



# Enterprise Architectures The Pace Accelerates

**Camberley Bates**  
**Managing Partner & Analyst**

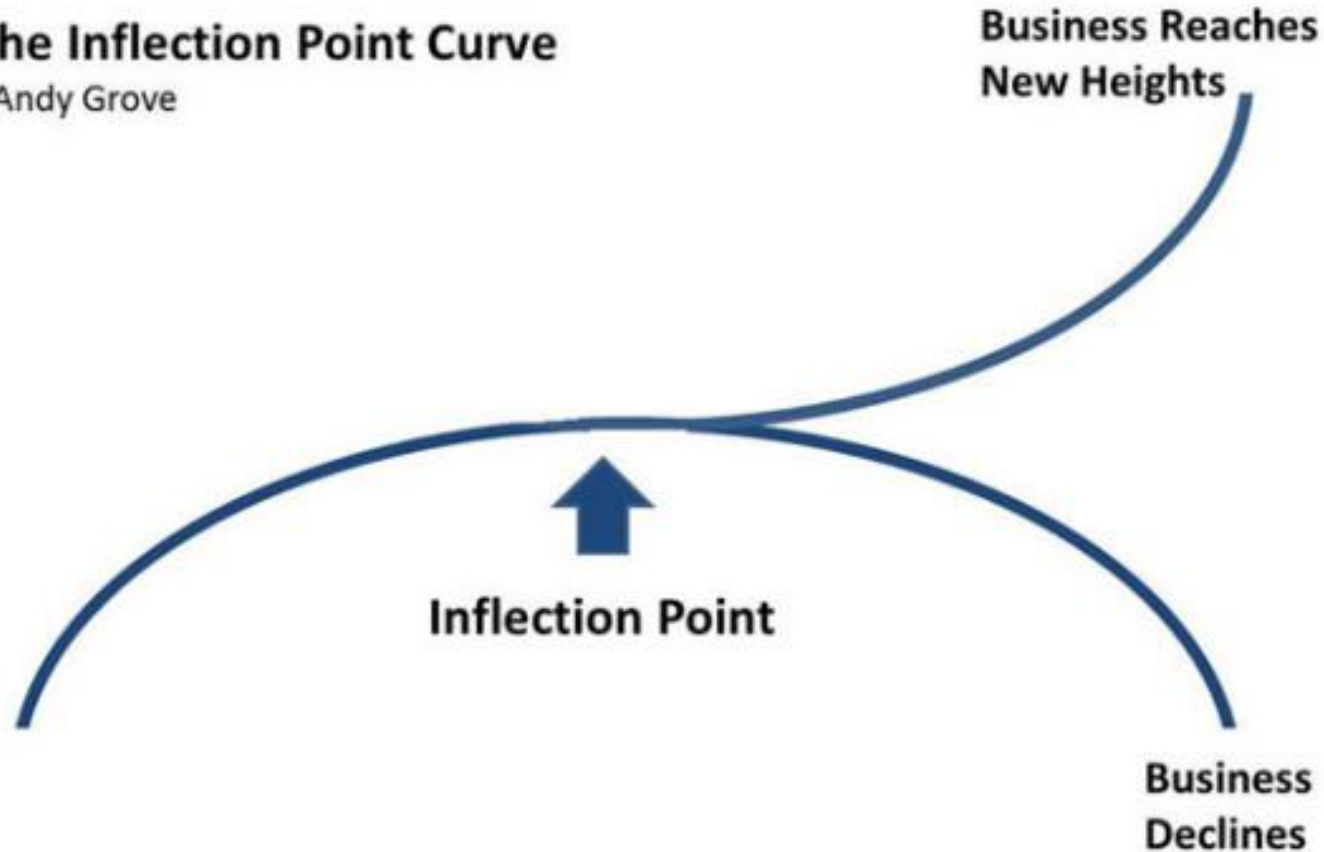


**Evaluator Group**

# Change is constant in IT

....But some changes alter forever the way we do things

**The Inflection Point Curve**  
- Andy Grove




# Inflections & Architectures

- ❑ Solid State
- ❑ Service Delivery & “Cloud”
- ❑ Data Protection

# Solid State Transitions

- ❑ Flash – Today and Tomorrow
  - ❑ Continue to get less expensive – greater density, though improved manufacturing process & capacity
  - ❑ Different classes of flash will be available
    - ❑ Based on longevity, number of writes
  - ❑ Economics move towards use in long-term storage - >15 years
- ❑ Product Differentiation
  - ❑ SSD form factor vs custom
  - ❑ Interface and protocol differences – disk-based vs. non-volatile memory based
  - ❑ Data reduction – where and how implemented
  - ❑ Data Services



