

STORAGE DEVELOPER CONFERENCE



Fremont, CA
September 12-15, 2022

BY Developers FOR Developers

A **SNIA** Event

DNAssim: A Full System Simulator for DNA Storage

Alessia Marelli¹, Thomas Chiozzi¹, Lorenzo Zuolo¹, Nicholas Battistini¹, Piero Olivo², Cristian Zambelli², Rino Micheloni^{1,2}

¹ DNAalgo

² Università degli studi di Ferrara



 DNA DATA STORAGE ALLIANCE
A SNIA Technology Affiliate

Outline



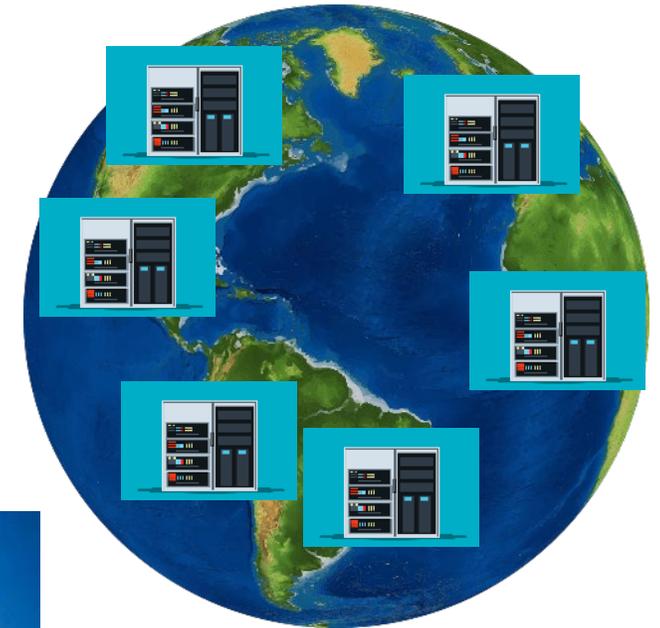
- The need of new storage media
- What is DNA storage
- Error sources
- Edit Distance
- Why DNAssim
- Encoding & decoding
- SW/HW co-simulation
- Conclusions

Need of new storage media

Why DNA?



- More and more applications are data hungry
 - Earth is covered with data centers
- DNA storage enables



Longevity



Low power



Capacity

DNA issues



- Nothing comes for free, so the main DNA storage issues are



A huge amount of data are stored together



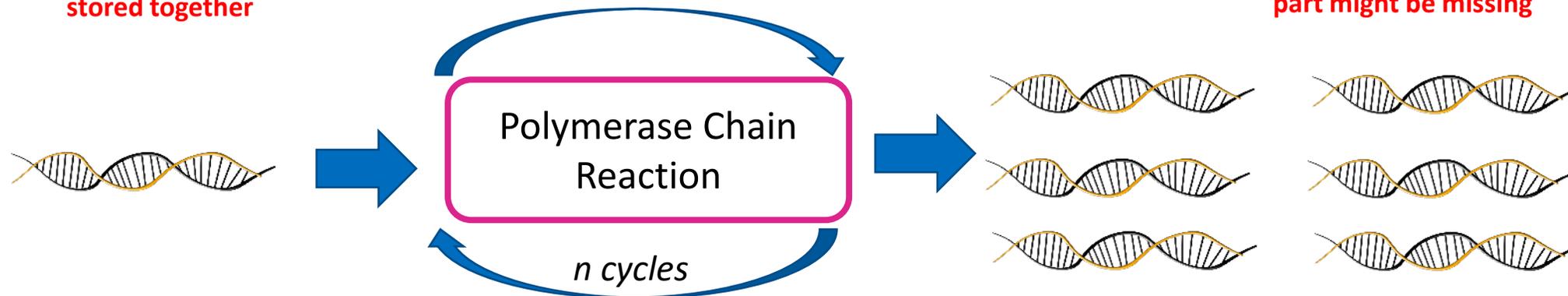
Data are read without order



Channel IDs



PCR replicas: some part might be missing

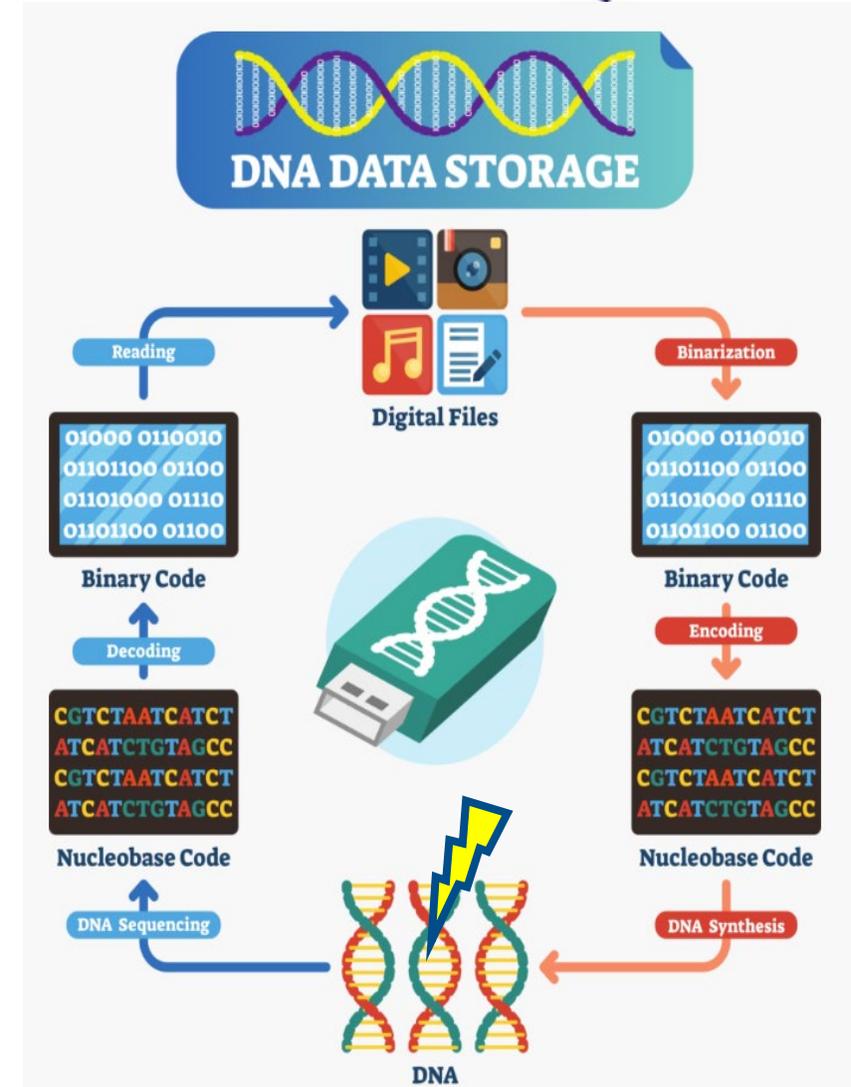


- At DNAalgo we believe that data “manipulation” is the only way for making DNA storage reliable and fast enough for the storage industry; without reliability and speed, DNA storage won’t go too far from Today’s proof-of-concept stage

