



STORAGE DEVELOPER CONFERENCE

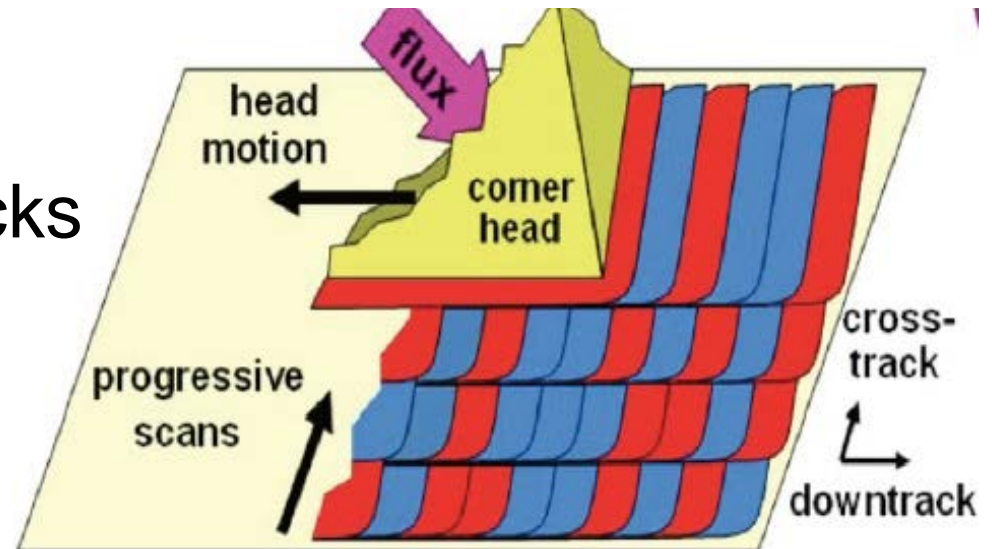
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# Shingled Magnetic Recording (SMR) Panel: Data Management Techniques Examined

**Tom Coughlin**  
**Coughlin Associates**

# Introduction

- ❑ SMR partially overwrites written tracks with new tracks
- ❑ Creates an “erase” process in HDDs
- ❑ Increase in Areal Density but increase in performance overhead too



# Panel Participants

- ❑ Damien Le Moal, Ph.D.
  - ❑ Sr. Manager, System Software Group, HGST Research, Western Digital
- ❑ Mark Carlson
  - ❑ Principal Engineer, Industry Standards, Toshiba
  - ❑ Chair, SNIA Technical Council
- ❑ James Borden
  - ❑ Principal Cloud Architect, Seagate Technology



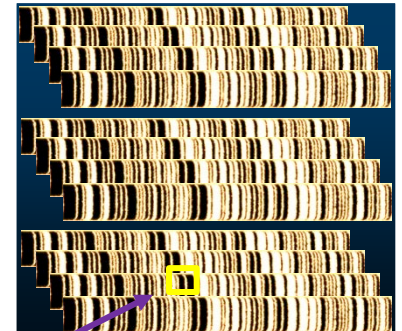
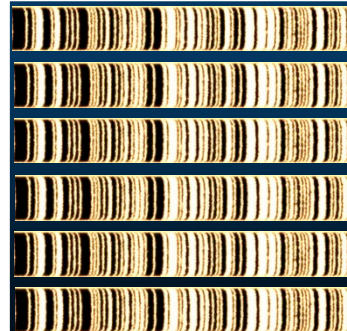
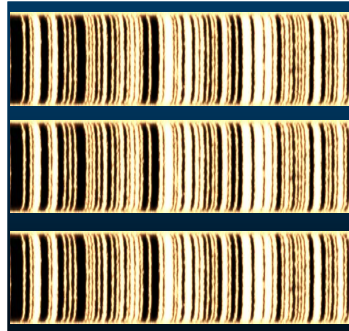
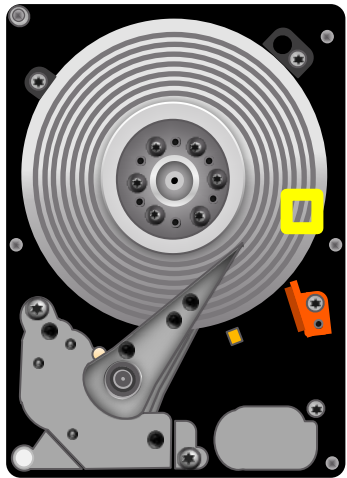
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# How SMR is Implemented on HDDs