**“There is a  
big difference  
between  
mostly dead  
and all dead”**

# All Primary Storage Moving to All Solid State

- ❑ Multiple Islands vs Single Solution
- ❑ Scale up vs Scale out to match performance vs capacity needs
- ❑ Traditional arrays / systems repurposed for non-primary storage
  - ❑ Larger capacity disks & lower access demand
- ❑ Enterprise-class all solid state systems
  - ❑ Availability and feature sets expected
  - ❑ Move away from SSDs that emulate disk drives – PCIe and NVMe

## Primary Storage

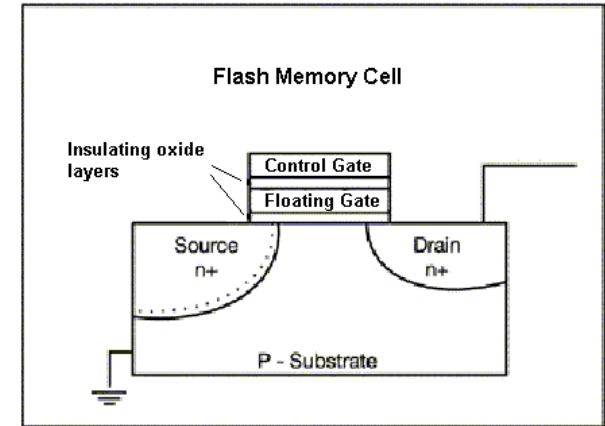
**Performance  
critical apps  
All Flash**

## Secondary Storage

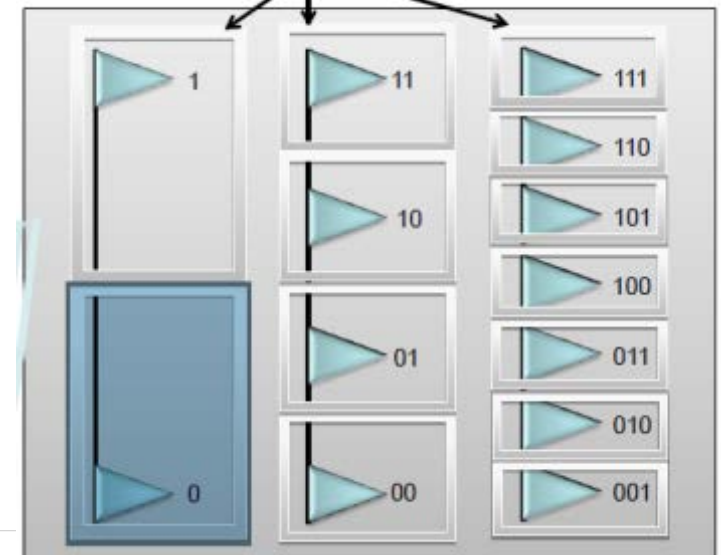
**Other  
Application  
Storage:  
Traditional  
Storage with  
Flash Added**

# Where we are now – Flash Storage

- ❑ NAND Flash technology
  - ❑ Continued advances in technology
  - ❑ 3D NAND Flash – stacked
    - ❑ Greater endurance
    - ❑ Greater density and lower cost
- ❑ Now in the storage systems
  - ❑ Larger capacity – lower cost
  - ❑ Factor in expanding workloads
  - ❑ Reliability of Flash – changing the TCO