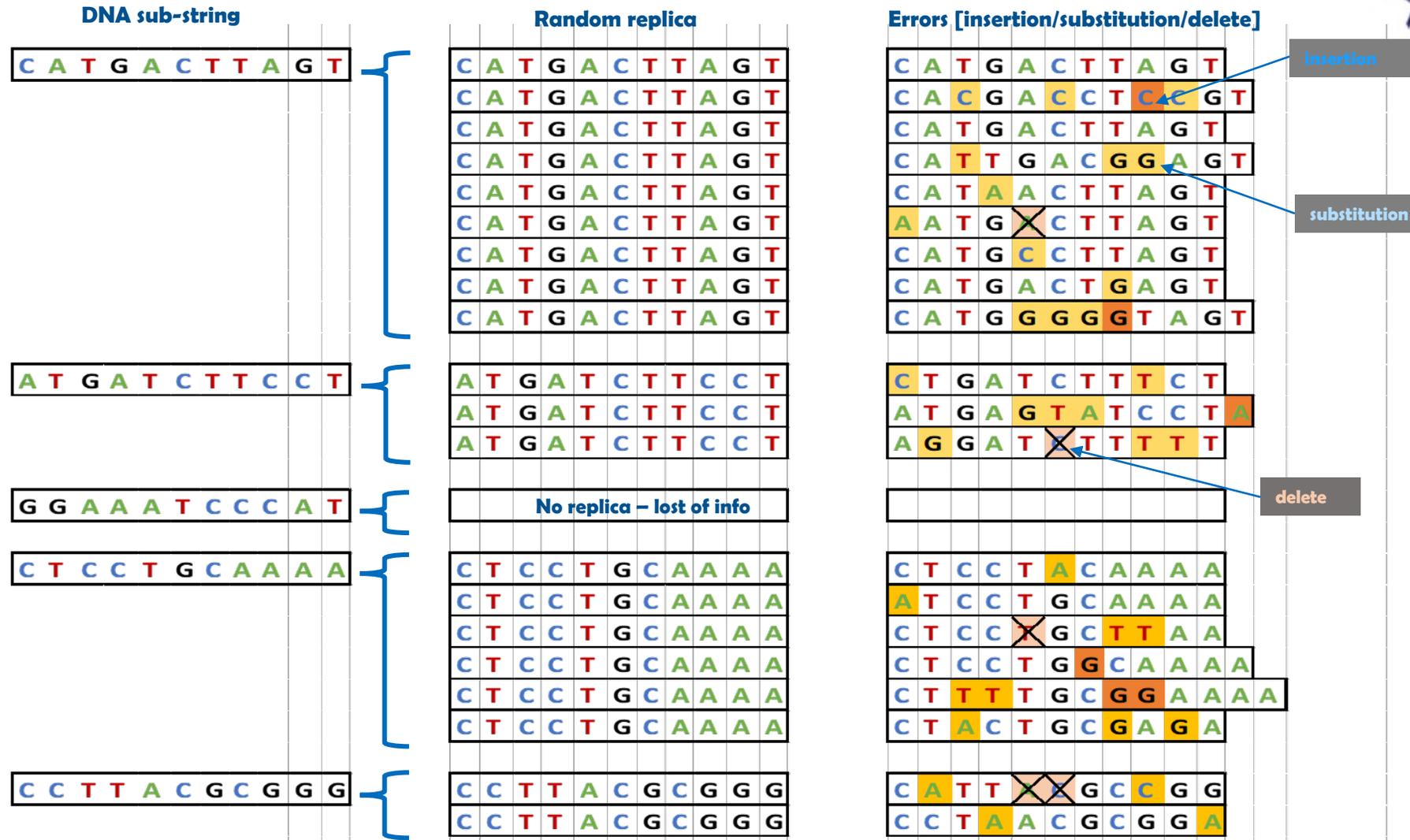
DNA data storage

DNA storage

- During synthesis, sequencing and storing some errors might occur.
- Errors can be insertion, deletion and substitution
- In addition to that, in order to sequence the information PCR is applied so that each strand is read a variable number of times (also 0 times)

