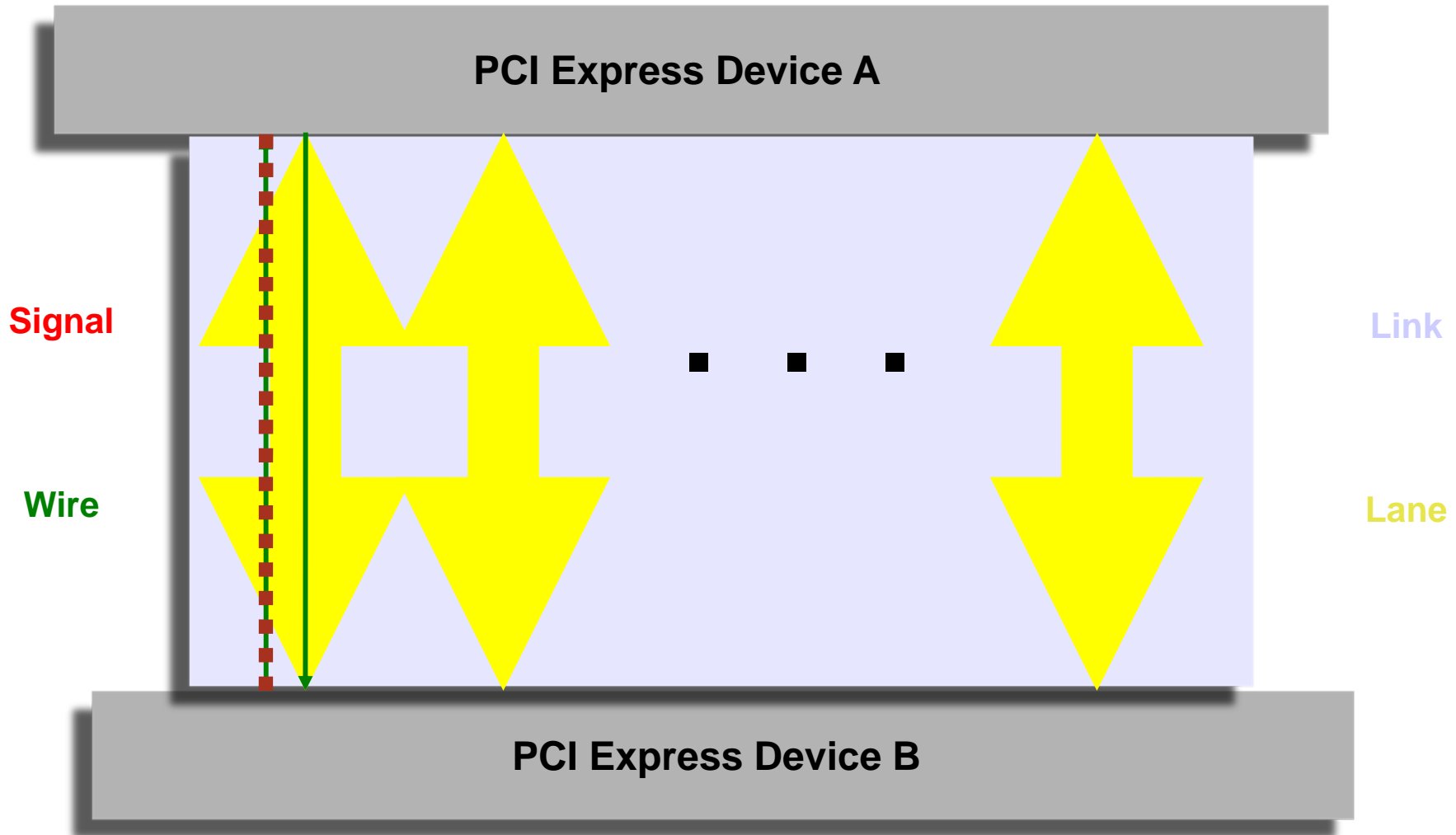
# PCI Express Introduction

- PCI Express Architecture is a high performance, IO interconnect for peripherals in computing/ communication platforms
- Evolved from PCI and PCI-X™ Architectures
  - ◆ Yet PCI Express architecture is significantly different from its predecessors PCI and PCI-X
- PCI Express is a serial point- to- point interconnect between two devices (4 pins per lane)
- Implements packet based protocol for information transfer
- Scalable performance based on the number of signal Lanes implemented on the interconnect

# PCI Express Overview

- Uses PCI constructs
  - ◆ Same Memory, IO and Configuration Model
  - ◆ Supports growth via speed increases
- Uses PCI Usage and Load/ Store Model
  - ◆ Protects software investment
- Simple Serial, Point- to- Point Interconnect
  - ◆ Simplifies layout and reduces costs
- Chip- to- Chip and Board-to-Board
  - ◆ IO can exchange data
  - ◆ System boards can exchange data
- Separate Receive and Transmit Lanes
  - ◆ 50% of bandwidth in each direction

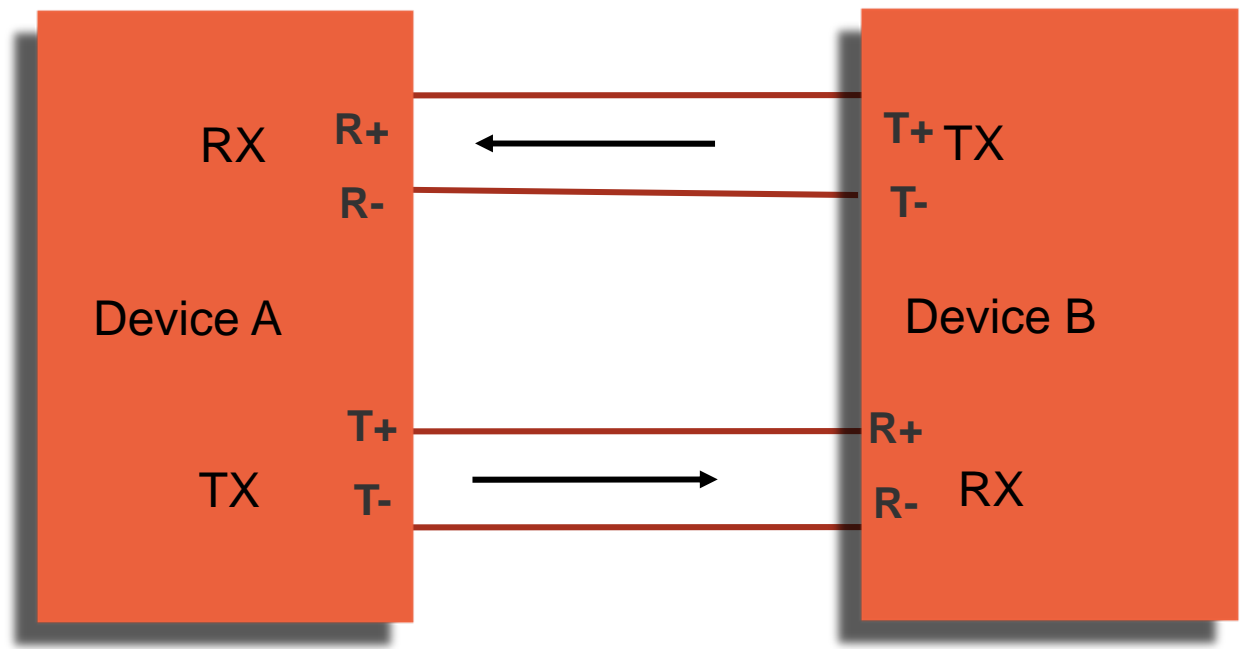
# PCI Express Terminology





# PCIe What's A Lane

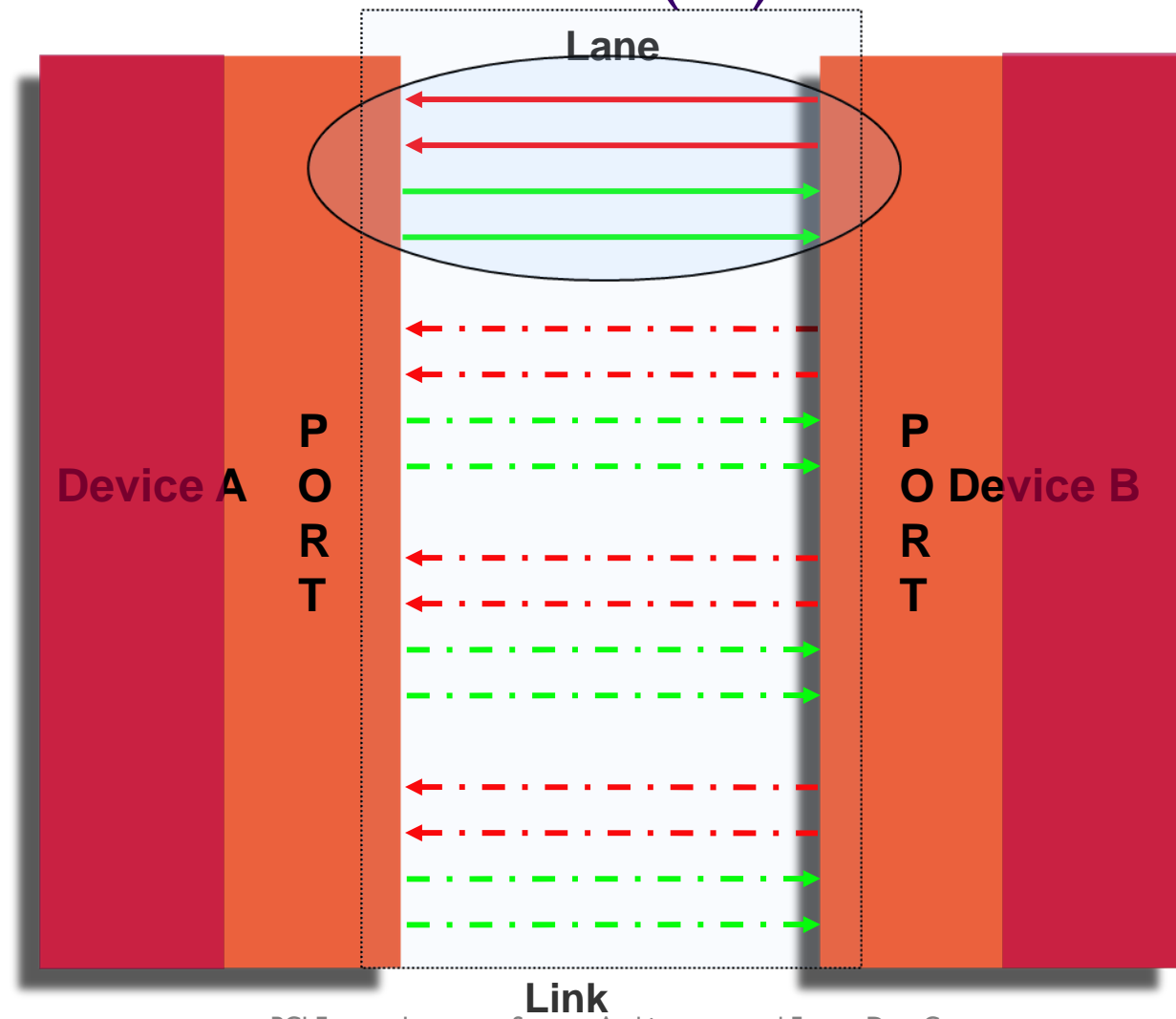
## Point to Point Connection Between Two PCIe Devices



