# Nimblestorage The Data Feedback Loop Using Big Data to Enhance Data Storage

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#### Introduction to the InfoSight Platform

- The what, how, and why of big data collection

Case Study #1: Data Change Rates

- How often should you back up your data?

Case Study #2: IO Block Sizes

- How do real world applications send and receive data?
- What does this mean for benchmarking?

#### InfoSight Platform: The Benefits of Data Collection



#### InfoSight Platform: Big Data



#### The Four V's of Our Big Data Infrastructure

#### 1. Variety

- 1,000-10,000 independent sensors collected per second
  - Describing hardware and virtual "objects" e.g. volumes, VMs
- Configuration, status, and log data
- Stack: Network, Server, and Application stats

#### 2. Velocity

- According to need:
  - Real-time event-driven alerts
  - Payloads increasing in size from 5 minutes to daily

#### 3. Volume

- Over 350 TB 16-node Vertica database footprint for over 8,200 customers
- Over 450 Billion log events schematized

#### 4. Veracity

- Data logging and sensor collection built into the foundation of the Nimble OS from day-1

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#### Case Study #2: IO Block Sizes

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#### Data is doubling every 2 years and changing the data protection landscape.



82%

#### Growth, Change Rates and Data Protection

- Data changes are influenced by writes, but how?
  - Compression, deletes, and overwrites mean that writes:data change isn't 1:1
  - Is linear? Or some other functional form?
- If we know how fast data is changing on one timescale, can we multiply it out to estimate how much will change on another?
  - E.g. My average daily snapshot is 1 GB does that mean my average weekly would be 7GB?

- Positive relationship, but sublinear
  - Snap 14% of 10 GiB written
  - Snap 9% of 100 GiB written
- Application specific
  - Oracle and VDI almost linear
  - Largest snap:write ratio decrease with Exchange and SQL Server

Maximal space savings after many writes for Exchange and SQL Server, minimal for Oracle and VDI





#### Growth, Change Rates and Data Protection

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  - Is linear? Or some other functional form?
- If we know how fast data is changing on one timescale, can we multiply it out to estimate how much will change on another?
  - E.g. My average daily snapshot is 1 GB does that mean my average weekly would be 7GB?

#### Data Change vs. Time

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- Short time (<1hr):
  - VDI, Virtual Server,
     Exchange = Fast (0.1-0.2
     GiB/hr)
  - All others slow (<0.05 GiB/hr)
- Long time (1 week):
  - Runaway VDI
  - Oracle much bigger due to near-linear accumulation

Snapshot VDI and Oracle frequently, SQL Server, Sharepoint, and File Server less often





- Data changes are sublinear with respect to both time and data written
  - VDI and Oracle are the closest to linear
- Data change/data written decreases with time
  - Exception is File Server files are put on server and rarely edited

#### **Snapshot Frequency Recommendations:**

#### Very Often: VDI and Oracle

Little capacity savings with time

#### Less Often: SQL Server, Sharepoint, and File Server

• Slow change, significant savings with time

#### **User Discretion:** Virtual Server and Exchange

Fast change, significant savings with time

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#### How do applications reconcile efficiency tradeoffs?

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We can use the InfoSight minutely application IO request sensors from thousands of customers to address this question

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IO Size

#### **Operation Sizes:**

- 59% of IO  $\leq 8k$
- 24% of IO ≥ 64k
- 17% of IO in 8k-64k range

Suggests "divide and conquer"

How do we know bimodality is "divide and conquer" and not different arrays?

#### Individual IO Size Histogram

from Nimble Storage Customer Data (Feb. 2016)





each point is an aggregate of a single array or application deployment



Operations

#### **Individual Deployments: Plot Overview**

Transfer specialized MB/sec achievable

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**IO** Size

#### **Individual Deployments: Entire Array**





#### Individual Deployments: Whole Array





#### Virtual Server

#### **Operation Sizes:**

- Most IO 4k bin
- 2<sup>nd</sup> peak at 128k

#### **Data Transfer:**

- Reads mostly transfer optimized
- Writes "divide and conquer"





#### **Operation Sizes:**

- Most IO 4k bin
- Little to no large IO peak

#### **Data Transfer:**

- Reads and writes "divide and conquer"
- Reads more variable

#### VDI like Virtual Servers but more transaction optimized



#### Oracle 35 Reads 30 Writes Percent of IO 25 Both $\mathbb{Z}$ 20 **Operation Sizes:** 15 10 Most IO 8k bin 5 0 • 2<sup>nd</sup> small peak at 128k [256,512) [64,128) [128,256) [0,0,5] [0.5,1] 12 [2,4) [8,16) [16,32) [32,64) 512+ (4 8) IO Size [KiB] **Data Transfer:** a hitter a state of Reads mostly transfer 64kB (%) Data Read >= 64kB (%) optimized 75% 75% Writes mostly "divide and П conquer", leaning towards Ä 50% 50% Data Written transaction specialized 25% 25%

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25% 50% 75%

Read Operations <= 8kB (%)

25% 50% 75%

Write Operations <= 8kB (%)