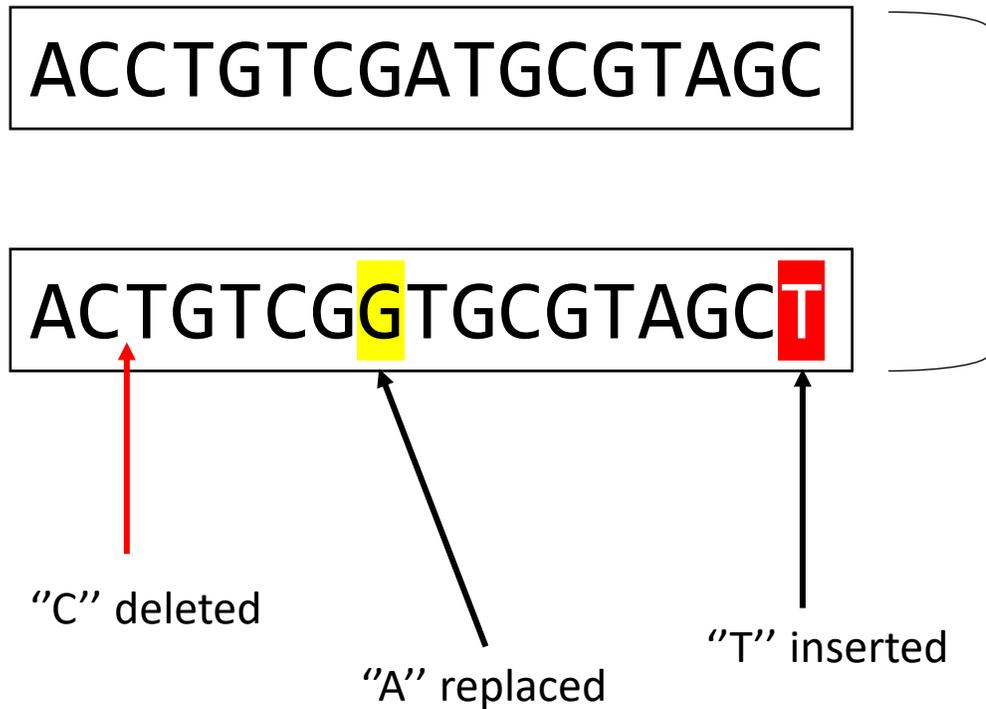


Information Channel example



Edit distance

Edit distance: example



- In an IDS channel, the metric used is the Levensthein distance.
- Algorithm to compute it and also recovering messages can be much harder when dealing with this distance

Evaluating the edit distance



- To evaluate the edit distance, one can use a well known **dynamic programming algorithm**.
- We describe the traditional algorithm in the next slides using an example between strings (NOTE: you can treat DNA sequences as strings in the {A,C,G,T} alphabeth).
- If you have two strings, one of length N and the other of length M, you can evaluate the edit distance by recursively evaluating a matrix of size $(N+1) \times (M+1)$.
- The matrix is filled according to a formula.
- The output of the algorithm will be last cell of the matrix.

Wagner Fischer algorithm



- **Example:** compare the 5 symbol string paolo with the 6 symbol string Paolo!. We use le letter x for paolo, y for Paolo!.
- **Initialize the matrix:** first row and first column are an increasing sequence.

		p	a	o	l	o
	0	1	2	3	4	5
p	1					
a	2					
o	3					
l	4					
o	5					
!	6					

← Initialized values

← Will contain output of the algorithm

Wagner Fischer algorithm: cell evaluation



- The value $D[i, j]$ is evaluated as follows:

1. $s = \begin{cases} 0, & x_i = y_j \\ 1, & x_i \neq y_j \end{cases}$, depends on the input strings x and y .

2. $D[i, j] = \min \begin{pmatrix} D[i-1, j-1] + s, \\ D[i-1, j] + 1, \\ D[i, j-1] + 1 \end{pmatrix}$

- NOTE: with x_i we mean the i -th letter in the string x .

Wagner Fischer algorithm



- **Recursively evaluate the matrix:** canonic evaluation is row by row.
- **Outcome:** last cell of the matrix.

			p	a	o	l	o
	0		1	2	3	4	5
p	1		D[1, 1]				
a	2						
o	3						
l	4						
o	5						
!	6						

$$S = 1$$

$$D[1,1] = \min(0+1, 2, 2)$$

Wagner Fischer algorithm



- Recursively evaluate the matrix

		p	a	o	l	o
	0	1	2	3	4	5
p	1	1	2			
a	2					
o	3					
l	4					
o	5					
!	6					

S = 1

$D[2,1] = \min(2, 3, 2)$

Wagner Fischer algorithm



- Recursively evaluate the matrix

			p	a	o	l	o
	0		1	2	3	4	5
p	1	1	1	2	3	4	5
a	2	2	2	1			
o	3						
l	4						
o	5						
!	6						

S = 0

$D[2,2] = \min(1, 3, 3)$

Wagner Fischer algorithm



- Recursively evaluate the matrix

		p	a	o	l	o
	0	1	2	3	4	5
p	1	1	2	3	4	5
a	2	2	1	2	3	4
o	3	3	2	1	2	3
l	4	4	3	2	1	2
o	5	5	4	3	2	1
!	6	6	5	4	3	2

Edit distance between "paolo" and "Paolo!"