This Represents a Single Lane Using Two Pairs of Traces,  
TX of One to RX of the Other

# PCIe – Multiple Lanes

## Links, Lanes and Ports – 4 Lane (x4) Connection



# Transaction Types

Requests are translated to one of four types by the Transaction Layer:

## ➤ Memory Read or Memory Write

- ◆ Used to transfer data to or from a memory mapped location. Protocol also supports a locked memory read transaction variant.

## ➤ IO Read or IO Write

- ◆ Used to transfer data to or from an IO location
- ◆ These transactions are restricted to supporting legacy endpoint devices.

# Transactions Types (cont)

Requests can also be translated to:

## ➤ Configuration Read or Configuration Write:

- ◆ Used to discover device capabilities, program features, and check status in the 4KB PCI Express configuration space.

## ➤ Messages

- ◆ Handled like posted writes. Used for event signalling and general purpose messaging.

# PCI Express Throughput

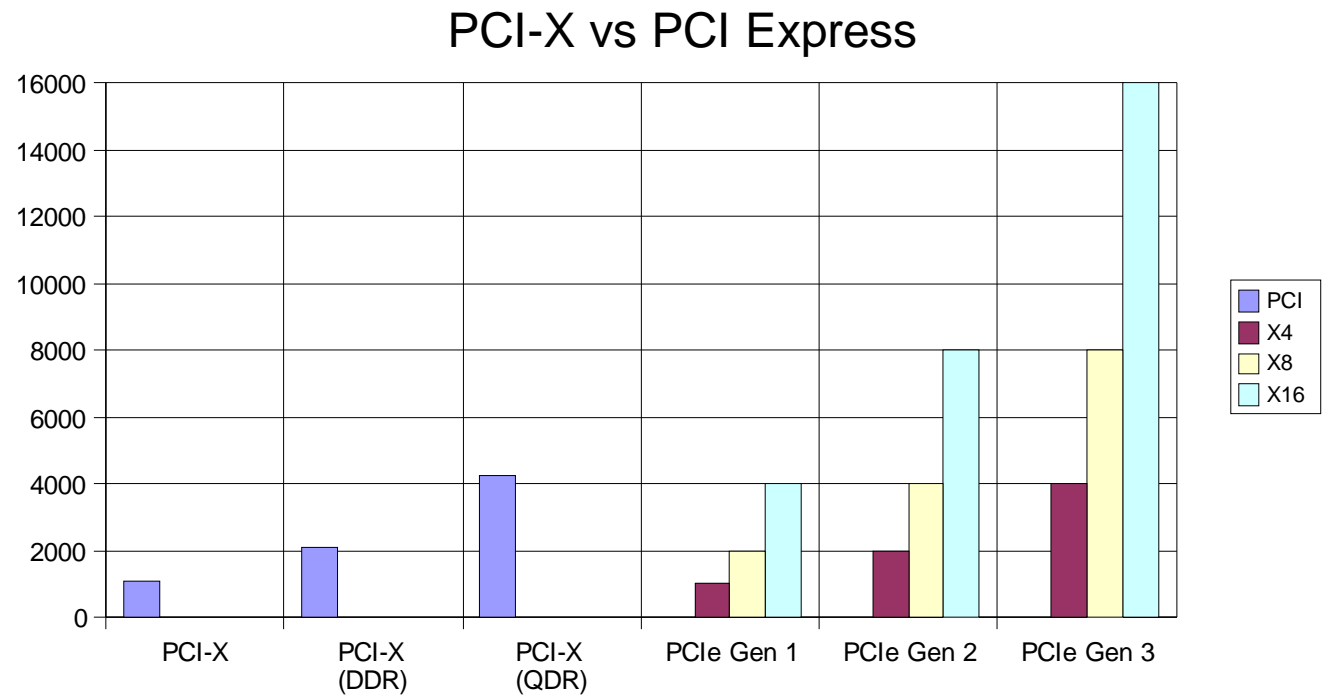
| Link Width                    |                | X1  | X2  | X4 | X8 | X16 | X32 |
|-------------------------------|----------------|-----|-----|----|----|-----|-----|
| Aggregate<br>BW<br>(Gbytes/s) | Gen1<br>(2004) | 0.5 | 1   | 2  | 4  | 8   | 16  |
|                               | Gen2<br>(2007) | 1   | N/A | 4  | 8  | 16  | 32  |
|                               | Gen3<br>(2010) | 2   | N/A | 8  | 16 | 32  | 64  |

- Assumes 2.5 GT/sec signalling for Gen1
- Assumes 5 GT/sec signalling for Gen2
  - ◆ 80% BW available due to 8 / 10 bit encoding overhead
- Assumes 8 GT/sec signalling for Gen3

**Aggregate bandwidth implies simultaneous traffic in both directions**  
**Peak bandwidth is higher than any bus available**