Smaller and smaller windows to determine signal's value



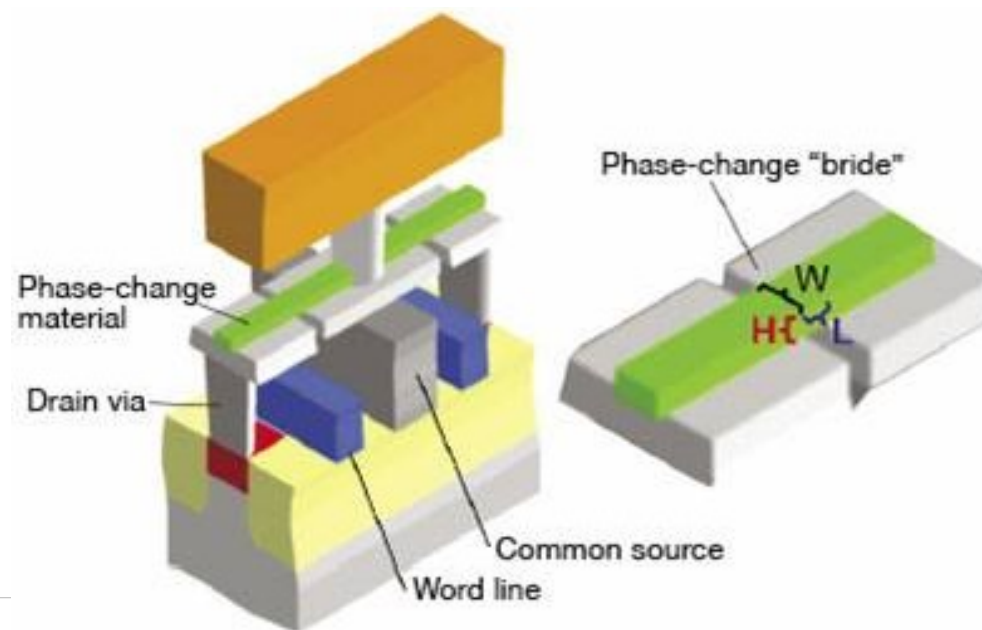
SLC

MLC

TLC

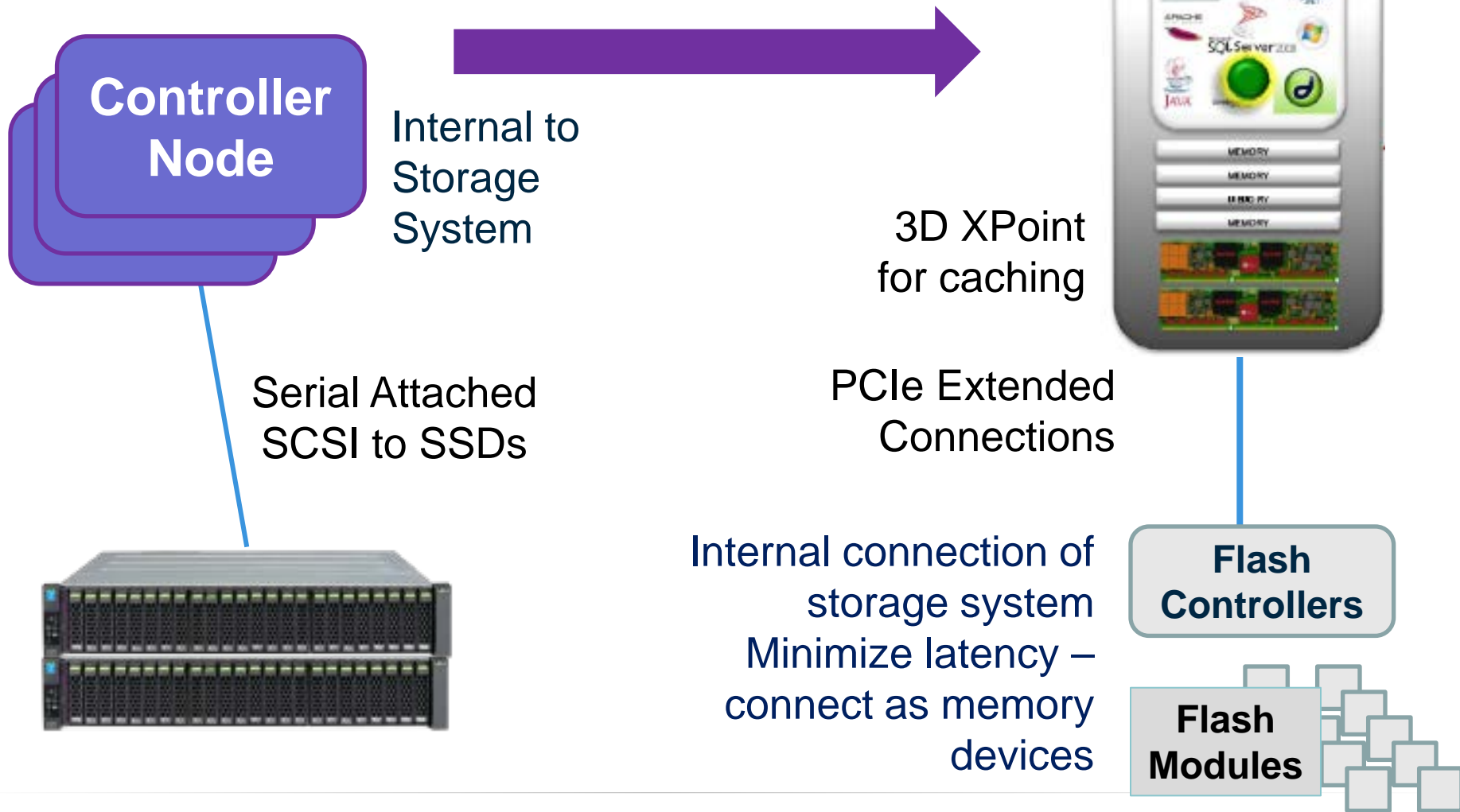
# Solid State Storage Devices

- ❑ Non-volatile memory technology
  - ❑ Data is persistent even with loss of power
  - ❑ Length of time data is retained can vary based on technology
  - ❑ Technology evolving
    - ❑ NAND flash
    - ❑ MRAM
    - ❑ Memristor
    - ❑ Resistive RAM
    - ❑ PCM
    - ❑ 3D XPoint

