PERSISTENT MEMORY

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- What everyone already knows about pmem...
- What everyone forgets...
- Ways to use pmem with no app modifications
- Ways to use pmem with app modifications
- Learnings so far
- Where we're heading



Persistent memory…

- Allows load/store access like memory
- Is persistent like storage
- Exposed to applications using SNIA NVM TWG model

What isn't persistent memory:

- Something that can only speak blocks (like a disk/SSD)
- Something that is too slow for load/store access
 - > TWG's language:
 - > Would reasonably stall the CPU waiting for a load to complete

















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Using PM as a fast SSD

- Storage APIs work as expected
- Memory-mapping files will page them into DRAM

Using PM as DAX

- Storage APIs work as expected
- No paging (DAX stands for "Direct Access")
- Using PM as volatile capacity
 - Just big main memory
 - Vendor-specific feature









Application Modification





Application Modification: pmemkv





libpmemkv

- Experimental
- General-purpose key-value store
- Multiple pluggable engines
- Multiple language bindings
- Productization underway
- Caller uses simple API
 - But gets benefits of persistent memory

Full Stack Example







- Lots of ways to use PM without app modifications
- Try first to use existing APIs
 - Example: app that can be configured for SSD tier
- Try next to use highest abstraction possible
 - Key-value store, simple block or log interfaces
- Try next to use a transaction library
 - libpmemobj
- Finally, if you must program to raw mapped access



More transparent use cases

• Either kernel or library features, transparent to app

More high-level abstractions

• Easier to program, less error prone

More support for experts as well

- More features in transaction libraries
- More language integration
- Faster remote access