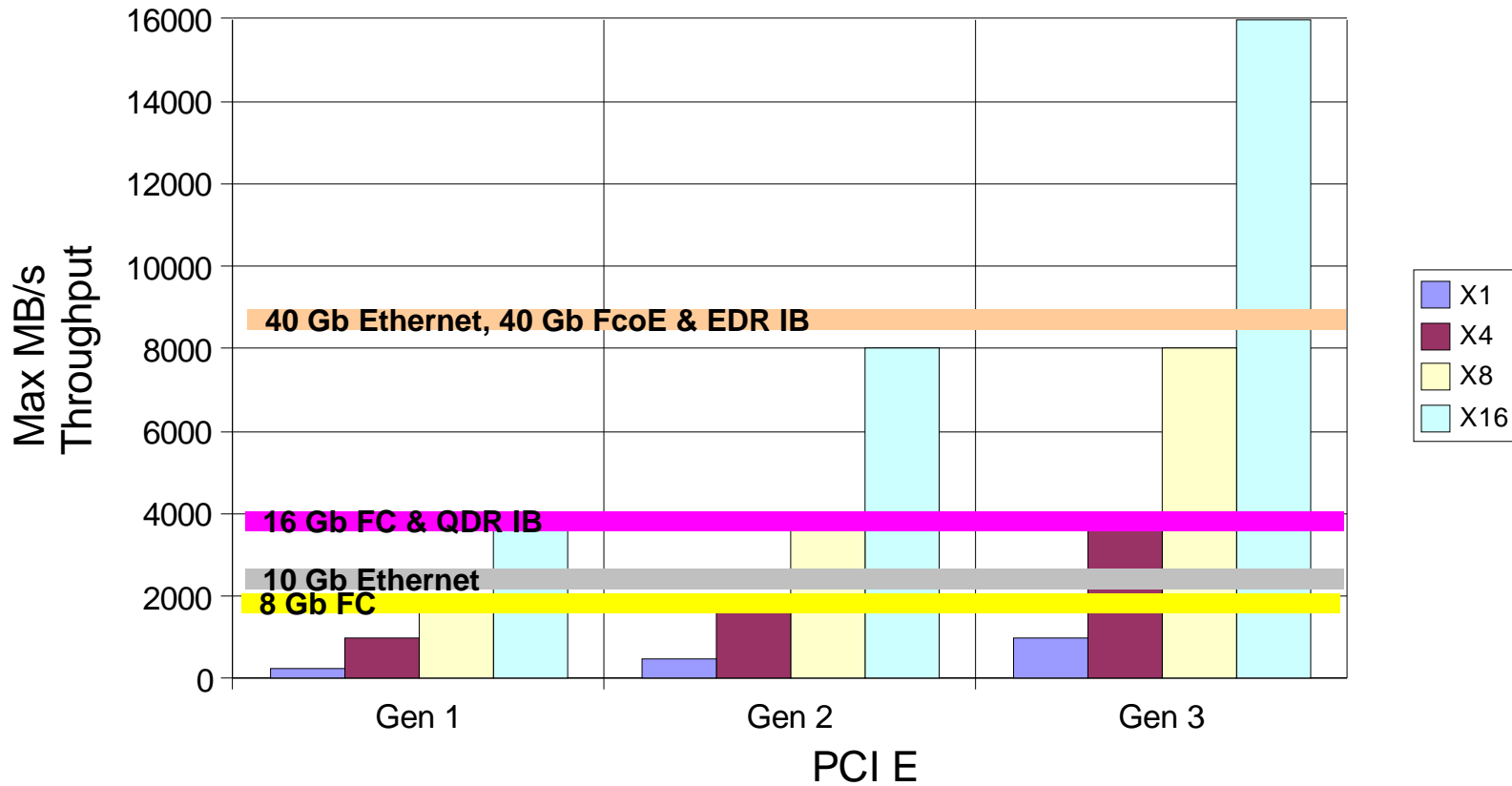
# PCI-X vs PCIe Throughput

## How does PCI-X compare to PCI Express?

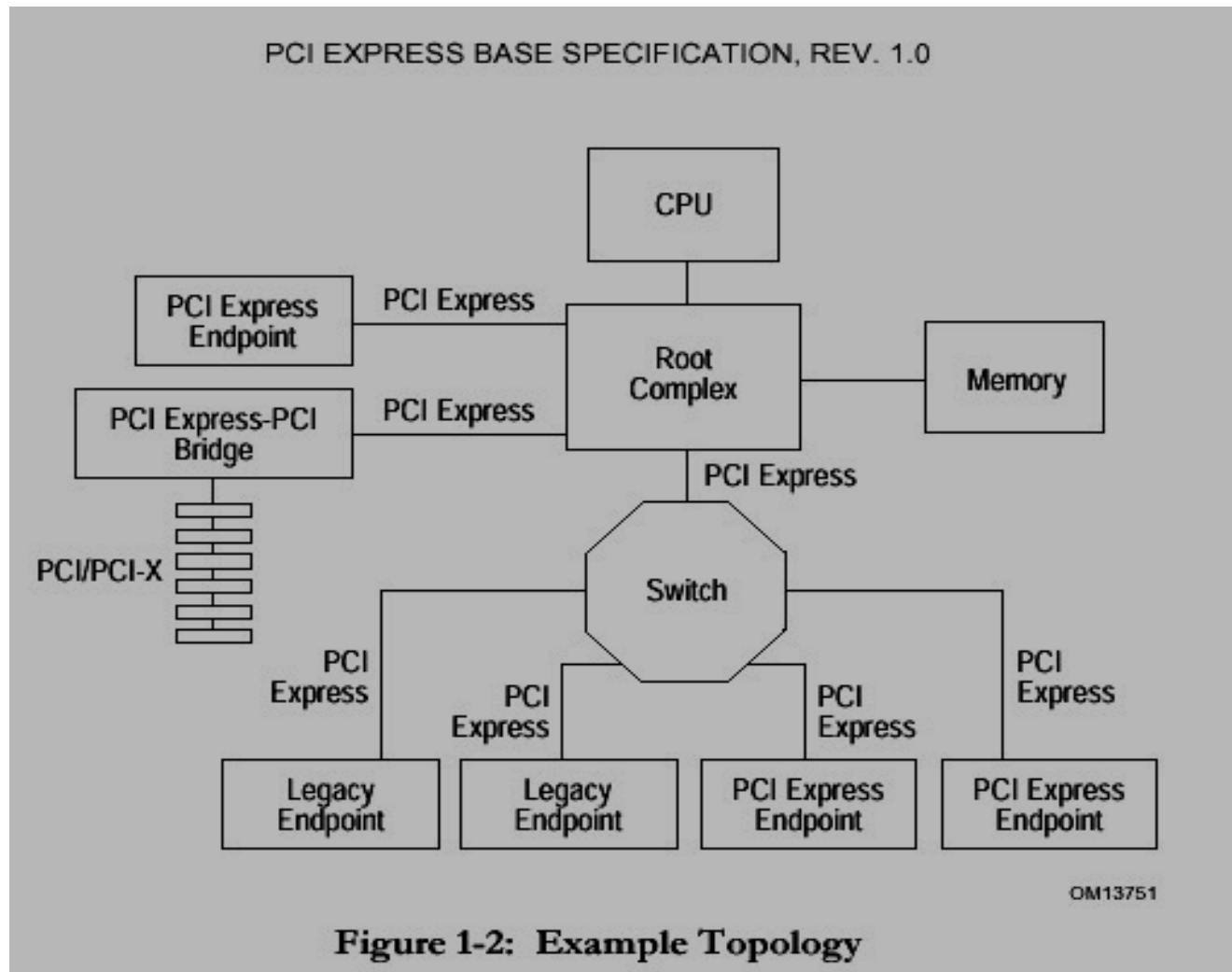


- PCI-X QDR maxs out at 4263 MB/ s per leaf
- PCIe x16 Gen1 maxs out at 4000 MB/ s

## PCI Express Bandwidth



# Sample PCI Express Topology



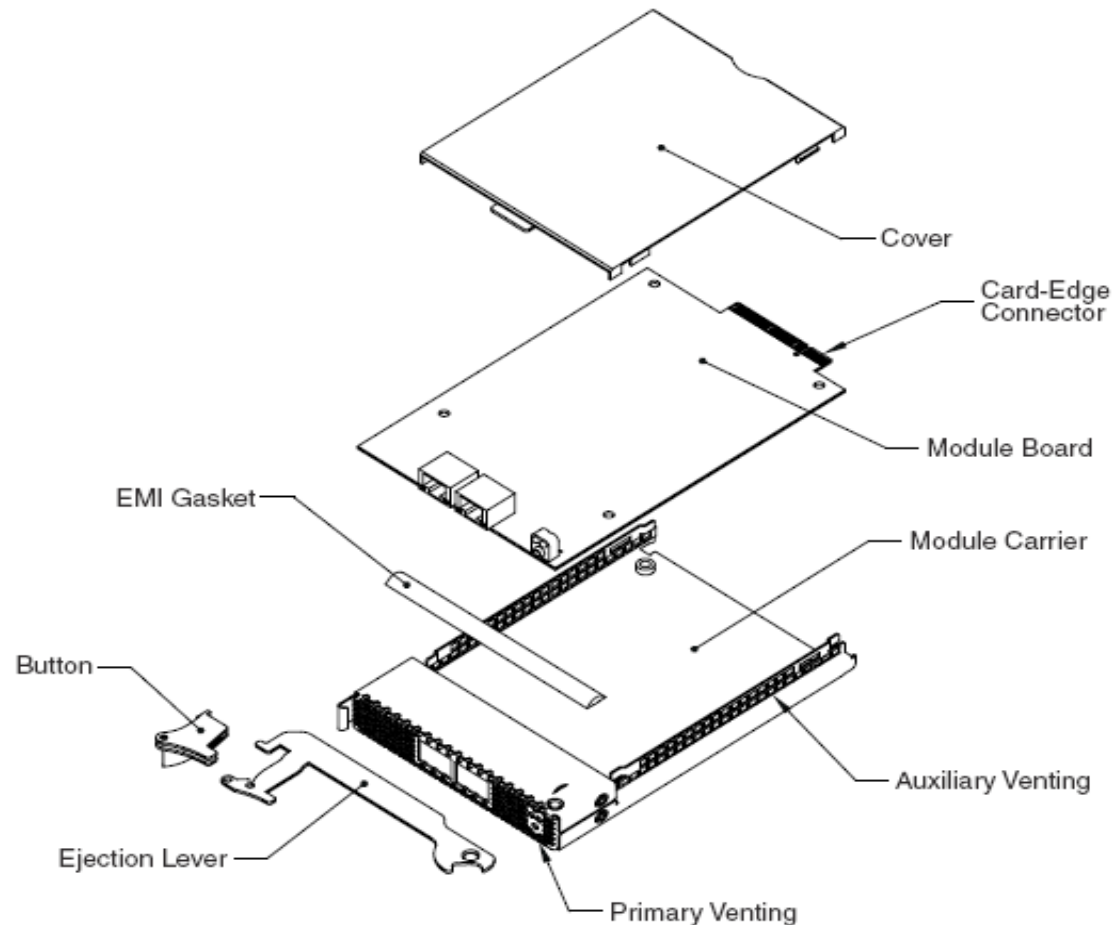


# Benefits of PCI Express

- Lane expansion to match need
  - ◆ x1 Low Cost Simple Connector
  - ◆ x4 or x8 PCIe Adapter Cards
  - ◆ x16 PCIe High Performance Graphics Cards
- Point- to- Point Interconnect allows for:
  - ◆ Extend PCIe via signal conditioners and repeaters
  - ◆ Optical & Copper cabling to remote chassis
  - ◆ External Graphics solutions
  - ◆ External IO Expansion
- Infrastructure is in Place
  - ◆ PCIe Switches and Bridges
  - ◆ Signal Conditioners

# Express Module (EM)

- ◆ **Developed by the PCI-SIG (Initially Server IO Modules)**
  - ◆ Fully compatible with latest PCI Express specification
  - ◆ Designed to support future generations of PCI Express
- ◆ **Adds the necessary Hot Plug hardware and software**
- ◆ **Allows SAS routing across PCIe Connector**
- ◆ **Commodity pricing model using standard PCI Express silicon and ½ size card**
- ◆ **PCIe EM Products available today providing:**
  - ◆ SAS Internal/ external
  - ◆ 4 Gb FC External
  - ◆ GbE External
  - ◆ 10 GbE External
  - ◆ IB External



# PCI Express In Industry

## ➤ PCIe Gen 1.1 Shipped in 2005

- ◆ Desktop Systems
  - > x16 High Performance Graphics
  - > x1 Low Cost Simple Connector
- ◆ Blades with Express Modules, Embedded Switches, ...
- ◆ Servers with multiple x4 and x8 connectors

## ➤ PCIe Gen 2.0

- ◆ Desktop systems added Gen2 x16 slots in Q4 2007
- ◆ Servers shipping slots 2009
- ◆ Adoption is slower than Gen 1

## ➤ Cards Available

- ◆ x4, x8 cards - 10 GbE, Dual/Quad GbE, 4/8 Gb FC, SAS, IB
- ◆ x16 High Performance Graphics @ 150 W and more

# Recent PCI Express Changes

- Power increase for Graphics Cards to 300 Watts
- Performance roadmap
  - ◆ Gen 2.0 Doubled to 5Gbits/ sec (DDR) with 8 / 10bit encoding
  - ◆ Gen 3.0 Doubles again to 8Gbits/sec
    - > no 8 / 10bit encoding), scrambling only
  - ◆ Gen 3.0 Base Spec at 0.7, 0.9 and 1.0 later this year
- External expansion
  - ◆ Copper cable and connector specified, Optical cable available
- Geneseo enhancements to PCIe 2.0 in 3.0
  - ◆ Standard for co-processors, accelerators
  - ◆ Encryption, visualization, mathematical modelling
- PCIe IO Virtualization (SR/ MR IOV)
  - ◆ Architecture allows shared bandwidth

## ➤ Processor speed increase slowing

- ◆ Replaced by Multi-core Processors
  - › Quad-core here, 8 and 16 core coming
- ◆ Requires new root complex architectures