#### **SQL Server**

#### **Operation Sizes:**

- Most IO 8k bin
- 2<sup>nd</sup> large peak at 128k

#### **Data Transfer:**

- Reads transfer optimized
- Writes split between "divide and conquer" and transfer

## SQL Server more transfer optimized than Oracle



#### **File Servers**

#### **Operation Sizes:**

- Most IO 4k bin
- Small secondary peak

#### **Data Transfer:**

- Reads transfer optimized
- Writes split between "divide and conquer" and transfer



Mapping the Demands of Real-World Apps - One IO at a Time | White paper by David Adamson

#### **Sharepoint**

#### **Operation Sizes:**

- Most IO 4k-8k
- Smaller peaks at 0.5k &128k

#### **Data Transfer:**

- Reads transfer optimized
- Writes split between "divide and conquer" and transaction

#### File Servers transfer optimized Sharepoint transaction optimized



#### Exchange 2007

#### **Operation Sizes:**

- Most IO 8k bin
- Little to no large IO peak

#### **Data Transfer:**

- Reads transaction optimized
- Writes split between "divide and conquer" and transaction



Mapping the Demands of Real-World Apps - One IO at a Time | White paper by David Adamson

Exchange 2010

#### **Operation Sizes:**

- Writes peaks: 4k and >= 32k
- Reads peak: >= 32k

#### **Data Transfer:**

- Reads transfer optimized
- Writes split between "divide and conquer" and transfer

## Paradigm shift from transaction to transfer optimized



- Most operations take place at lower IO sizes, most throughput done at larger IO sizes
- Reads tend to be transaction optimized, writes "divide and conquer", but the balance is application specific
- No applications "split the difference"

#### **Benchmarking Recommendations:**

- Take IOPS measurements at small (≤8 KB) IO sizes
- Take throughput (MBPS) measurements at large (≥64 KB) IO sizes

#### These are the IO sizes in which business application do their work.

#### **Insights from Combined IO and Change Rate Studies**

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#### File Sharing

• File Server transfer optimized because files uploaded with little future editing



 Sharepoint transaction optimized because lots of small changes and overwrites

Snapshot Interval (day)

#### Introduction to the InfoSight Platform

- Big data collection/analysis can show you how storage and applications interact, providing insights for engineers and customers
- Case Study #1: IO Block Sizes
  - Real world applications can be transfer optimized, transaction optimized, or take part in both
  - None perform significant IO at intermediate (e.g. 32k) block sizes
- **Case Study #2: Data Change Rates** 
  - Change rates vary by time and application, and these relationships are less than linear

## Data Velocity Delivered



#### Backup Slides

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#### Array Averages are Misleading and Mask the Underlying Distribution

#### Individual IO Size Histogram from Nimble Storage Customer Data (Feb. 2016)

#### Average IO Size Histogram from Nimble Storage Customer Data (Feb. 2016)



#### **Insights from Individual Deployments: Splunk**

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#### **Splunk**

#### **Operation Sizes:**

- Most IO 4k bin
- No large IO peak

#### **Data Transfer:**

- Reads mostly transfer optimized
- Writes "divide and conquer"



#### Exchange 2003

#### **Operation Sizes:**

- Most IO 4k bin
- Little to no large IO peak

#### **Data Transfer:**

- Reads transaction optimized
- Writes split between "divide and conquer" and transaction



#### Exchange 2007

#### **Operation Sizes:**

- Most IO 8k bin
- Little to no large IO peak

#### **Data Transfer:**

- Reads transaction optimized
- Writes split between "divide and conquer" and transaction

## Switch from 4k to 8k between 2003 and 2007



Exchange 2010

#### **Operation Sizes:**

- Writes peaks: 4k and >= 32k
- Reads peak: >= 32k

#### **Data Transfer:**

- Reads transfer optimized
- Writes split between "divide and conquer" and transfer

## Switch from transaction (2007) to transfer optimized (2010)



Exchange 2013

#### **Operation Sizes:**

- Writes peaks: 4k and >= 32k
- Reads peak: >= 32k

#### **Data Transfer:**

- Reads transfer optimized
- Writes mostly "divide and conquer"

## 2013 slightly more transactional than 2010



#### **Security Considerations**

- Content
  - Never any Customer Data sent from array
  - More details on next slide
- Transport
  - Encrypted Data in Transit
  - Authenticated data transfer
- Backend Data Center (ViaWest)
  - SSAE 16 / ISAE 3402 dual-standard certified
  - SOC 1 type 2, SOC 2 type 2 and SOC 3 reporting
- Engineering
  - Static code and penetration analysis completed before each release
  - CISSP Engineers on InfoSight staff
- Policy
  - Data Security policy in place and available for review in InfoSight Portal

- Heartbeat (always on)
  - Basic near-real-time health information (every 5 min)
  - Disabled by customer firewall rule
  - Https only
- Alerts (opt-in)
  - Real-time event notification from array
  - Limited dataset to open case and initiate proactive support
  - Https (default) or email
- AutoSupport (opt-in)
  - Product operational data to enable predictive analytics support
    - configuration, events, stats
  - Https only

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