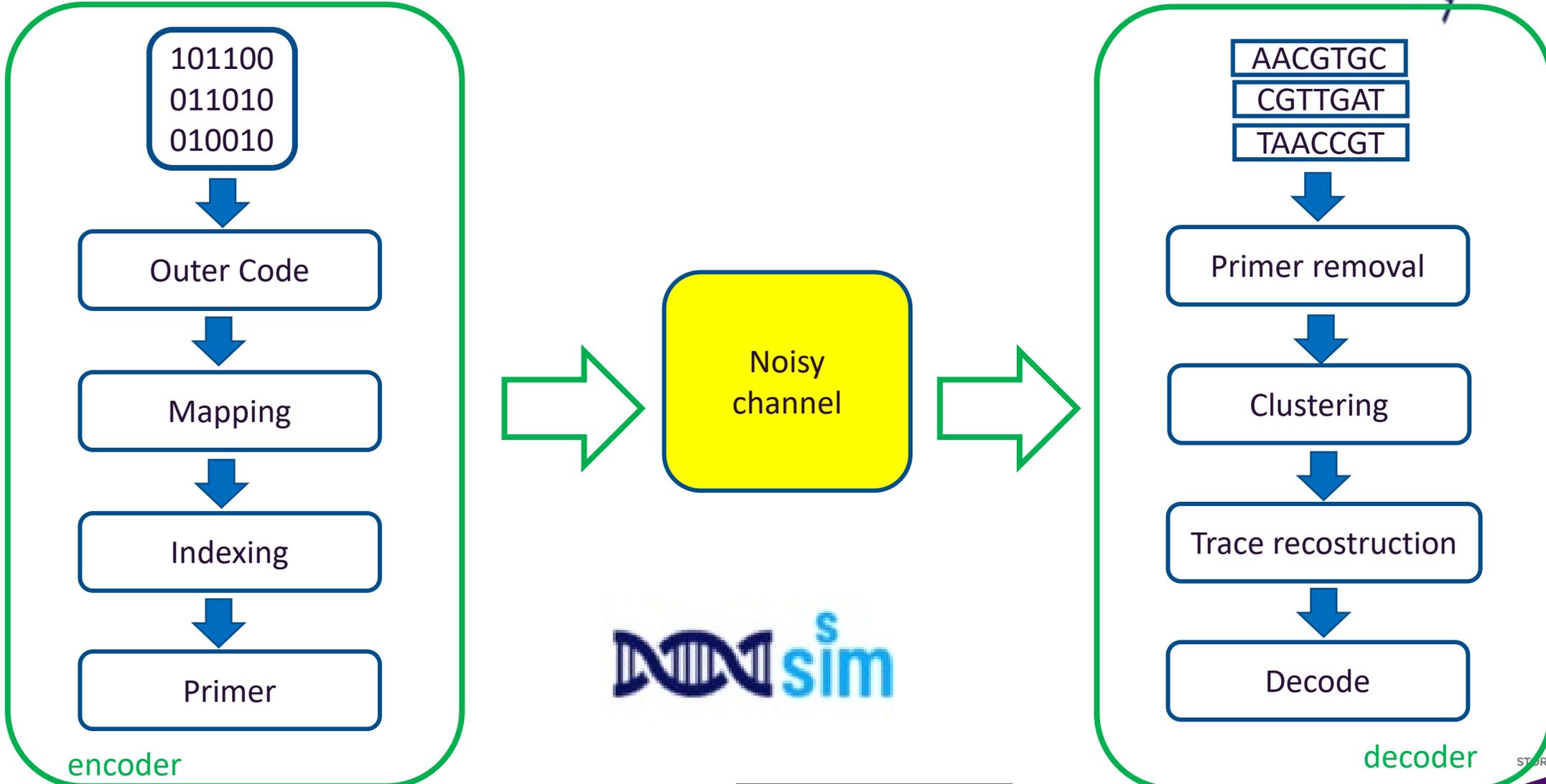
Introducing DNAssim

Why a simulator?



- While encoding and decoding can be described by a set of equations, errors are not deterministic and must be modeled.
- Encoding and Decoding can be optimized if tailored to a specific noise model.
- Because of the intrinsic statistical behavior of the noise, a simulator is required for figuring out the impact of encoding/decoding algorithms.

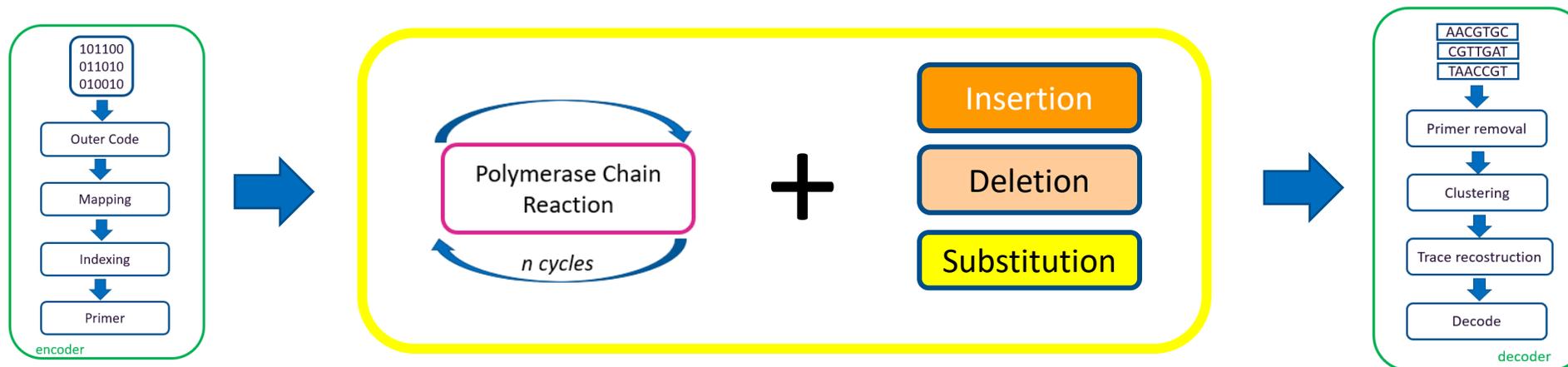
Introducing (DNAssim)



Noise Model



- Noise can be modeled as PCR (Polymerase Chain Reaction) + IDS (InDeletion Substitution) Channel
- PCR is represented by a variable number of strand replicas
 - Tunable multiplicity
- IDS channel translates into a statistical number of apply insertion, deletion and substitution for each strand
 - Tunable substitution/insertion/deletion probabilities



Simulation tool



- DNAssim is managed by a Graphical User Interface (GUI), where all the different parameters and options can be chosen
- When simulation is completed a bunch of graphs and texts are output in order to analyze results.



Simulation tool

<https://dnaaligo.com/>

Comparing results

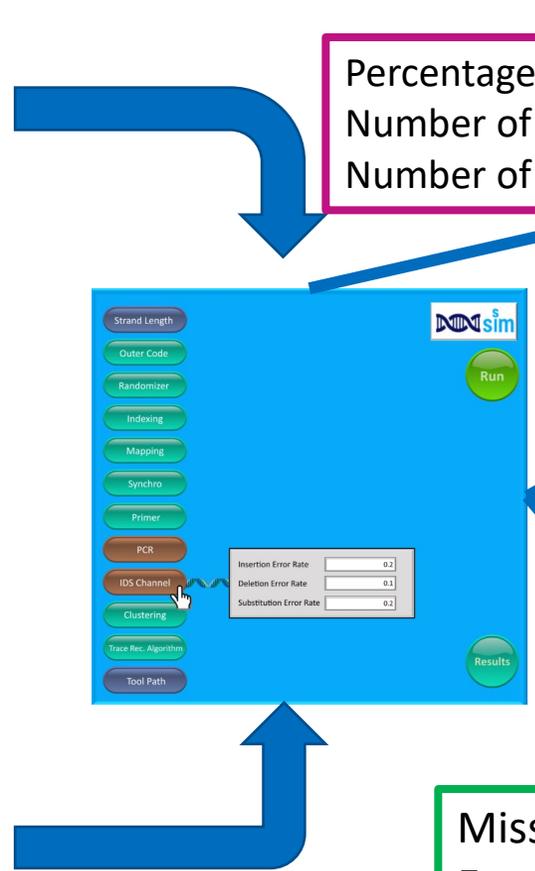


Outer Code: A
 Trick on code: A,C
 Mapping: natural
 Randomizer: on
 Indexing: A
 Cluster: A
 Trace Rec: A