## ➤ Requires high speed interface for interconnect

- ◆ Minimum 10Gb data rates
- ◆ Must support backplane distances
  - › Bladed systems
  - › Single box clustered processors
- ◆ Need backplane reach, cost effective interface to IO

## ➤ Interface speeds are increasing

- ◆ Ethernet moving from GbE to 10G, FC from 4 Gb to 8 Gb, Infiniband is now QDR with EDR coming
  - › Single applications struggle to fill these links
  - › Requires applications to share these links

- **High Availability Increasing in Importance**
  - ◆ Requires duplicated processors, IO modules and interconnect
  - ◆ Use of shared virtual IO simplifies and reduces costs and power
    - > Shared IO support N+1 redundancy for IO, power and cooling
    - > Remotely re-configurable solutions can help reduce operating cost
    - > Hot plug of cards and cables provide ease of maintenance
  - ◆ PCI Express Modules with IOV enable this
- **Growth in backplane connected blades and clusters**
  - ◆ Blade centres from multiple vendors
  - ◆ Storage and server clusters
  - ◆ Storage Bridge Bay hot plug processor module
  - ◆ PCI Express IOV allows commodity I/O to be used

# New IO Interfaces

## ➤ High Speed / High Bandwidth

- ◆ Fibre channel – 8 Gb, 16 Gb, FCoE
  - › Storage area network standard
- ◆ Ethernet – 10Gb, 40Gb
  - › Provides a network based solution to SANs
- ◆ InfiniBand - QDR, EDR
  - › Choice for high speed process to processor links
  - › Supports wide and fast data channels
- ◆ SAS 2.0, 3.0 (6 Gb, 12 Gb)
  - › Serial version of SCSI offers low cost storage solution
- ◆ SSDs
  - › Solid State Disk Drive Formfactor
  - › Solid State PCIe Cards
  - › Solid State Iru Trays of Flash

# Share the IO Components

## PCIe IOV Provides this Sharing

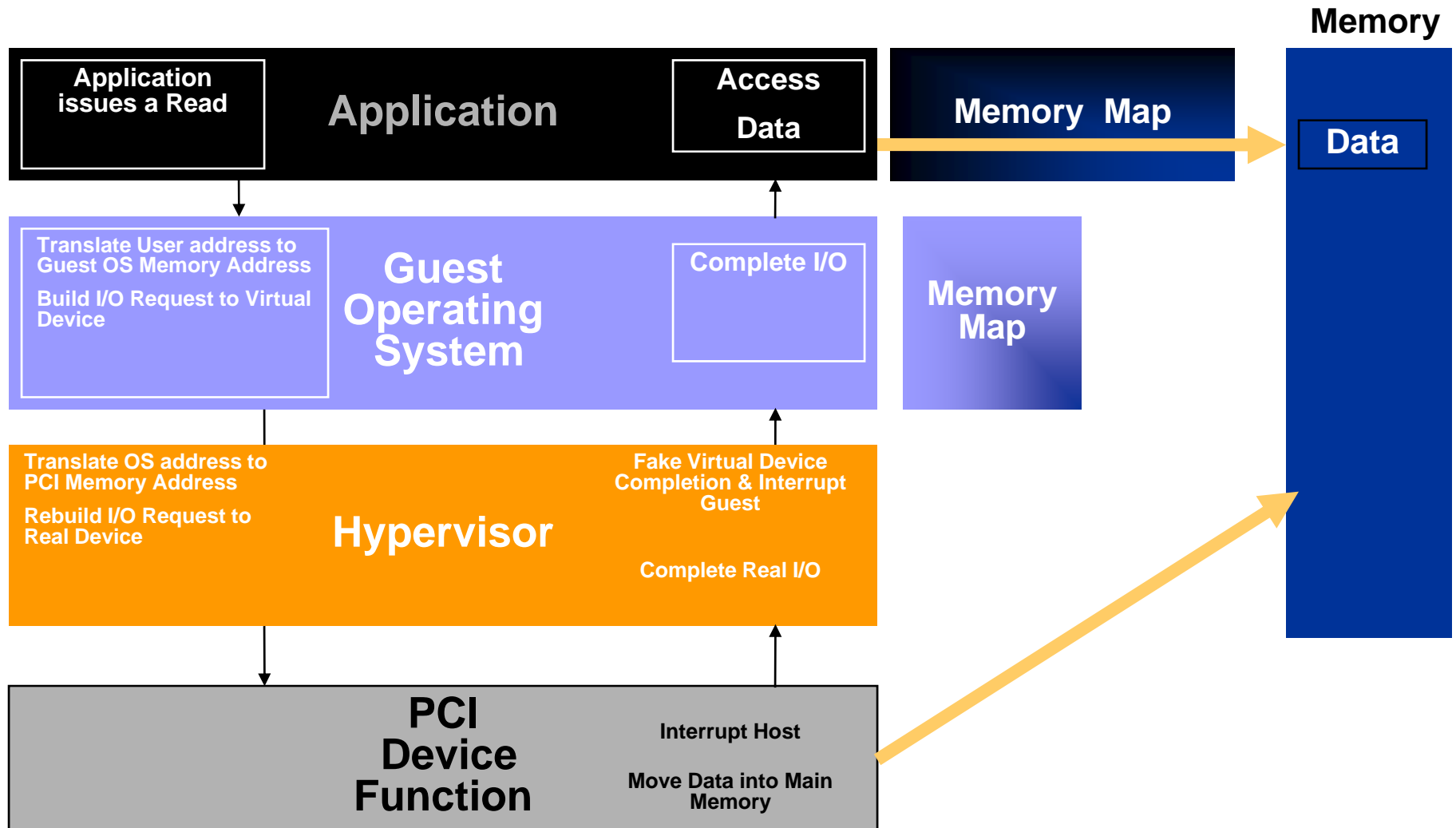
- Root Complexes are PCIe
  - ◆ Closer to CPU than 10 GbE or IB
  - ◆ Requires Root Complex SW Modifications
- Based Upon PCI SIG Standards
- Allows the Sharing of High Bandwidth, High Speed IO Devices



