

SNIA DEVELOPER CONFERENCE



By Developers FOR Developers

Samba 2025: Enterprise-Ready, Cloud-Optimized

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Samba in 2025

Features

Performance

Scalability

Q&A

Samba in 2025

Where are we in 2025/2026?

- Features
- Performance
- Scalability



Samba in 2025

- Highly scalable: clusters up to 32 nodes
- Thousands of connections per node
- Cluster-wide coherent Windows locking semantics
 - not everyone does this, check with your vendor
- Mature and battle tested implementation
- Participating at CIFS and SMB plugfests since the dawn of time

No vendor lock in

- Mature Open Source project with a large community
- Used in many commercial products
- Enterprise support: SerNet, RedHat, SuSE, . . .



Samba Cluster

Resilient

- One process per client, helper threads for IO
- If a process crashes, only a single client is affected



Adaptable and customizable

- Pluggable VFS architecture
- Allows close integration with Open Source filesystems like CephFS
- IBM is putting their eggs in this basket for the future of scaleout enterprise SMB

**Sovereign
TechFund**



SerNet

Sovereign Tech Fund

- A German government initiative that supports the development and maintenance of open digital infrastructure
- Some example funded projects: Gnome, FreeBSD, Log4j, PyPi, ...
- STF invests 680k € into Samba via SerNet
- Three SerNet Samba developers hacking for 18 months

Features

All SMB3 Enterprise features shipping or shipping in 2026:

- SMB3 UNIX Extensions
- SMB3 Directory Leases
- SMB over QUIC
- SMB3 Persistent Handles / Transparent Failover
- SMB-Direct
- Metrics: Prometheus Exporter

SMB3 UNIX Extensions in Samba

- Now enabled by default in Samba 4.23
- Ready to compete with NFS for the Linux datacenter
 - SMB3 includes encryption and signing as core features
 - Strong authentication model (Kerberos, LDAP/AD integration).
 - Secure out-of-the-box
 - Advanced features like Persistent Handles, Compression, ...
 - Builtin scale-out file serving with ctdb

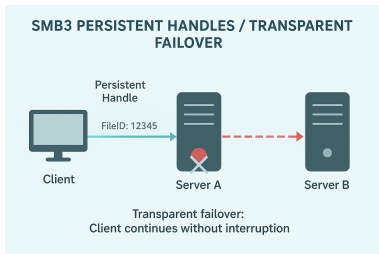
SMB3 UNIX Extensions Specification

- Three documents: POSIX-SMB2, POSIX-FSA and POSIX-FSCC
- POSIX-FSCC contains on-the-wire protocol
- POSIX-SMB2 contains server and client behavior
- POSIX-FSA contains filesystem semantics where they differ from NTFS
- All three WIP, but work is funded to finish the specification in 2026



SMB3 Directory Leases: Directory Caching done Right

- Reliable and efficient directory cache
- Shipping with Samba 4.22:
 - `smb3 directory leases = yes | no | auto`
 - enabled by default, but currently still disabled on clusters
 - reason: renaming a directory now correctly triggers scanning for H-leases which is an expensive operation on cluster
 - waiting for real world experience from users that use it on clusters. . .
- Significant frame reduction for metadata heavy workloads
- Linux kernel client still doesn't fully leverage it

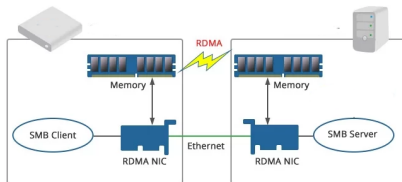


SMB3 Persistent Handles

- Mount your Hyper-V .vhdx over SMB3
- VM-level continuous availability
- Will be shipping in 2026 with Samba 4.24
- Currently discussing interesting behaviour on Windows Server
 - when combining Persistent Handles with oplocks and byterange locks

SMB over QUIC

- Samba 4.23 ships it, waiting for kernels to ship `quic.ko`
- `quic.ko`: a new Linux kernel module implementing QUIC in the kernel
- New socket type in the UNIX socket API: `IPPROTO_QUIC`
- Samba continues to use the socket API with minimal changes
- New transport option: `server smb transports = +quic`
 - currently disabled by default in the server
- See metze's talk for details
(you need to travel back in time if you missed it)



SMB Direct

- Scheduled for 2026
- Consolidate SMB direct support in the Linux kernel (both `cifs.ko` and `ksmbd` ship their own code)
- Expose it to userspace via another UNIX socket type `IPPROTO_SMBDIRECT`
- Finally use it in Samba with minimal changes
- See metze's talk for details (you need to travel back in time if you missed it)

smb_prometheus_endpoint

- Exports Samba server metrics in Prometheus-compatible format
- Seamless integration with Prometheus & Grafana monitoring setups
- New service `smb_prometheus_endpoint`
- See the manpage for usage and configuration



Performance

Huge performance boost coming in 2026:

- It's not a matter of architecture: processes vs threads
- It's a matter of using modern Linux kernel APIs to avoid copying data



4 loopback connections, 320% CPU (smbd: 20%, kernel io-wrk threads: 300%)

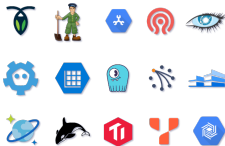
Linux 5.1 introduced a new scalable AIO infrastructure: `io_uring`

- Designed to avoid syscalls as much as possible
- Kernel and userspace share mmap'ed rings:
 - Submission queue (SQ) ring buffer
 - Completion queue (CQ) ring buffer
- Delegates work to kernel threads
 - `IORING_OP_SENDMSG`
 - `IORING_OP_RECVMSG`
- Optimisations to avoid copying data in the IO path:
 - `IORING_OP_SENDMSG_ZC`
 - `IORING_OP_SPLICE`

Scalability

Cloud scale and Resiliency: 32 nodes and beyond!

- ctdb database implementations restricts scalability
- Samba has a pluggable database API: dbwrap
- Allows replacing ctdb with arbitrary modern scaleout Key-Value stores
- Candidates: Ceph Rados, FoundationDB, ...
 - or write our own based on RAFT
- Perfect building blocks for a Cloud-SMB server
- See my presentation from 2024@SambaXP



Q&A



SerNet

Thank you!
Questions?

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