Test 1

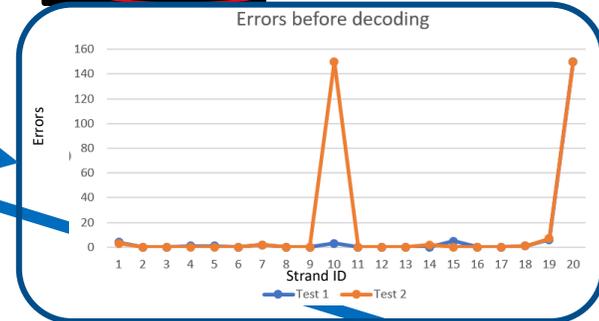
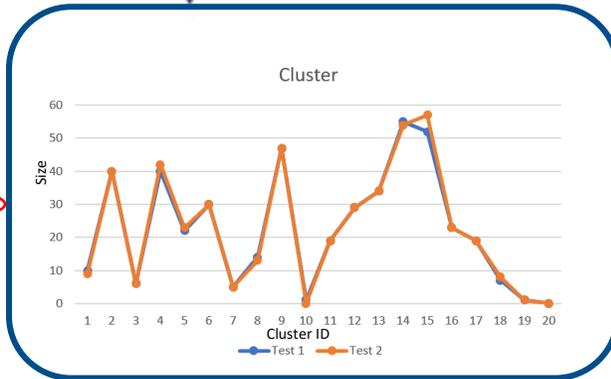
Outer Code: B
 Trick on code: B,C
 Mapping: natural
 Randomizer: on
 Indexing: A
 Cluster: D
 Trace Rec: A

Test 2



Percentage of G/C : 45%
 Number of initial strands: 20
 Number of sequenced strands: 450

1	10	9
2	40	40
3	6	6
4	40	42
5	22	23
6	30	30
7	5	5
8	14	13
9	47	47
10	1	0
11	19	19
12	29	29
13	34	34
14	55	54
15	52	57
16	23	23
17	19	19
18	7	8
19	1	1
20	0	0



1	4	3
2	0	0
3	0	0
4	1	0
5	1	0
6	0	0
7	2	2
8	0	0
9	0	0
10	3	150
11	0	0
12	0	0
13	0	0
14	0	2
15	5	0
16	0	0
17	0	0
18	1	1
19	6	7
20	150	150

Missing strands: 1
 Errors before decoding: 23
 Number of recovered strand: 19

Missing strands: 2
 Errors before decoding: 15
 Number of recovered strand: 20

Test 1

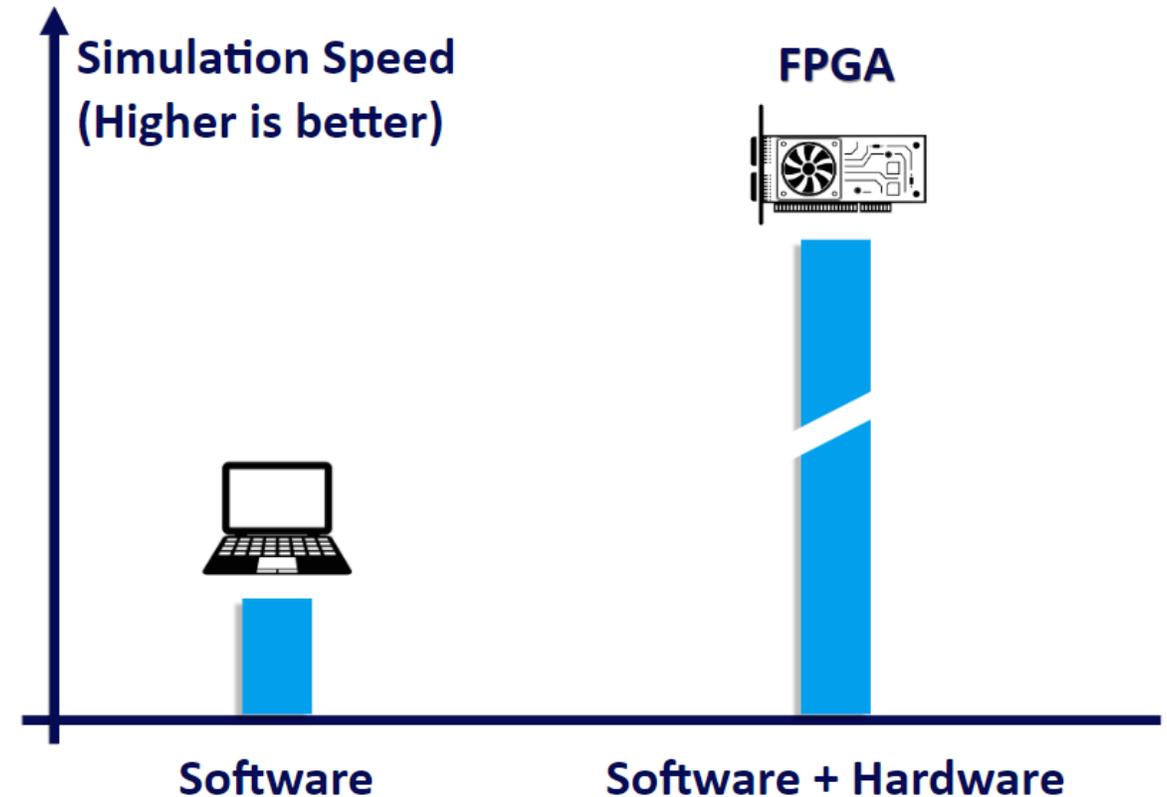
Test 2

SW/HW co-simulation

HW/SW co-simulation



Because of the number and complexity of the steps involved in the DNA storing process, the number of simulations is huge and a “pure software” simulator can easily run out of gas. To overcome this limitation, at DNAalgo we developed a custom co-simulation (i.e. mix of hardware and software) platform