# Single Root IOV

## *Better IO Virtualization for Virtual Machines*

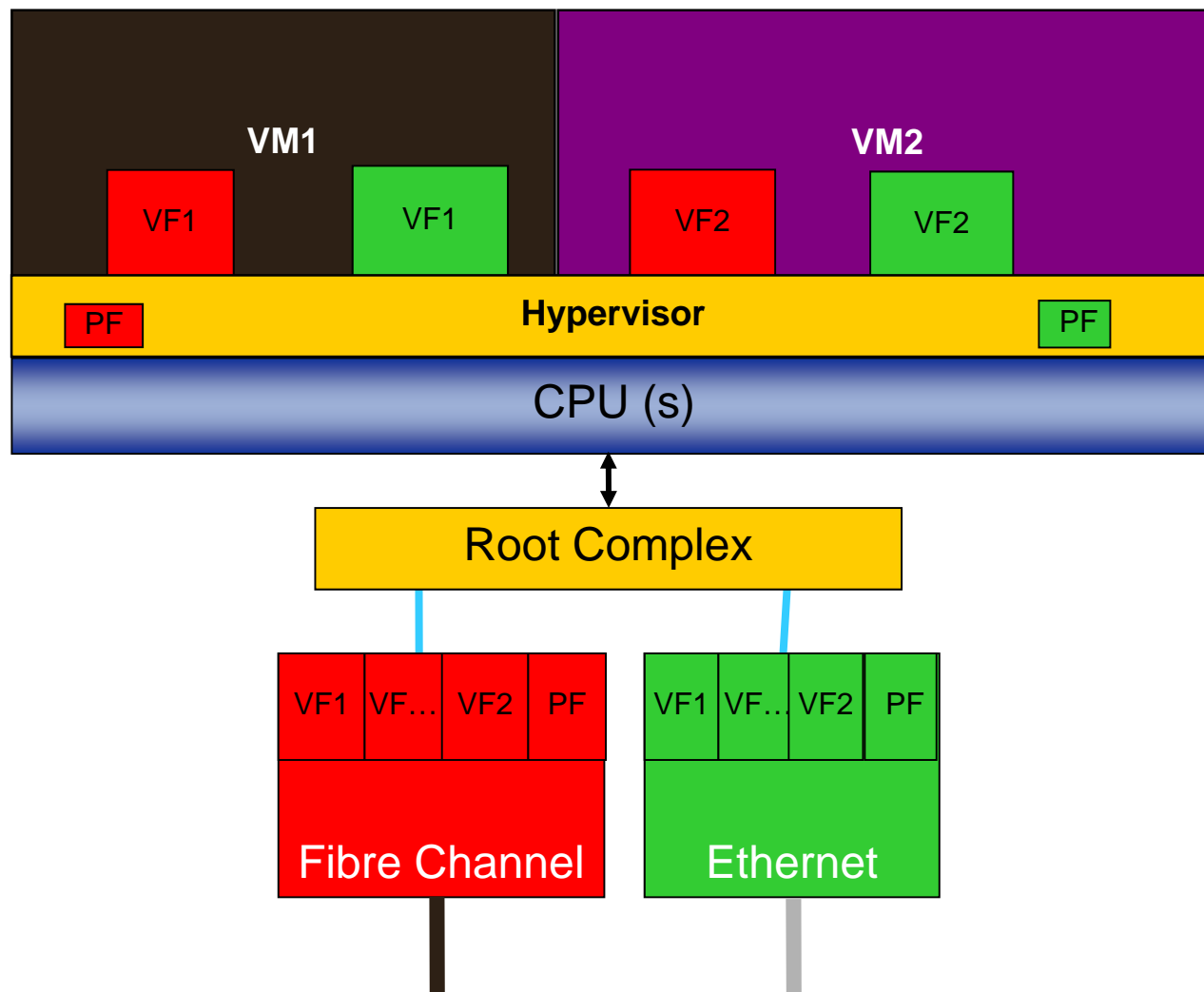
# System I/O with a Hypervisor



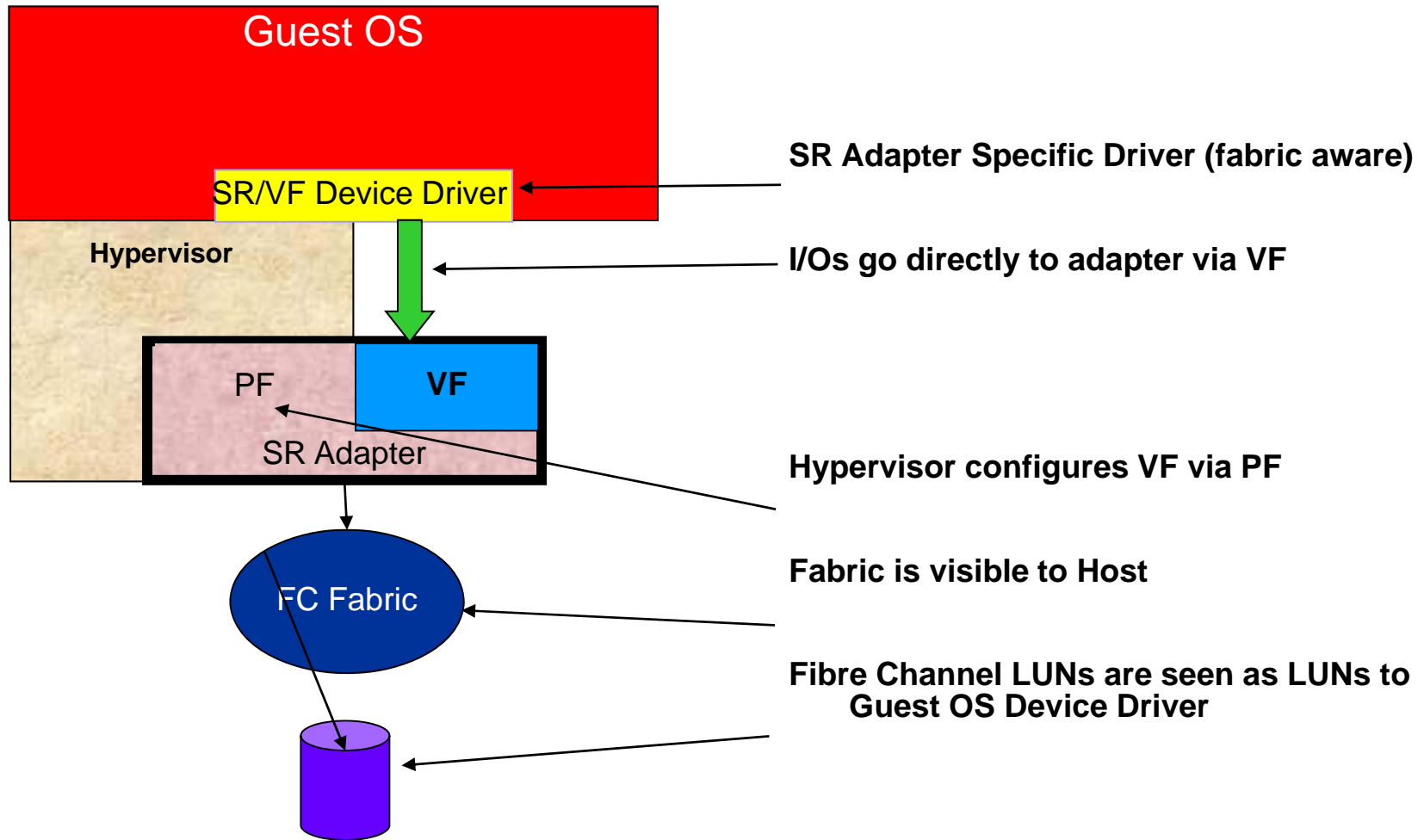
# Single Root IOV

- Before Single Root IOV the Hypervisor was responsible for creating virtual IO adapters for a Virtual Machine
- This can greatly impact Performance
  - ◆ Especially Ethernet but also Storage (FC & SAS)
- Single Root IOV pushes much of the SW overhead into the IO adapter
  - ◆ Remove Hypervisor from IO Performance Path
- Leads to Improved Performance for Guest OS applications