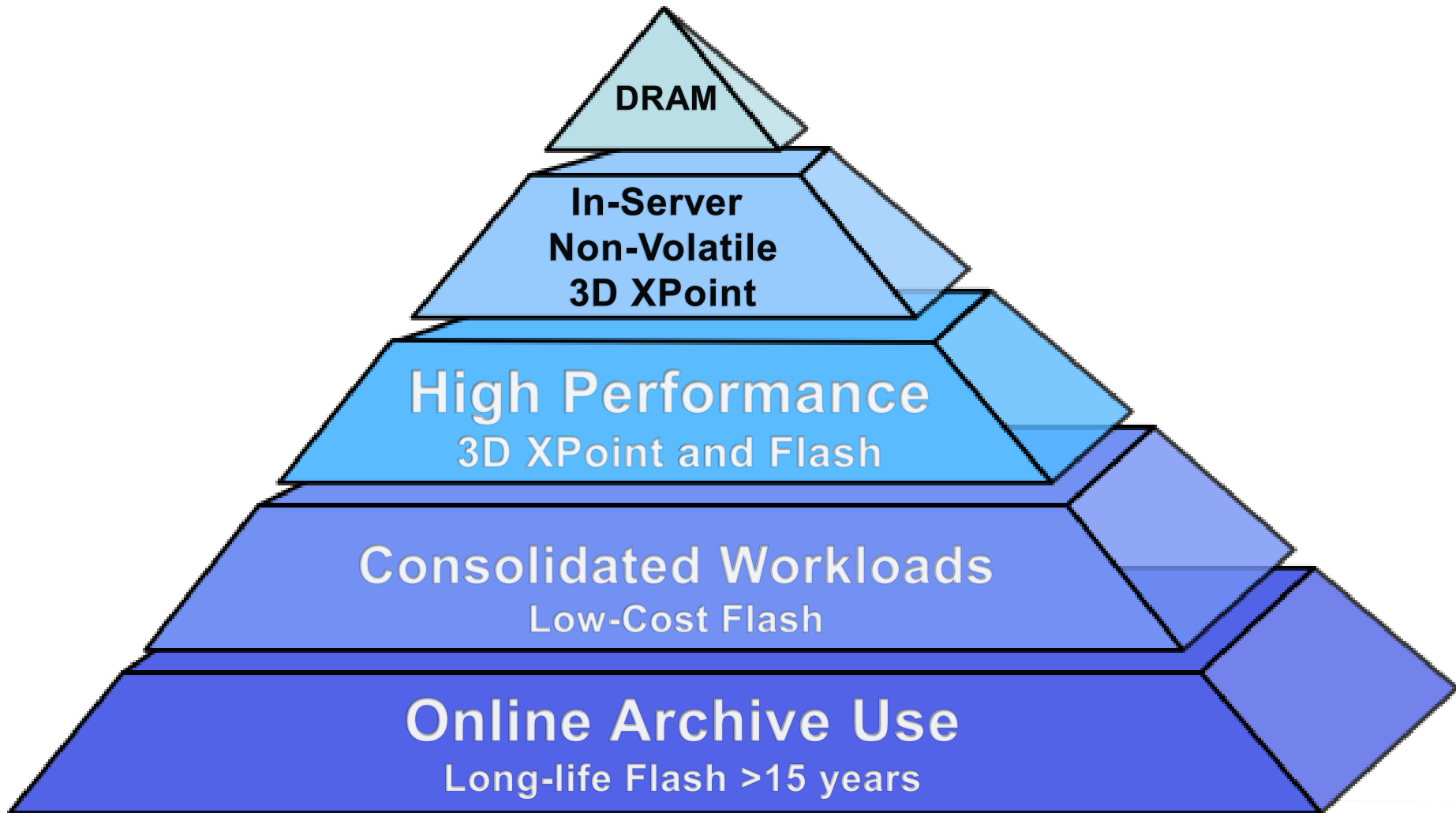




# Transitions in Flash Deployments

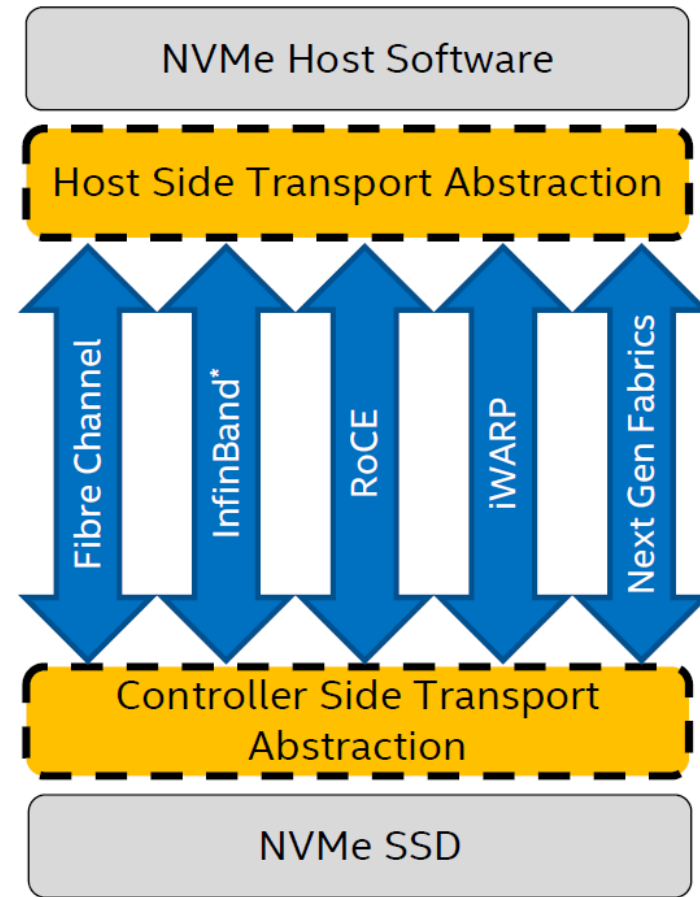


# New Hierarchy of Storage with Solid State



# Interfaces & Storage Network - Evolution

- ❑ Storage device connections – PCIe to controller
  - ❑ More offering by mid-year
  - ❑ Competitive by year end
- ❑ Storage system connection to server
  - ❑ Initially direct connect for PCIe
  - ❑ 2-3 years for battleground to settle – RDMA over Fabric
- ❑ Continuation of storage vs general purpose network



# New App, New Use, New Architectures

- ❑ Performance lends itself to new approaches for current and new applications
- ❑ Longevity changes the economics of access and management
- ❑ Still absolute need for shared storage

