Rethinking Ceph Architecture for Disaggregation using NVMe-over-Fabrics

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Ceph Refresher

- Open-source, object-based scale-out storage system
- Software-defined, hardware-agnostic – runs on commodity hardware
- Object, Block and File support in a unified storage cluster
- Highly durable, available – replication, erasure coding
- Replicates and re-balances dynamically
Disaggregation Refresher

- **Software Defined Storage (SDS):** Scale-out approach for storage guarantees.
  - Disaggregates software from hardware
  - Numerous SDS offerings and deployments

- **Disaggregation:** Separate servers into resource components (e.g. storage, compute blades)
  - Resource flexibility and utilization – TCO benefit
  - Provides deployment flexibility – pure disaggregation, hyper-converged, hybrid
  - Feasible now for SSD due to advancement of fabric technologies

*Intel Rack Scale Design*

Trend observed in both academia and industry

“Extreme resource modularity” Gao, USENIX OSDI ’16

Open Compute Project; Intel RSD; HP MoonShot; Facebook disaggregated racks; AMD SeaMicro;
Ceph and NVMe-oF disaggregation options

- **Rationale:**
  - Share storage tier across multiple SDS options
  - Scale compute and storage sleds independently
  - Opens new optimization opportunities

- **Approaches**
  - Host based NVMeoF storage backend
    - NVMeoF volume replication in different failure domains
    - Not using Ceph for durability guarantees
  - Stock Ceph with NVMeoF storage backend
    - OSD directed replication
  - Decouple Ceph control and data flows
Ceph Replication Flow

- SDS reliability guarantees → data copies (replication / Erasure Coding)
- SDS durability guarantees → long running tasks to scrub and repair data
- We focus on replication flows in the rest of the talk

1. Client writes to the primary OSD
2. Primary identifies secondary and tertiary OSDs via CRUSH Map
3. Primary writes to secondary and tertiary OSDs.
4. Secondary OSD acks write to Primary
5. Tertiary OSD acks write to Primary
6. When writes are settled – Primary OSD Acks to the client
Ceph Deployments Today
- Common to provision separate cluster network for internal traffic
- Network cost compounded as capacity scales up

Disaggregating OSD storage
- Exacerbates the data movement problem
- Magnifies performance interference
A Different Approach - Decoupling Data and Control Plane

1. Direct data copy to storage target
   - Issue: Need final landing destination
   - Current consistent hashing maps Object → OSD
   - Maintain a map of storage target assigned to each OSD
   - Consult map to find storage target for each OSD

2. Block ownership
   - Issue: Currently the OSD host File-System owns blocks
   - Move block ownership to remote target (details next slide)

3. Control plane
   - Issue: Metadata tightly coupled with data
   - Send only metadata to replica OSD (eliminates N-1 data copies!)
   - Unique ID to correlate meta with data

Typical 3-way replication, total 4 hops here vs 6 hops in stock Ceph E2E from client to target!
Stock Ceph Architecture – Control and Data Plane

Storage Service API
- Object Storage API (RGW)
- Block Storage API (RBD)

Control Plane for Object Mapping Service
- PlacementGroup
- ObjectStore
- BlueStore
- BlockDevice

Data Plane for Data Block Management
- Initiator

Inefficient as block allocation occurs in OSD host that is remote from actual storage device

Client

Fabric

Storage Target SSD

Target Target

Target Target
Architecture Change – Remote Block Management

Control Plane for Object Mapping Service
- Ceph OSD Host
  - Control Plane Only
    - PlacementGroup
    - ObjectStore
- Initiator

Control Plane Only

Data Plane for Data Block Management
- Storage Target
  - Block Mgmt Service (data plane only)
    - BlueStore
    - BlockDevice
- Target
  - SSD
- Target
  - SSD

Fabric

Block Ownership Mapping Table

<table>
<thead>
<tr>
<th>OID</th>
<th>Blocks</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;unique-id-1&gt;</td>
<td>Disk1:1-128,200-300</td>
</tr>
<tr>
<td>&lt;unique-id-2&gt;</td>
<td>Disk3:1000-2000</td>
</tr>
</tbody>
</table>

Storage Service API
- Object Storage API (RGW)
- Block Storage API (RBD)
Bandwidth benefits: Remote Block Management

Stock Ceph with NVMe-oF

- Primary OSD
- Control + data
- Replica1 OSD
- Control + data
- Replica2 OSD
- Control + data
- Target1
- Target2
- Target3

Ceph optimized for NVMe-oF

- Primary OSD
- Control only
- Replica1 OSD
- Control only
- Replica2 OSD
- Control only
- Target1
- Target2
- Target3

Estimated Reduction in Bandwidth consumption

\[ \text{Reduction (bytes)} = (r - 1) \times (M_d - M_m) \]

40% reduction for 3-way replication!
Latency benefits: Decouple control and data flows

Estimated Latency Reduction

\[
\text{Reduction (usec)} = N_a + m + N_a
\]

1.5X latency improvement!
PoC Setup

- Ceph Luminous
- 2-Way Replication
- Ceph ObjectStore as SPDK NVMe-oF Initiator
- SPDK RDMA transport
- SPDK NVMe-oF target
- SPDK bdev maps requests to remote Ceph BlueStore
- Linux Soft RoCE (rxe)

Metric: Ceph cluster network rx/tx bytes
Preliminary Results*

- **Test:** rados put
- **10 iterations**
- **Measure Ceph network rx/tx bytes**
- **Derive reduction in bandwidth consumption**

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Summary & Next Steps

Summary

- Eliminate datacenter ‘tax’
  - Decouple control/data flows
  - Remote block management
- Preserve Ceph SDS value proposition
- Reduce TCO for Ceph on disaggregated storage
- Bring NVMe-oF value to Ceph users

Future work

- Validate new architecture with Ceph community
- Integrate storage target information with crush-map
- Evaluate performance at scale
- Mechanism to survive OSD node failures
- Explore additional offloads for replication
Q&A