# PCI-SIG Single Root



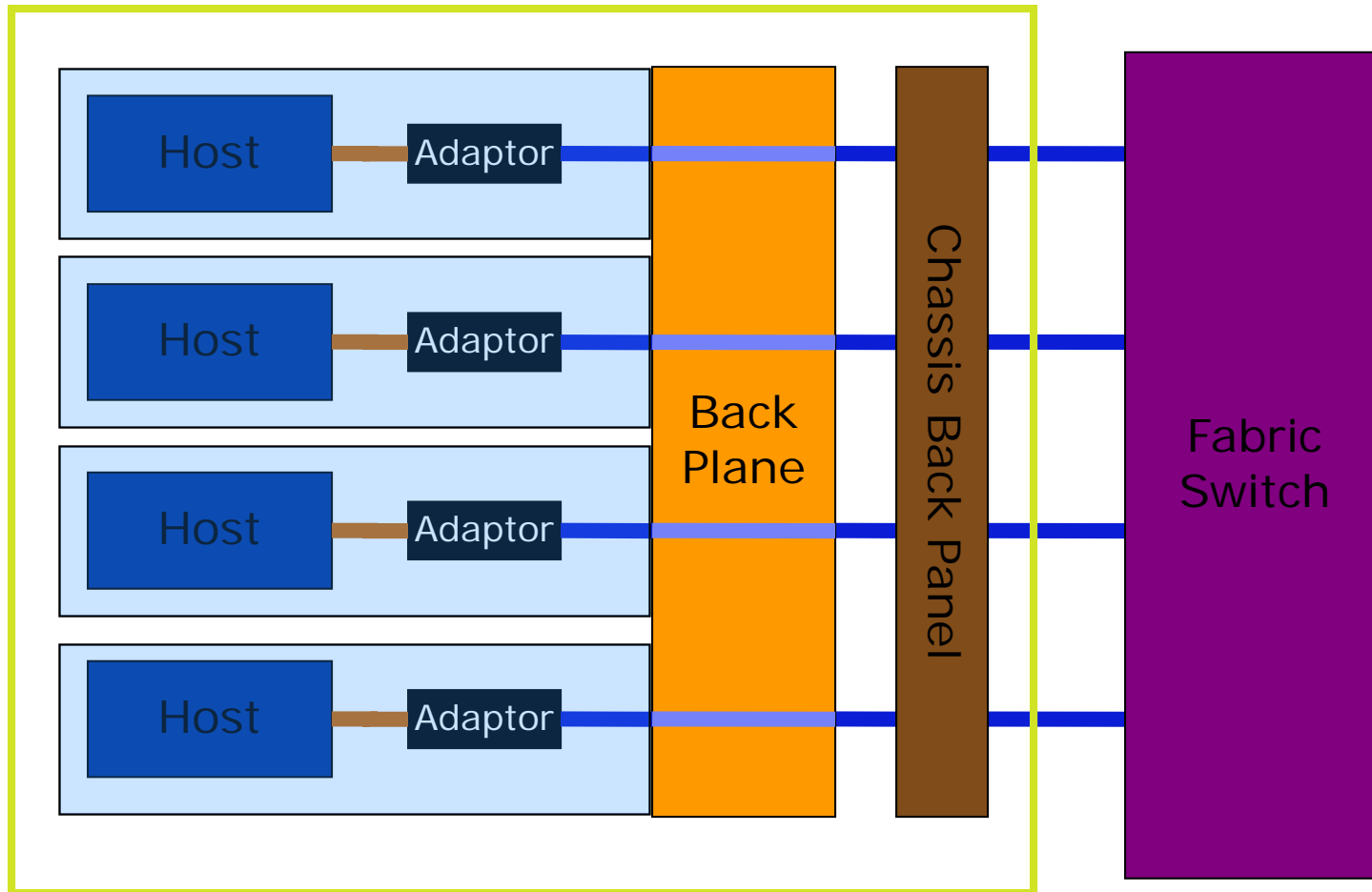
# Fibre Channel & SR Virtualization



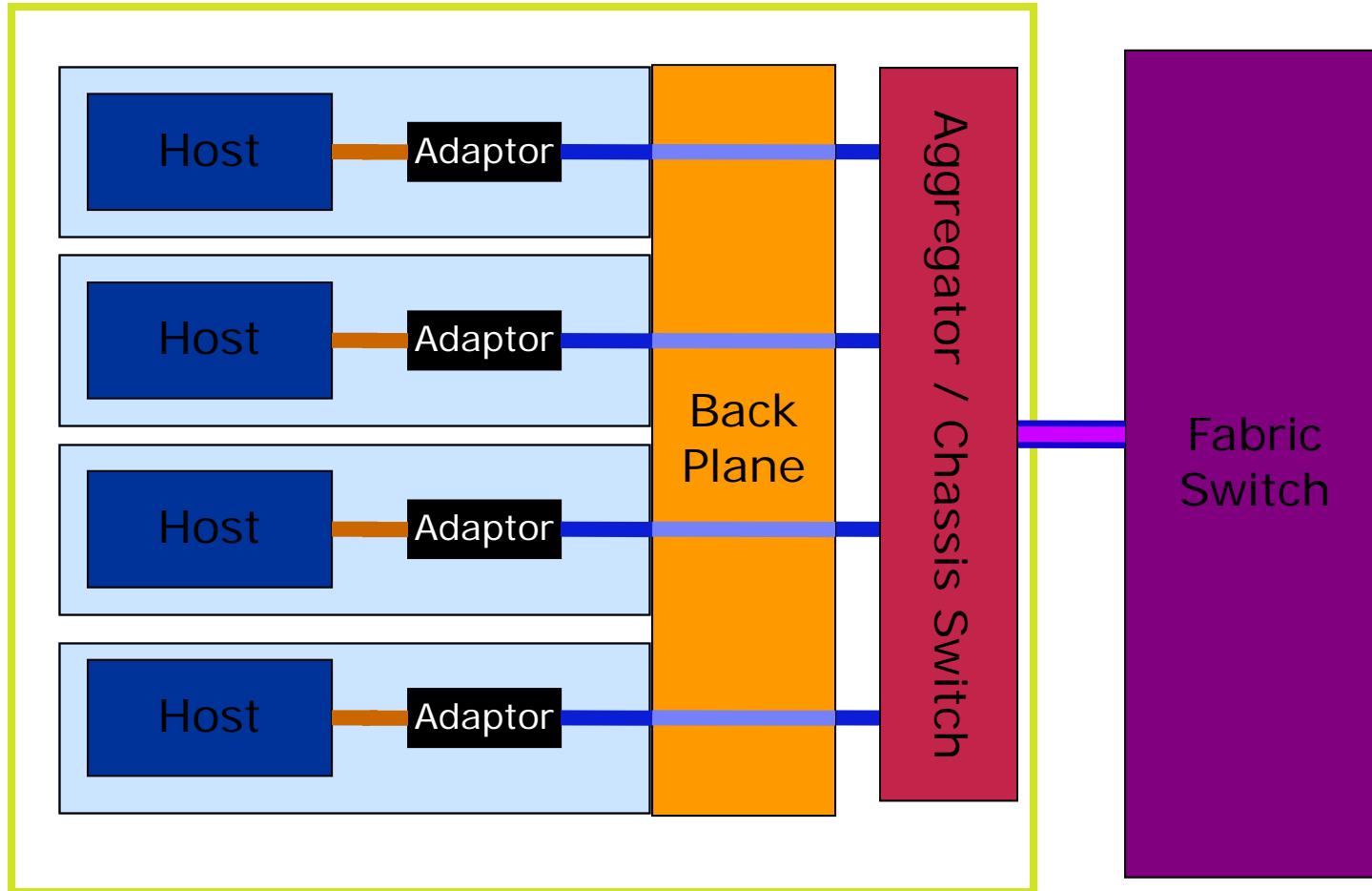
# MultiRoot IOV

## *Virtualizing an IO adapter for multiple Hosts*

# It Started With Pass Thru

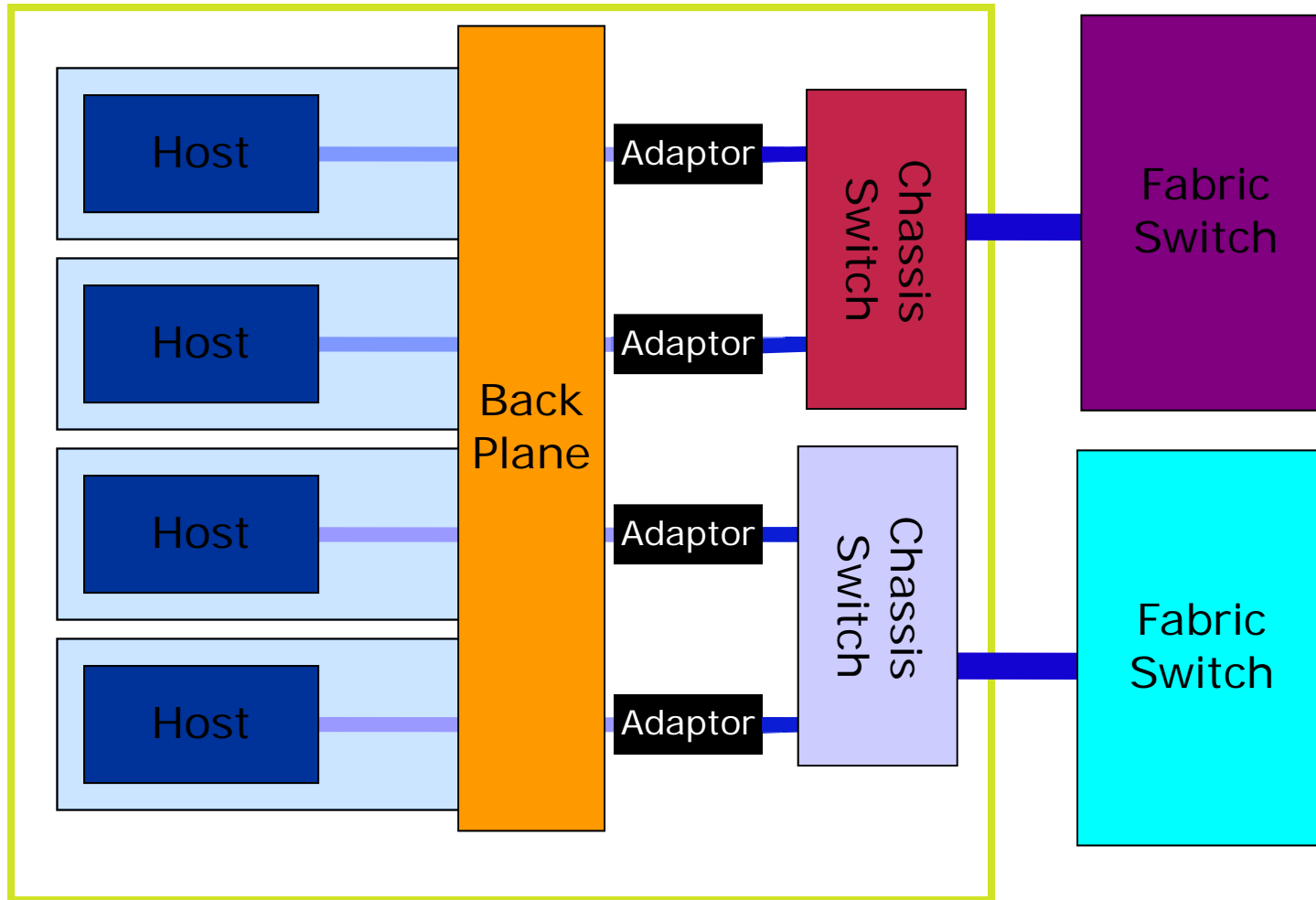