# Service Delivery & Cloud

**We've been here before**

# IT Shift

## Efficiency

**Cost Management**  
**SLA**  
**Operations**

## Service Delivery

**Competitive Edge**  
**New Business**  
**Models**  
**New Services**

# The Tipping Point for Service Delivery / Cloud Architectures

- ❑ More than half expect to devote 50% or more of their IT budgets to cloud
  - ❑ Hardware, software, and professional services for “build-your-own” private cloud
  - ❑ Operational costs for public cloud subscriptions
  
- ❑ Workloads cross all categories
  - ❑ Finance and Accounting systems
  - ❑ Customer Relationship Management
  - ❑ Proprietary Applications
  - ❑ Mobile, Social and Analytics inclusion

# Public Cloud Adoption & Leaders

85-90% adoption rate among enterprises

Leaders:

- ❑ AWS
- ❑ MS Azure
- ❑ Google Cloud
- ❑ IBM SoftLayer



# Private Cloud Adoption & Leaders

Adoption rate of 70-75% and growing

## “Cloud” Software Players

- ❑ VMware vSphere
- ❑ OpenStack
- ❑ VMware vCloud Suite
- ❑ Bare Metal Cloud

# Google as Hyper-scale Model

- ❑ Lights out data centers in different regions/countries
- ❑ Job types
  - ❑ Services (25% of workload) - Usually user facing and latency sensitive
  - ❑ Batch (75% of workload) - Never user facing and throughput sensitive
    - ❑ Hadoop and Big Table
  - ❑ Both run on the same physical infrastructure
- ❑ 60% CPU utilization, 50% memory utilization.
- ❑ Failure mode: A 2000 machine service sees ten crashes per day but there is no outage from the perspective of the user
  - ❑ Replaces broken things periodically
- ❑ What's hard here?
  - ❑ Building, deploying, and versioning software over time (apps, tools, automation layers)
  - ❑ Replicating system deployments to the greatest extent possible
  - ❑ Both are labor intensive

# Two Modes of the Data Center

## Efficiency

### Traditional IT

- Server
- Network
- Storage
- IT Managed
- Self Contained
- Primarily ScaleUp

## Service Delivery

### New Architectures

- Self Service / Client Managed
- On - Off Premise
- Cloud Native App Tools
- Scale Out Elasticity
- Resource Pooling
- Software Based
- Ability to manage failures

# Private Cloud – Presumed Outcomes

- ❑ Lower the cost of VM environment, on and off premise
- ❑ Build in-house AWS-like capability to lure business user groups back to central IT
- ❑ Improved business agility and productivity
- ❑ Infrastructure cost savings
- ❑ Improved security and compliance
- ❑ 5-10% time savings for IT management and support