**Damien Le Moal**  
**Western Digital**

# What is Shingled Magnetic Recording?



Conventional PMR HDD

SMR HDD

Data in Discrete Tracks

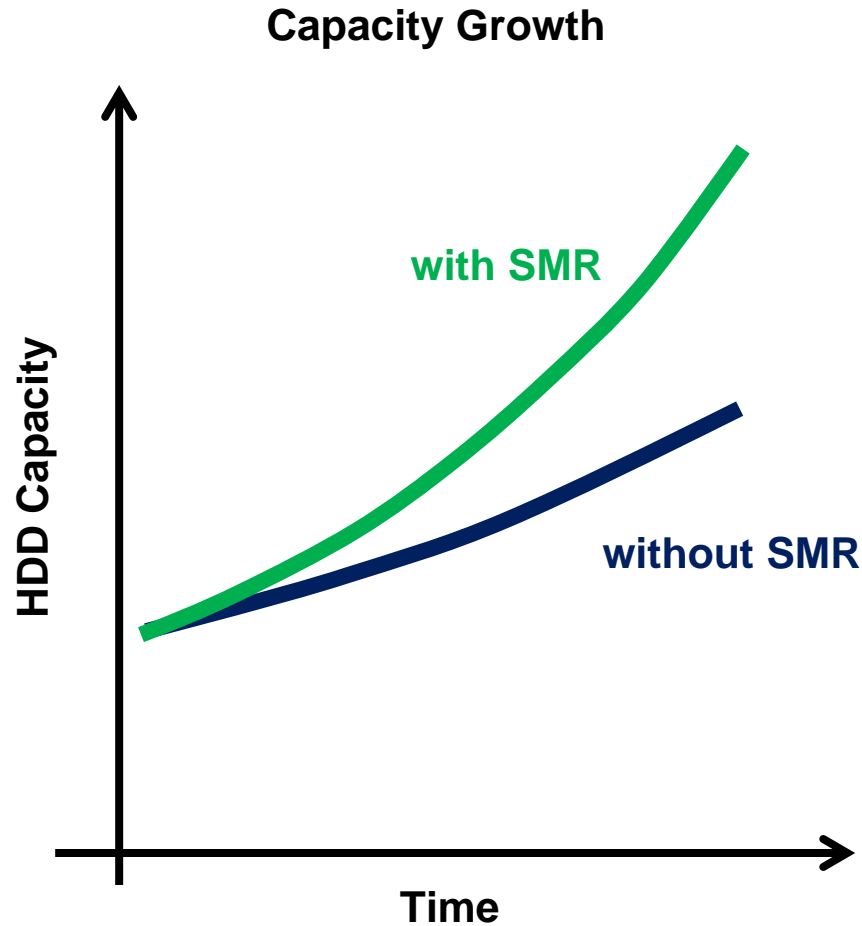
Data in Zones of Overlapped Tracks

While Zones are independent, we can't change sectors independently within a Zone.

SMR Standards

- T10: ZBC
- T13: ZAC

# Why SMR?



SMR accelerates areal density growth

# Some Architectural Constructs

- ❑ Caching
  - ❑ Stage writes to sequentialize the IOs.
  - ❑ This can be done both on the media or on Solid State Storage.
- ❑ Indirection system
  - ❑ Not a fixed mapping from LBA to physical location
- ❑ Over provisioning
  - ❑ Need extra space for internal bookkeeping
- ❑ Garbage Collection
  - ❑ Need background process to fix up the data-structures.
- ❑ Indirection system storage
  - ❑ Need special mechanism to maintain the indirection system.
- ❑ Solid State NV Storage
  - ❑ Emergency storage for indirection system