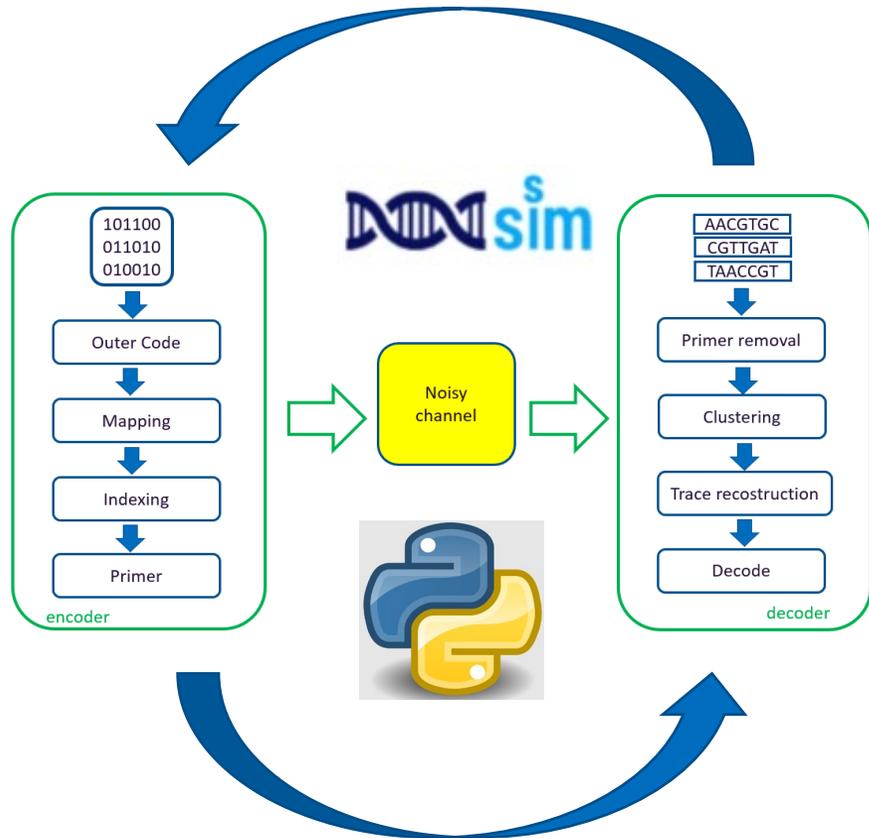


<https://dnaalgo.com/>

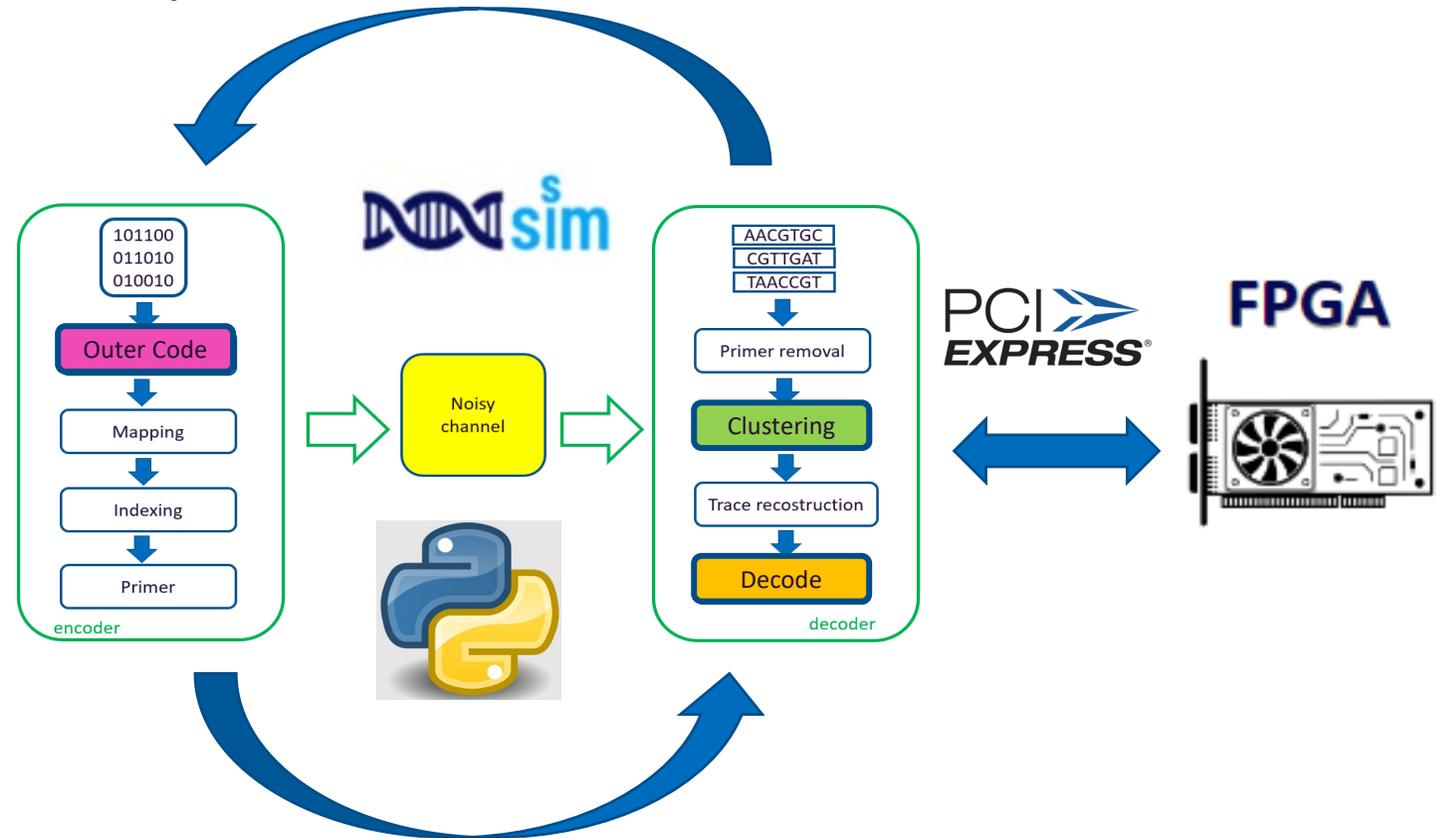
HW/SW co-simulation



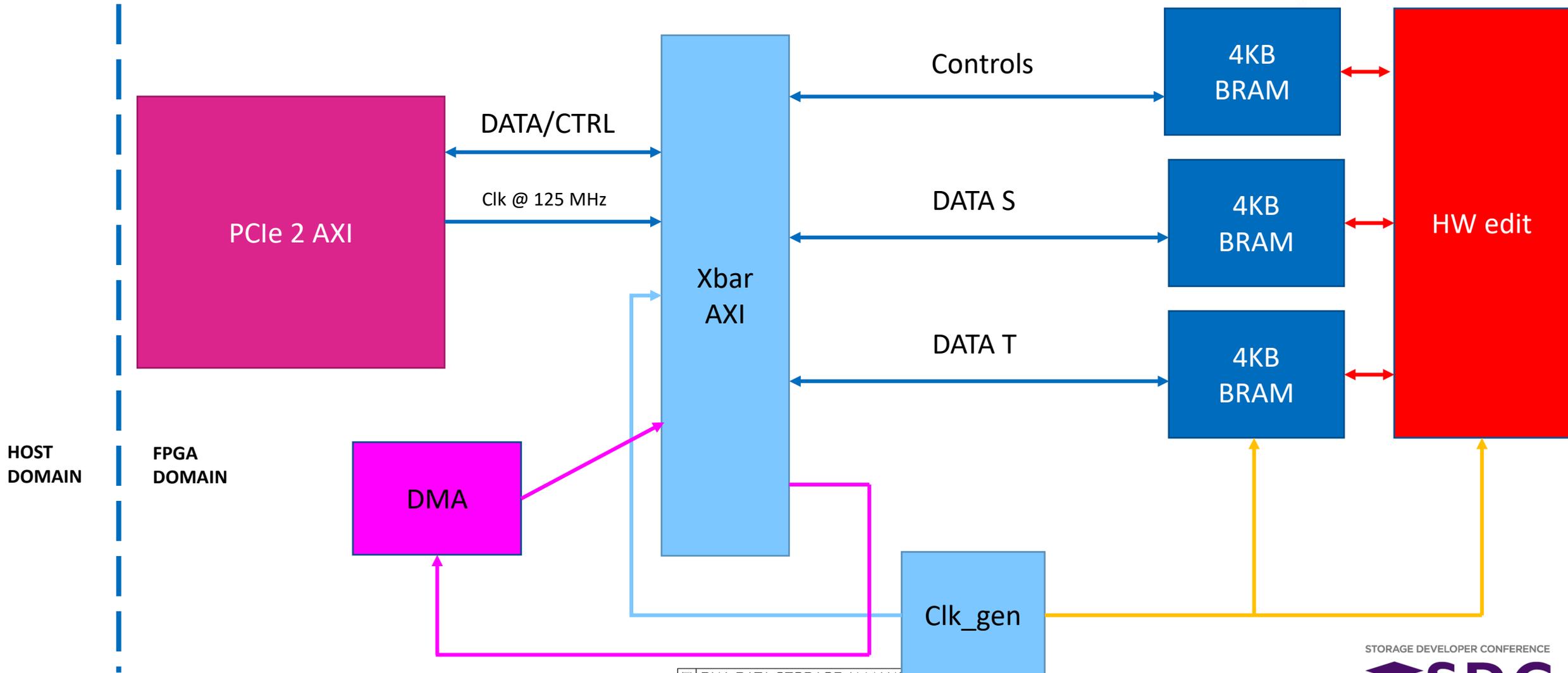
SW



HW/SW



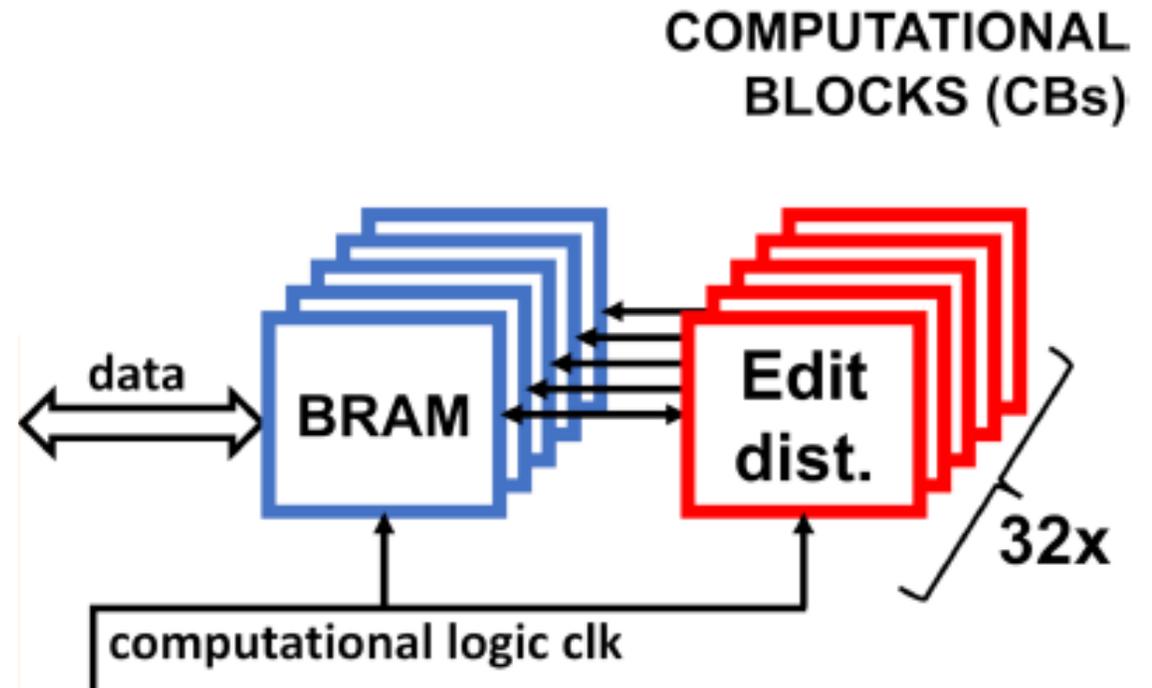
HW acceleration: block diagram



HW acceleration: parallelism



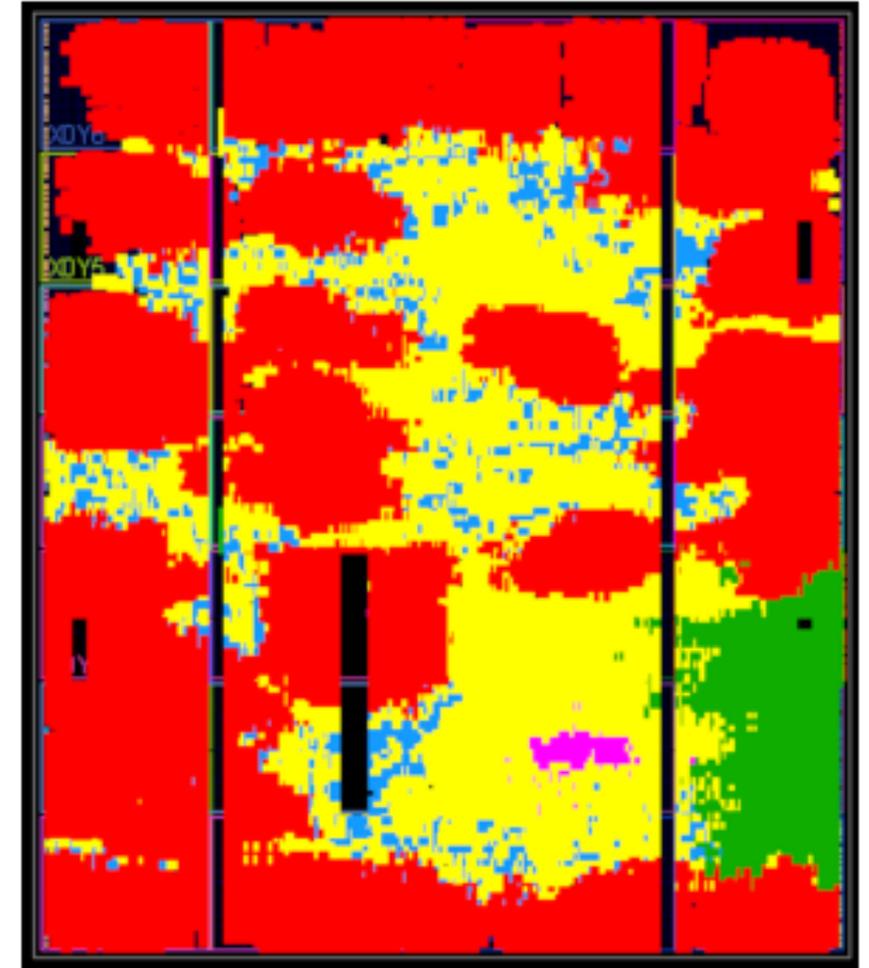
- The hardware design to speed up the computation of the edit distance is based on BRAM blocks instantiated for each computational block that can store up to 4 KB of data