# Chassis Switching to Aggregation

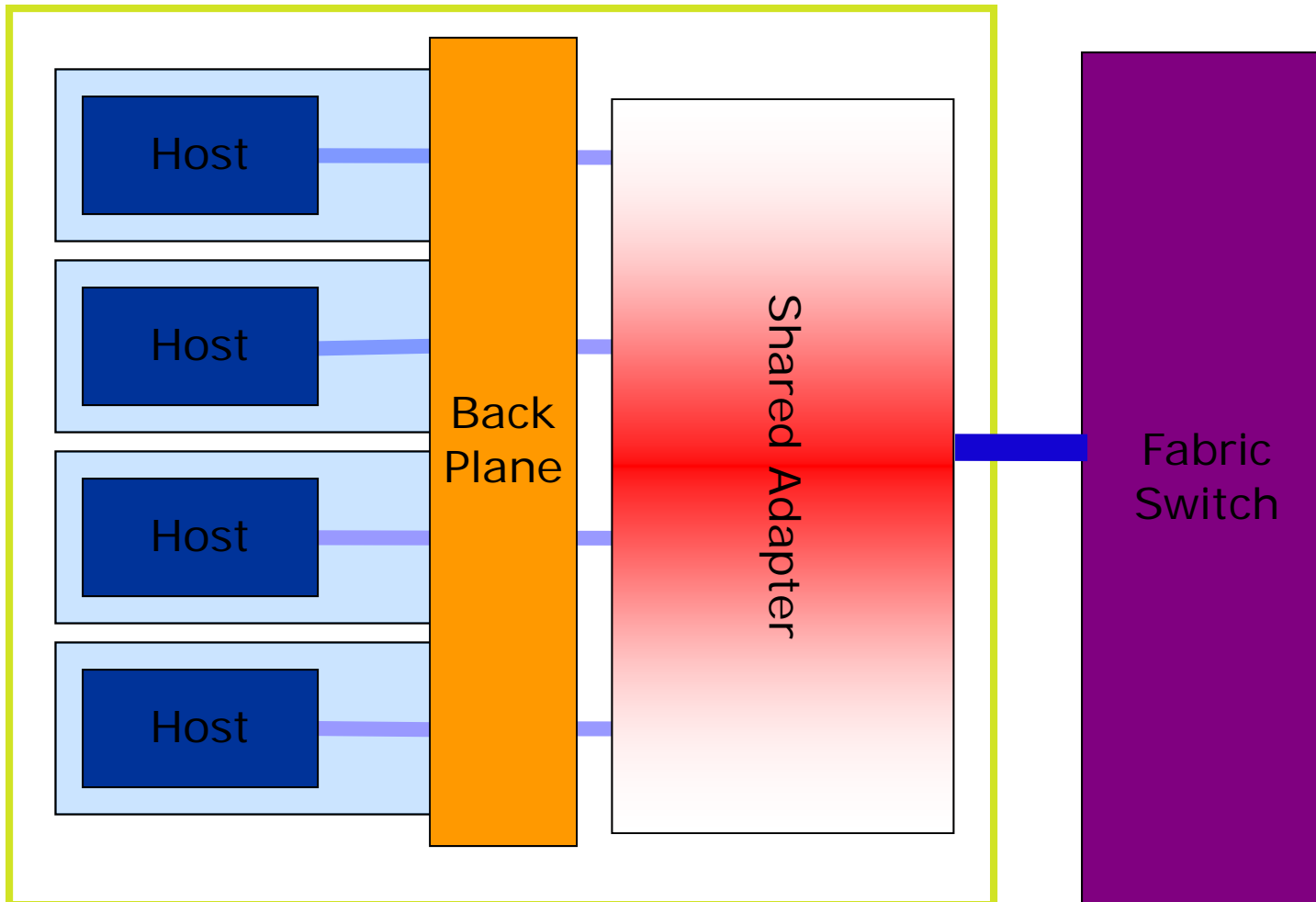




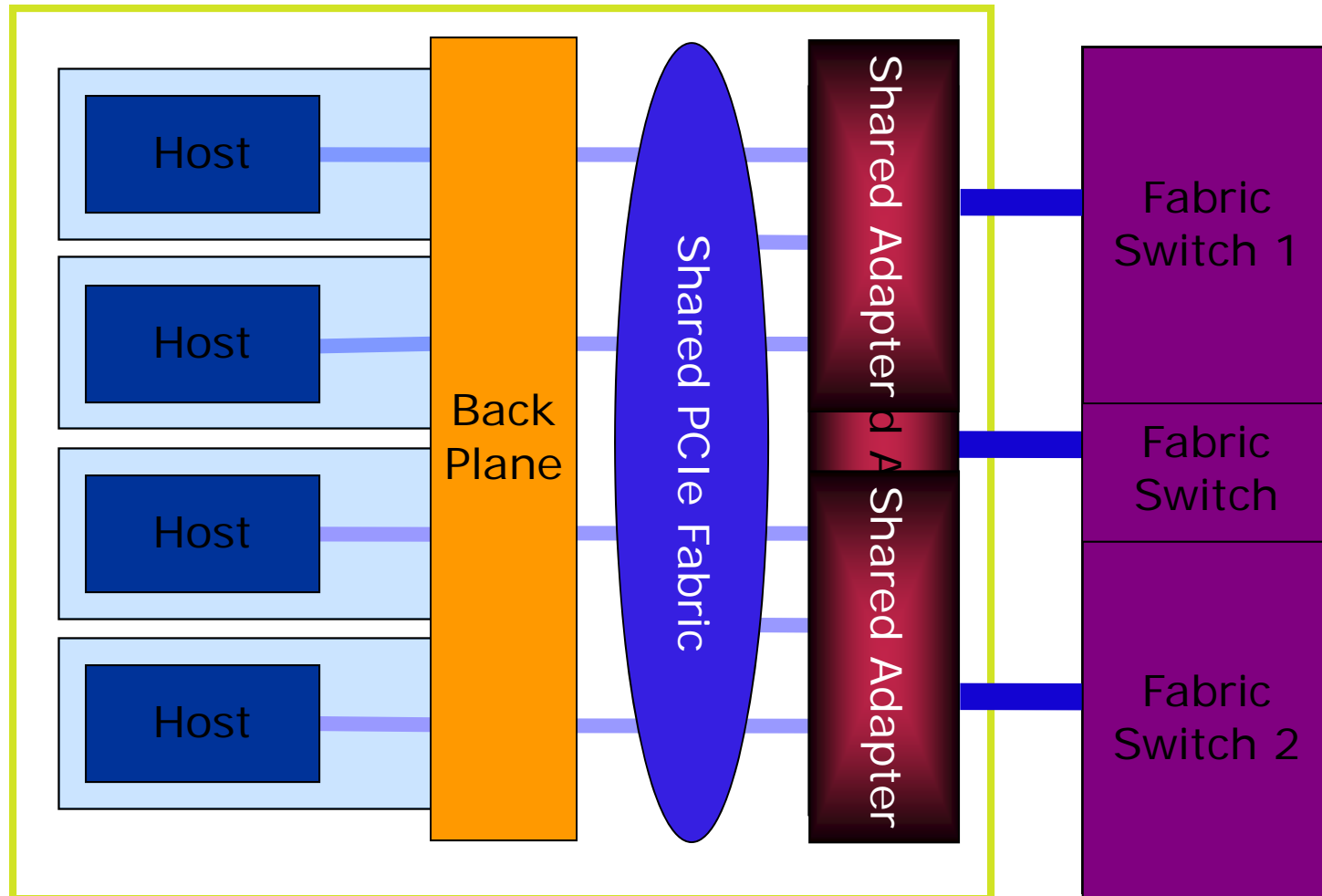
# Stretch the PCIe Bus Across the Backplane



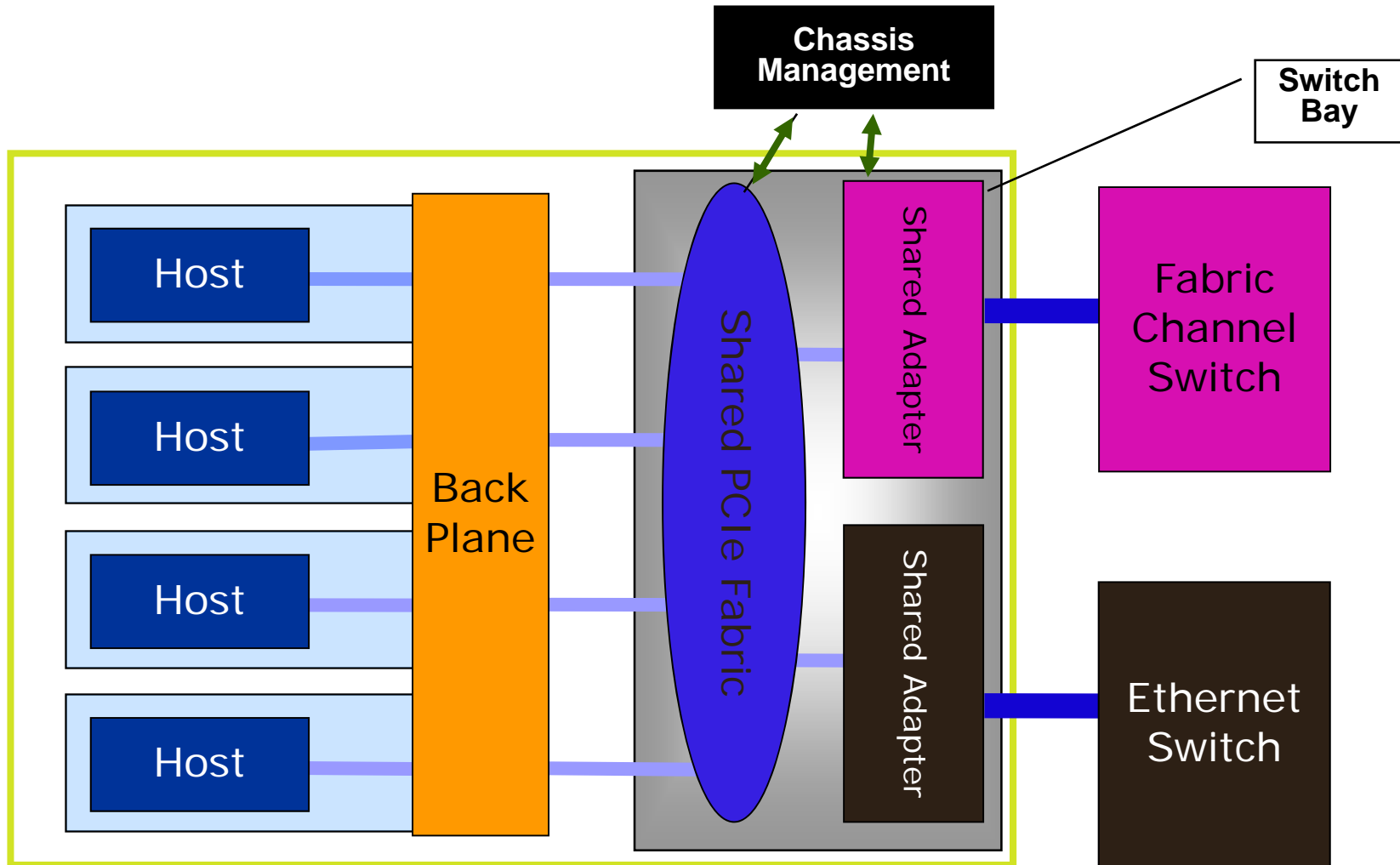
# Merge the Adapter and Aggregator



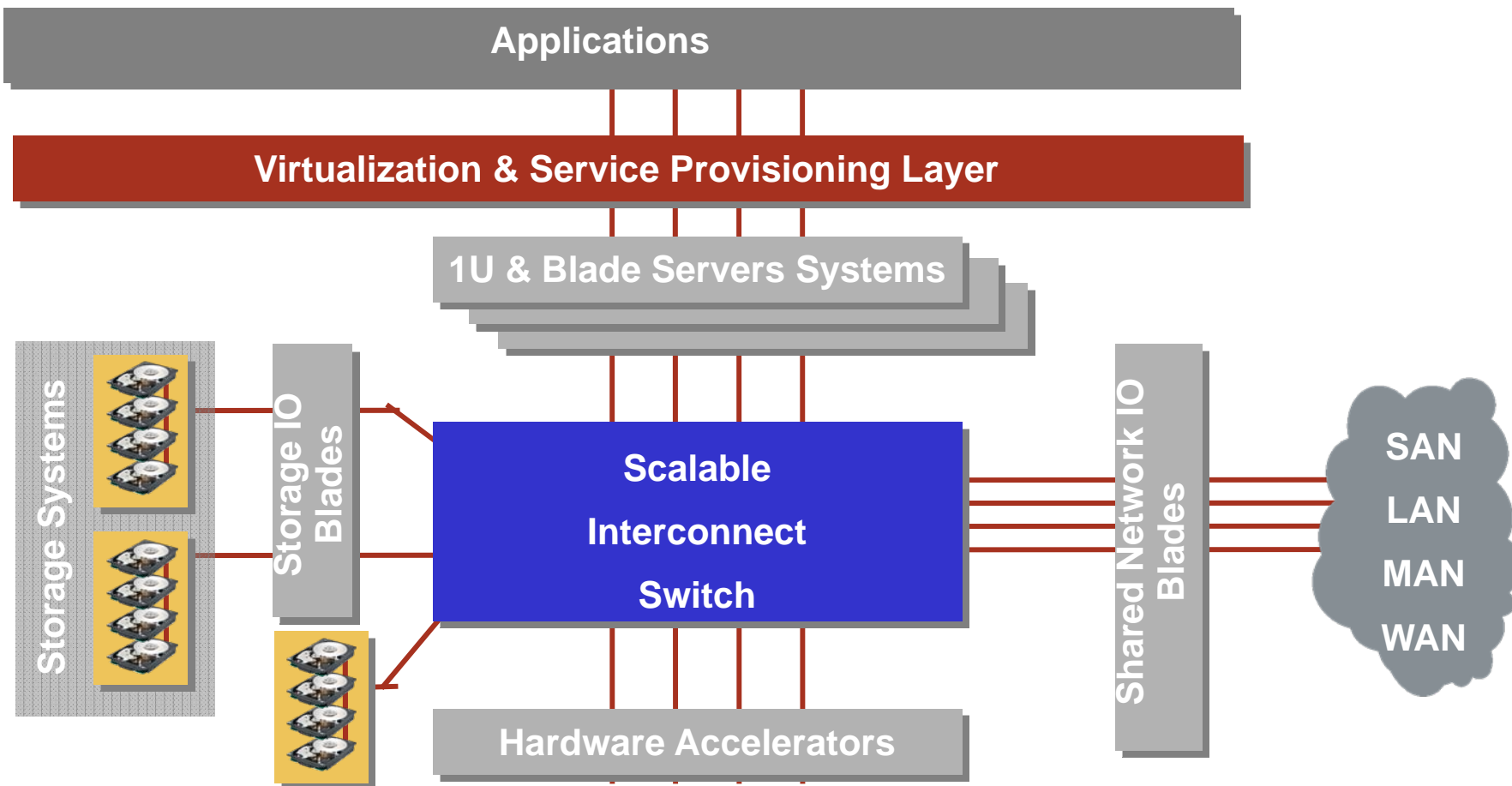
# Insert a shared PCIe Fabric and add Multiprotocol