# Drive Managed Model

- Sequential Read
  - Similar to PMR



- Random Read
  - Similar to PMR



- Sequential Write
  - Similar to PMR


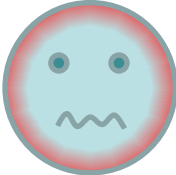






- Random Write
  - YMMV





# Drive Managed Model: Random Write

	Small Block	Large Block	Huge Block
High Duty Cycle	<p>Performance dominated by seek time. Caching writes on media and moving later has good performance.</p> 	<p>Seek time no longer dominates. Writing twice has overhead. High duty cycle fills up cache quickly and doesn't allow time for recovery.</p> 	<p>Behaves close to sequential writes.</p> 
Low Duty Cycle	<p>Performance dominated by seek time. Caching writes on media and moving later has good performance.</p> 	<p>Seek time no longer dominates. Writing twice has overhead. Low duty cycle allows drive to hide overhead.</p> 	<p>Behaves close to sequential writes.</p> 



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# SMR Management Models and Standards

**Mark Carlson**

**Toshiba**

**SNIA Technical Council**

# SMR Management Models

- ❑ Hide the complexity of SMR from host software
  - ❑ Drive Managed model – performance impact
- ❑ Allow the host software to manage the SMR complexity
  - ❑ Host Managed Model – best performance, but all new software
- ❑ Something in between
  - ❑ Host Aware Model

# SMR Standards

- ❑ For Serial ATA (SATA)
  - ❑ ZAC – Zoned ATA Commands
- ❑ For Serial Attached SCSI (SAS)
  - ❑ ZBC – Zoned Block Commands
- ❑ Two primary commands
  - ❑ **Report Zones** – discover zone configuration and write pointers
  - ❑ **Reset Write Pointer** – reset the write pointer the beginning of zone (destructive to zone contents)

# Writing to a Zoned Device

- ❑ Additional commands:
  - ❑ **Open Zone** – nail down resources for a zone
  - ❑ **Close Zone** – free up those resources
  - ❑ **Finish Zone** – fill out the remaining space
- ❑ Proposed simplification
  - ❑ Allow **Report Zones** even in a Drive Managed model

# SMR Standards Future

- ❑ T13 working on ZAC-2
- ❑ T10 working on ZBC-2
- ❑ Infrastructure software changes are now being put in place
  - ❑ Hyperscalers building into their infrastructure
  - ❑ OS and Hypervisor software being updated
- ❑ Developers still needed to implement changes



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# Host Implementation Considerations with SMR

## Seagate Technology

# Primary Host Issue: Non-Sequential Writes

- ❑ File modifications via appends are a primary example (write in place) - does not conform to ZAC/ZBC
- ❑ Host workloads would need to become copy-on-write for modifications and discard/trim old data
- ❑ Several Implementation approaches:



# Full Stack Solution

- ❑ For customers who can develop/adopt ZAC/ZBC compliant stacks...
  - ❑ Strict latency sensitivity: Host-managed SMR and fully compliant stack.
  - ❑ Less strict latency sensitivity and/or not fully compliant stack: SMR Host-aware

# Emulation / Shim: Sequentializer (STL)

- ❑ Translation layer akin to FTL that sits below the file system
- ❑ Manages LBA remapping and supports metadata storage and searches, as well as garbage collection
- ❑ Possible workload dependent performance implications, but majority of the I/O stack will not need to change
- ❑ Open Source prototype example for Linux
  - ❑ <https://github.com/Seagate/ZDM-Device-Mapper>

# Emulation / Shim: Caching

- ❑ Use part of the drive (conventional space) for a “random” cache to clean later
- ❑ Garbage collection and metadata tracking/searching required, similar to sequentializer
- ❑ Different performance tradeoffs than sequentializer

# SMR Market Considerations

- ❑ SMR is and will be an enabler for higher HDD areal density (with TDMR, HAMR, etc.)
- ❑ Drive-managed SMR is a good solution in low latency implementations (e.g., backup, video surveillance)
- ❑ Host-aware and Host-managed implementations are currently most applicable and active in Enterprise and Cloud Segments (greatest ability to drive stack changes)
- ❑ Appropriate use-case implementation of SMR should be able to deliver performance similar to CMR HDDs
- ❑ Market adoption is positioned for a consistent, steady ramp, with initial growth in hyperscale followed by enterprise customers