**ROCK**

**HARD PLACE**





# IT's Domain & Management

## Traditional IT Environments

Independent  
Departments

SMB  
Environments

Remote  
Offices

**Hyperconverged  
& Converged**

## Cloud Systems with Open Storage Platforms

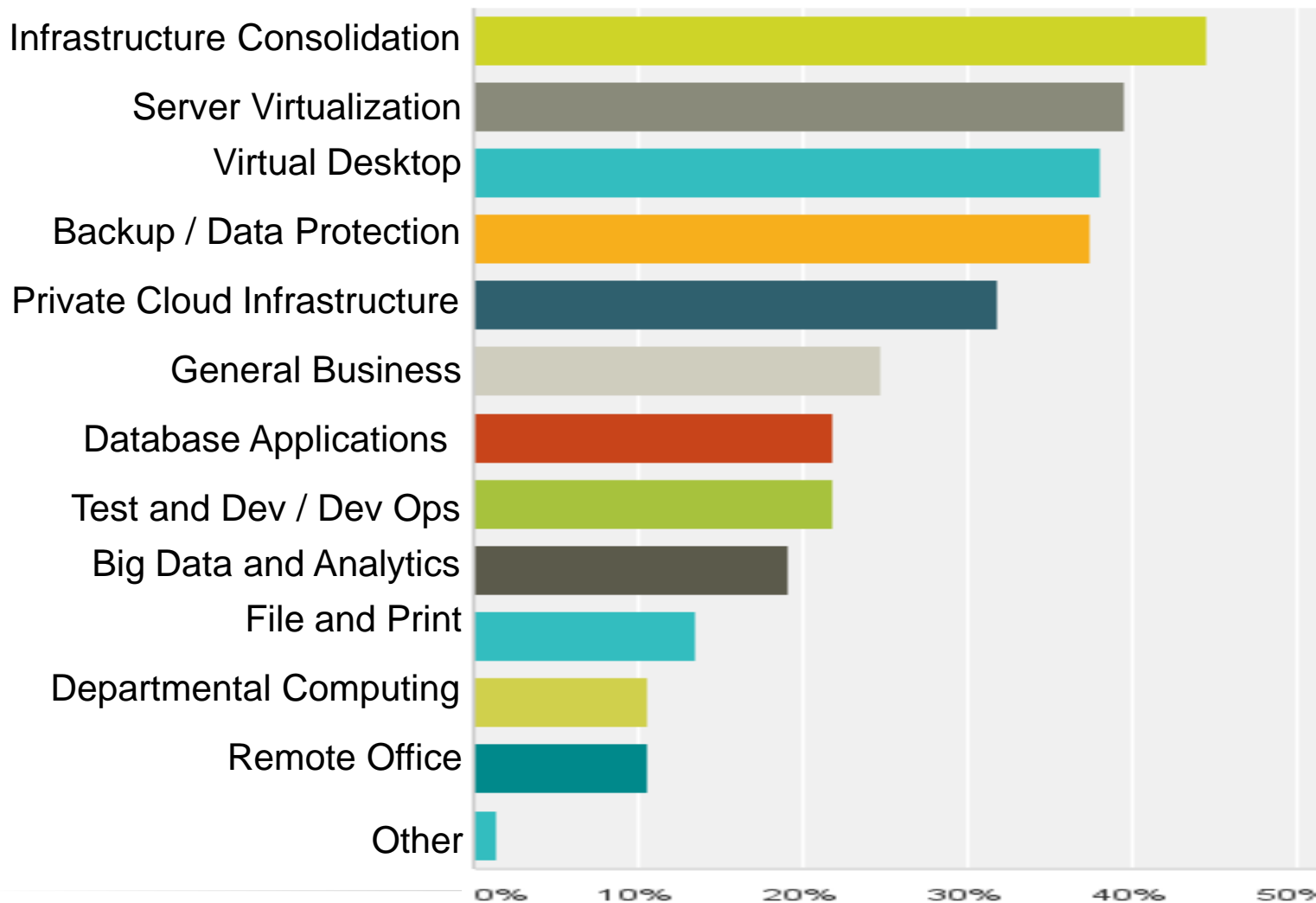
Private /  
Hybrid  
Cloud

Specific  
Usage  
Solutions

**Build it Yourself or  
Integrated Systems**

Public  
Service  
Provider

# Hyperconverged Study, Joint Study, 2016





# Private Cloud Choices, Options & Risks

- ❑ External Private Managed Cloud
  - ❑ Contract
  - ❑ Locations
- ❑ Open Source, OpenStack
  - ❑ People costs
  - ❑ Management
  - ❑ Risk
- ❑ Hyperconverged
  - ❑ Scale?
  - ❑ Lock in
- ❑ Converged
  - ❑ Cost and lock in
- ❑ Vendor Supported Software Defined
  - ❑ People Costs
  - ❑ Risks

# On and Off Premise Cloud Challenges

- ❑ Interoperability/integration challenges
- ❑ Cost of changing from current system
- ❑ OpenSource or Not?
- ❑ Which cloud model (public/private/hybrid) fits best for the business use case or application? – leads to multi cloud but creates complexity
- ❑ Security at the CSP and within the interconnecting network
- ❑ Differences in CSP business models; cloud products, services, support, and security practices
- ❑ Understanding that you can't outsource risk i.e risk of data loss/downtime/failure *always* rests with the enterprise
- ❑ Fear of “lock-in” when the wrong choice is made or business needs change
- ❑ Cost of cloud services
- ❑ Performance limitations
- ❑ Network bandwidth limitations

# Data Protection

# Expansion of Data Protection

- ❑ Greater capacity – mostly with unstructured data
  - ❑ With current practices:
    - ❑ More target systems / infrastructure / cost
    - ❑ More operations staff / processes / cost
    - ❑ More time spent on protection
  - ❑ Differences in value of data
    - ❑ Impacted with more data and defined values
    - ❑ Typically, only business owner can define or understand
  - ❑ Differences in activity of data