- First generation: 32 BRAMs implemented coupled with 32 CBs allow calculating up to 224 results (DNA pairs).
- 87.4% occupation of the BRAMs



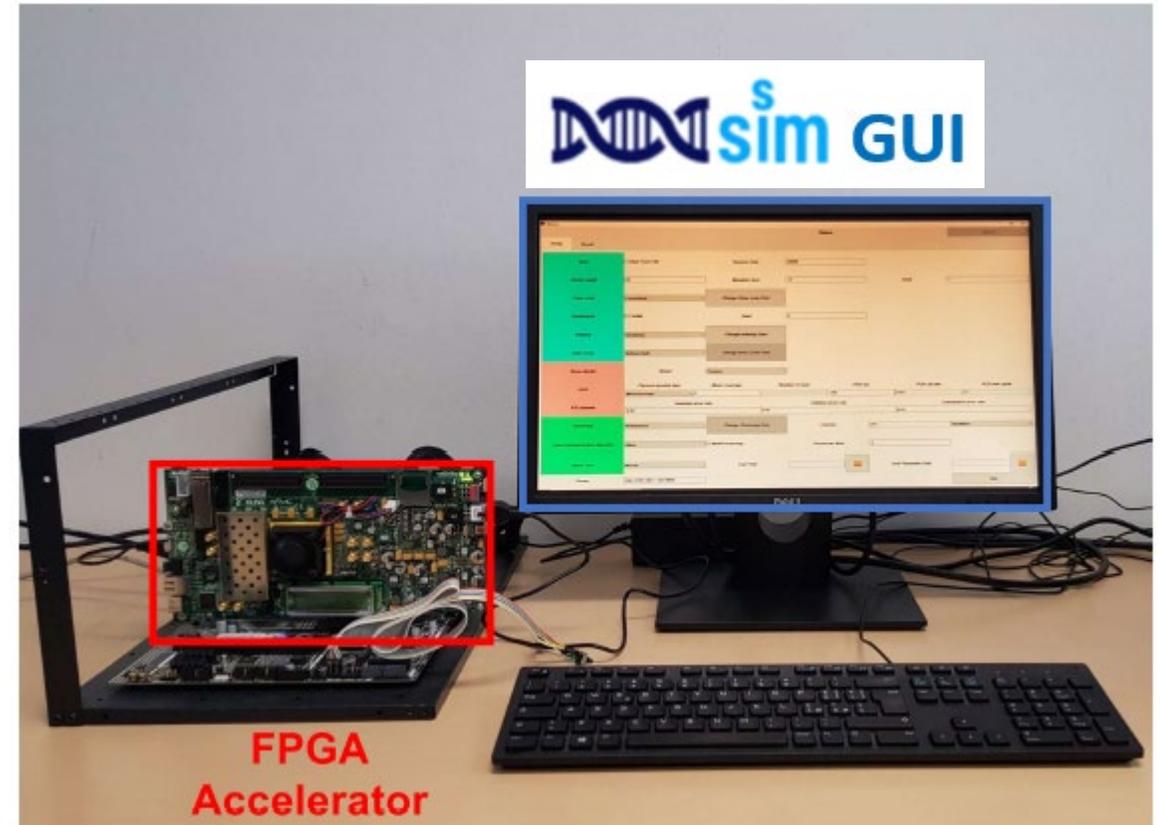
FPGA utilization



- Floorplan of the XC7VX485T FPGA implementing a 32 CBs edit distance hardware accelerator.
- Red -> Computational Blocks
- Green -> PCIe I/F
- Magenta -> DMA
- Blue -> BRAM
- Yellow -> AXI Xbar



A photograph of the test rig used to assess the performance of the DNAssim framework. The Graphical User Interface (GUI) of the software engine and the FPGA-based hardware accelerator attached to the host motherboard are highlighted



Conclusions



- A new media is needed to store all data produced every day
- DNA storage is a promising candidate
- Encoding and Decoding involve multiple functions -> much more complicated w.r.t. Flash or HDD
- Noise channel can be modeled as a combination of PCR + IDS channel
- DNAssim is used to find the best encoding and decoding combinations tailored to a specific error model
- DNA simulations are accelerated by a combination of HW/SW (co-simulation)



THANK YOU!

<https://dnaalgo.com/>