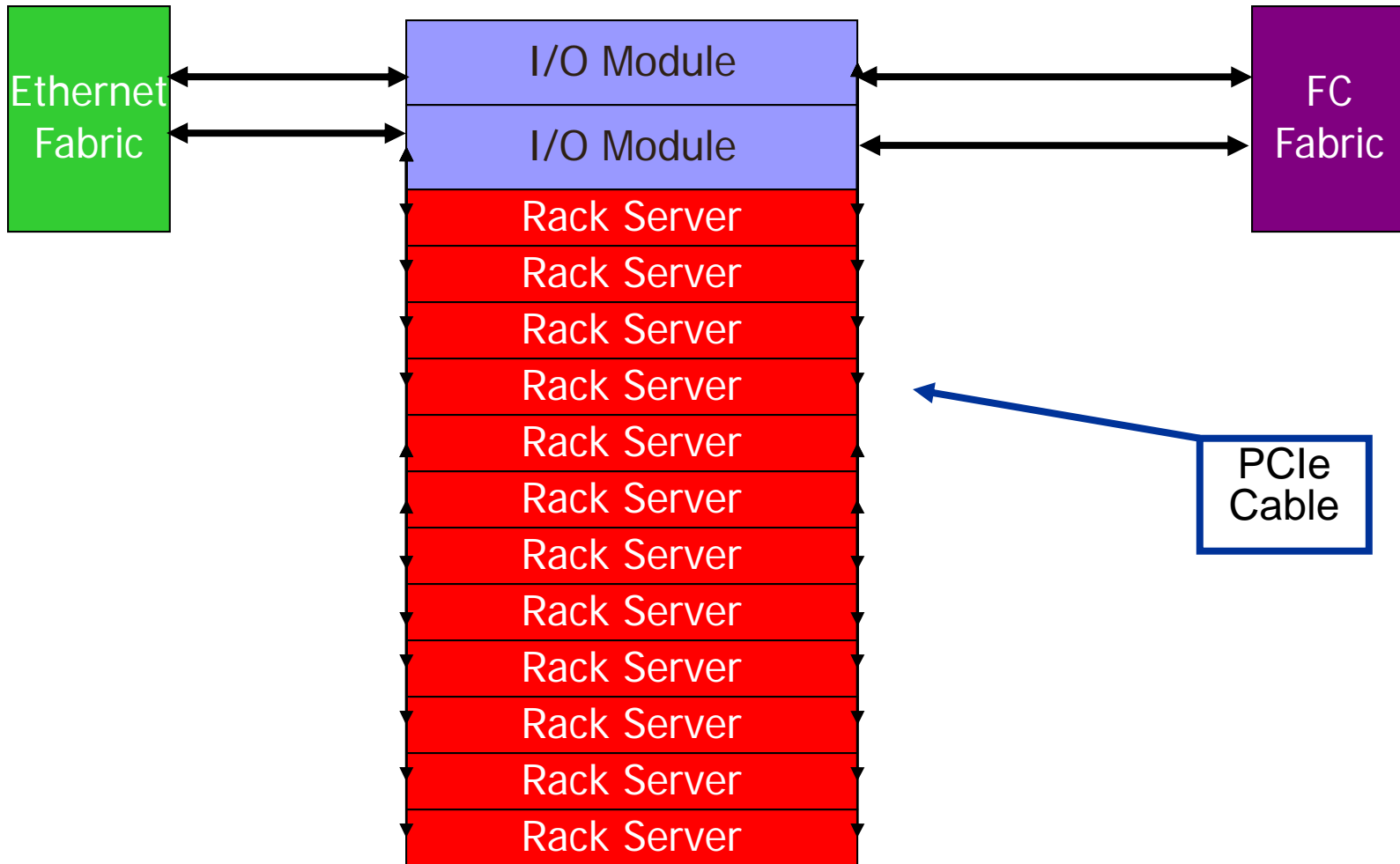
# In a Blade Chassis



# Mutli Root Virtualization - Blades



# In a Rack



# Roll Out of IOV

## ➤ Blade Chassis are First to Roll Out SR IOV

- ◆ Limited IO Slots
- ◆ Space Constraints
- ◆ Discouraged by OS Uniqueness

## ➤ Servers coming in 2010

- ◆ Yes this year!
- ◆ Especially Ethernet but also Storage (FC & SAS)

## ➤ MR IOV

- ◆ No Offerings Yet
- ◆ Great for Blades Sharing High Speed/Bandwidth Ports
- ◆ Each OS must work with IOV Management Layer

# Impact / Benefit to Storage

## ➤ PCI Express provides

- ◆ Full Bandwidth Dual Ported 4 & 8 Gb FC
- ◆ Full Bandwidth for QDR and EDR IB
- ◆ Full Bandwidth SAS 1.0 & 2.0
- ◆ Legacy Support via PCI-X

## ➤ IOV takes it one step further

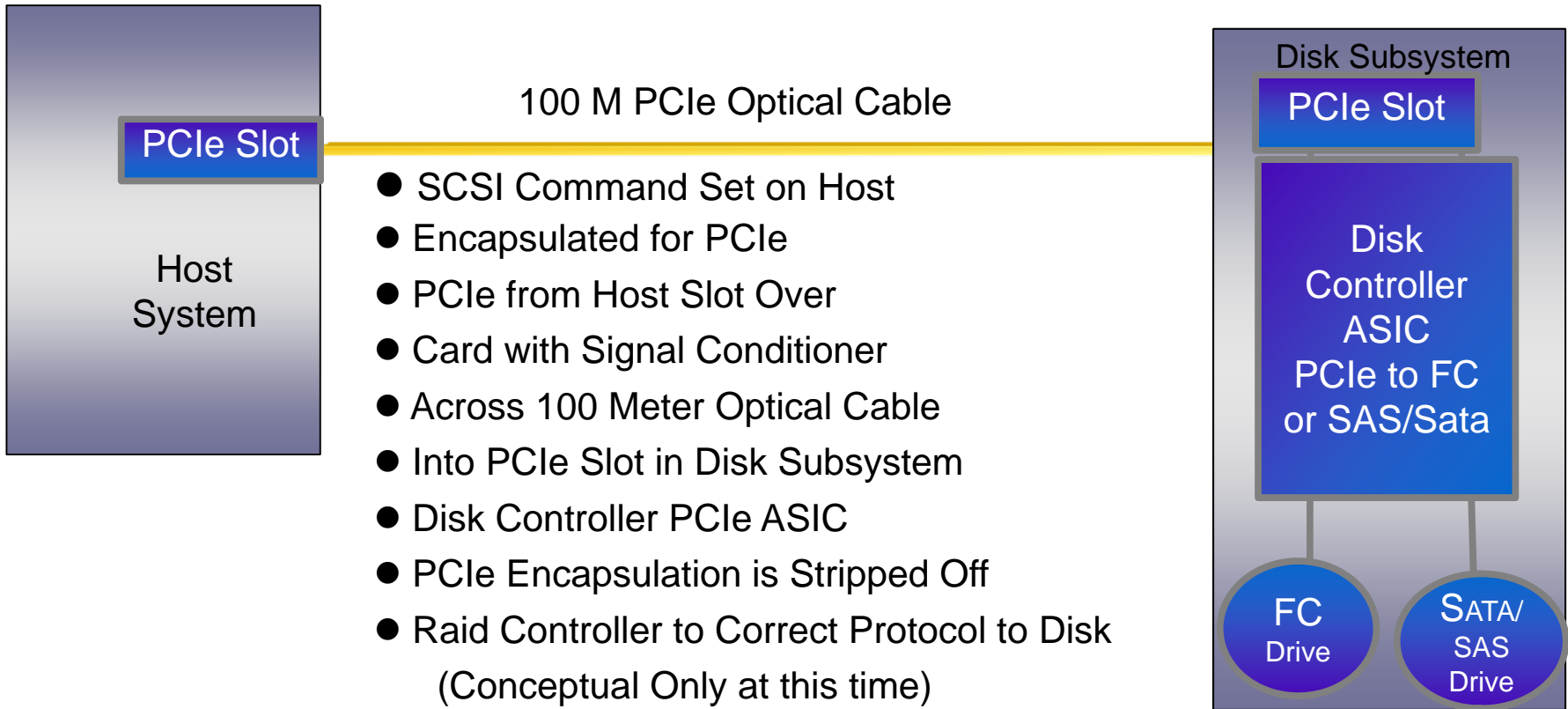
- ◆ Ability for System Images to Share IO across OS Images
- ◆ Backplane for Bladed Environments

## ➤ Extension of PCIe

- ◆ Possible PCIe attached storage devices



# Future Storage Attach Model



**PCI** – Peripheral Component Interconnect. An open, versatile IO technology. Speeds range from 33 Mhz to 266 Mhz, with pay loads of 32 and 64 bit. Theoretical data transfer rates from 133 MB/ s to 2131 MB/ s.

**PCI-SIG** - Peripheral Component Interconnect Special Interest Group, organized in 1992 as a body of key industry players united in the goal of developing and promoting the PCI specification.

**IB** – InfiniBand, a specification defined by the InfiniBand Trade Association that describes a channel-based, switched fabric architecture.

**Root complex** – the head of the connection from the PCI Express IO system to the CPU and memory.

**HBA** – Host Bus Adapter.

**IOV** – IO Virtualization

Single root complex IOV – Sharing an IO resource between multiple operating systems on a HW Domain

Multi root complex IOV – Sharing an IO resource between multiple operating systems on multiple HW Domains

**VF** – Virtual Function

**PF** – Physical Function

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