# Expansion of Data Protection

- ❑ Includes maintaining integrity of data
  - ❑ Assurances
- ❑ Often includes security
  - ❑ Control of access
  - ❑ Log of access
- ❑ Access Availability



# Changes in Protection Technology – Self Protecting

- ❑ Beyond the ability to make a snapshot or clone copy
- ❑ Storage system makes protected copies
  - ❑ Directed from application
- ❑ Replicated copies with versioning
  - ❑ Generally seen in object storage systems
  - ❑ Matter of scale

# Changes in Protection Technology

## Integrity

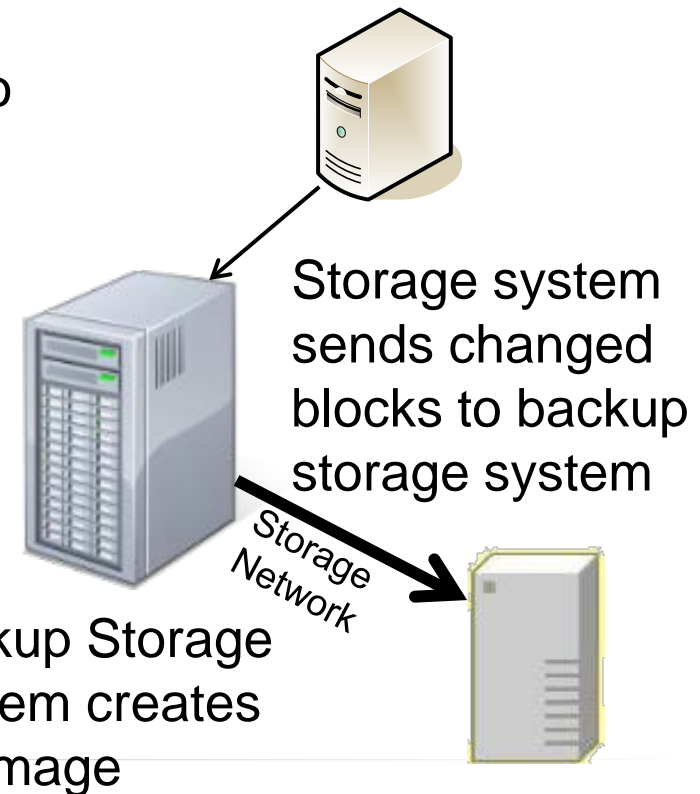
- ❑ Embedded integrity checks with data
- ❑ Continuous background verification with correction



# Changes: Direct Backup from Storage

- ❑ Application directed data protection
  - ❑ Agent on application server invokes backup (and restore)
  - ❑ Communication to storage system
  - ❑ Storage system moves data - changed blocks from last full backup – to backup to disk system (restore from backup to disk)
  - ❑ Backup to disk system reconstitutes full image
- ❑ Backup software not the data mover
  - ❑ Managing the catalog becomes major value
  - ❑ Snapshots / changed blocks on storage network
- ❑ Control/responsibility moved to application owner

Application owner / admin triggers backup





# Changes for Self-Protecting Storage

- ❑ Systems with incorporated backup software
  - ❑ Makes snapshots or clone copies on remote systems
    - ❑ Policy controls
    - ❑ Coalesced snapshots – similar to synthetic fulls
  - ❑ Examples today include some hyper-converged appliances with built-in backup software

# Changes in Self-Tiering Storage

- ❑ Systems with incorporated file migration software
  - ❑ Majority are file or object based
  - ❑ Criteria established and data automatically moved
  - ❑ Recalls on access – transparently
- ❑ Some block storage systems with ability to move data to object storage (on premises or cloud)
  - ❑ Internal to system – may have internal gateway

# Summary

- ❑ All sectors of IT are changing
- ❑ Efficiency and Service Delivery Drive Decisions
- ❑ Changes in technology are moving Faster then we have ever seen....

- ❑ New Skills
- ❑ New Operations
- ❑ New Risks

# Thank you

[Camberley@EvaluatorGroup.com](mailto:Camberley@EvaluatorGroup.com)  
[@camberleyB](#)

# Service Delivery - Shifts

- ❑ Brings new, competitive capabilities to the enterprise
- ❑ Changes technology and the role of IT
- ❑ New opportunities for IT personnel