



## Understanding Real World Storage Workloads

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# About the Instructor

- Eden Kim is CEO of Calypso Systems, Inc., a leader in SSD test and measurement equipment and services. Eden is also Chair of the SNIA Solid State Storage Technical Working Group

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## ➤ Storage Optimization for Data Center IT Professionals, Storage designers and Storage OEM/ODMs

This session will appeal to Data Center IT Managers, IT Professionals, Storage Designers, Storage OEM/ODMs and those that are seeking a fundamental understanding of Real World Storage Workloads. The session will explain what Real World Workloads are, how they are captured and why they are important. Not limited to developers, the session will also bring a clear understanding of the value of Real World Storage Workloads to the IT community and Systems Integrators. The audience will receive the fundamental understanding of how and why Real World Storage Workloads are important in Datacenter storage, server and storage device design, optimization and qualification.



# Real World Storage Workloads

1. What are Real World Storage Workloads (RWSWs)?
2. Why are RWSWs Important?
3. What do RWSWs Look Like?
4. What can RWSWs Tell me?
5. How do I use RWSWs for Optimization, Design & Validation?
6. What is Next?
7. Questions & Answers

# 1. What are Real World Storage Workloads?



## Real World Storage Workloads (RWSW) are:

- The collection of discrete IO Streams
- Observed at a specific level in the SW Stack
- That access physical or logical storage
- Over a given period of time

# 1.1 What is an IO Stream?

Access Pattern	RND or SEQ	Block Size	Read/Write	Queue Depth Ave/Max	% Occurrence	Quantity (IOs)
SEQ 1.5K W	SEQ	1536	W	1/111	1.34	69
SEQ 1K W	SEQ	1024	W	1/111	4.32	223
SEQ 0.5K W	SEQ	512	W	1/111	9.24	477
SEQ 4K W	SEQ	4096	W	1/111	22.31	1152
SEQ 16K W	SEQ	16384	W	1/111	14.25	736
RND 4K W	RND	4096	W	1/111	9.8	506
RND 3.5K W	RND	3584	W	1/111	0.62	32
RND 3K W	RND	3072	W	1/111	0.58	30
RND 2.5K W	RND	2560	W	1/111	0.74	38
RND 8K R	RND	8192	R	1/111	0.15	8
RND 2K W	RND	2048	W	1/111	0.93	48
RND 1.5K W	RND	1536	W	1/111	1.74	90
RND 1K W	RND	1024	W	1/111	3.21	166
RND 0.5K W	RND	512	W	1/111	1.99	103
RND 8K W	RND	8192	W	1/111	2.73	141
RND 4K R	RND	4096	R	1/111	0.91	47
RND 12K W	RND	12288	W	1/111	1.24	64
RND 16K W	RND	16384	W	1/111	15.63	807
RND 20K W	RND	20480	W	1/111	0.58	30
RND 28K W	RND	28672	W	1/111	2.03	105
RND 36K W	RND	36864	W	1/111	0.19	10

IO Stream Table: 2 Minute Capture Step showing IO Stream Statistics

An IO Stream<sup>1</sup> is an Input/Output Operation (IO) that has a unique:

- Random or Sequential Access
- Block Size or Data Transfer Size
- Read or Write IO
- Queue Depth (QD)

A single IO Stream can occur many times during an IO Capture Step

See Table where a single SEQ 1.5K W IO Stream occurs 69 times

<sup>1</sup> IO Stream definitions used here refer to Real World Storage Workloads which differ from Data Streams used in relation to SSD Endurance where similar write operations are associated with a given Data Stream.

## 1.2 What is an IO Capture?

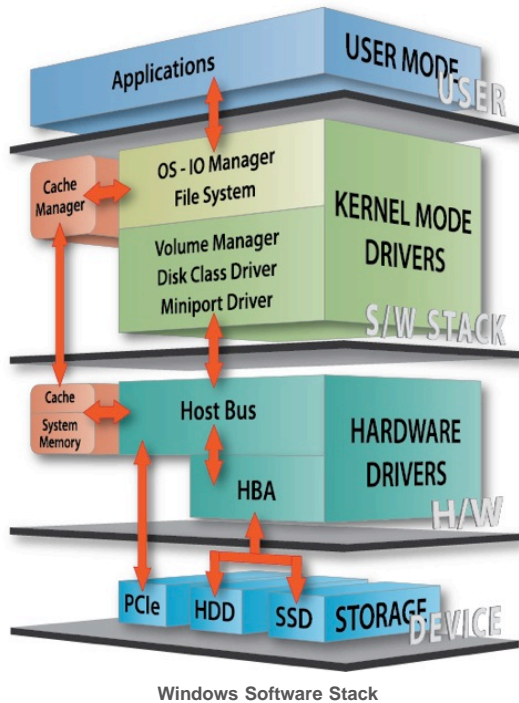


**An IO Capture is the tabulation of statistics on IO Streams that are observed during a capture period.**

- IO Capture Tools gather statistics and metrics on IO Streams
- An IO Capture is NOT an IO Trace
- No data or private information is collected, only binary numeric tables
- IO Capture Tools are Operating System (OS) specific
- Public and private IO Capture Tools are available<sup>2</sup>
- IO Capture Tools vary by: OS, Level in the SW Stack and Metrics taken

<sup>2</sup> Examples of public tools include perfmon for Windows and blocktrace for Linux. Private tools include hiomon for Windows by hyperIO and IOProfiler for Windows, Linux, FreeBSD and MacOS by Calypso. IOProfiler captures and results were used for the data presented herein and can be seen as Demo No. 3 at [TestMyWorkload.com](http://TestMyWorkload.com)

# 1.3 What is the Software Stack?



**The Software (SW) Stack refers to the layers of software (OS, APIs, programs, drivers and abstractions) that exist between User space and storage.**

- IO Streams are generated in User space by software applications
- IO Streams traverse the SW Stack to storage and back
- IO Stream composition is different at different levels in the SW Stack

## 2. Why are RWSWs Important?



**RWSWs are key determinants in storage performance and have a significant impact on SW and storage optimizations.**

- Solid State Storage Performance depends, in large part, on RWSWs
- Unlike lab test workloads, RWSWs are comprised of dynamically changing combinations of IO Streams & Demand Intensity
- IO Streams change at each layer of software abstraction
- IO Stream content affects Optimization, Design, Validation & Failure Analysis



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- RSWs are constantly changing combinations of IO Streams and QDs
- IO Streams will have different Block Sizes, Accesses and Read or Write IOs
- Synthetic Lab tests are a fixed and constant workload
- Solid State Storage responds differently to the type of access (RND or SEQ), the Block Size, and whether the IO is a Read or a Write
- The type and combination of RSW IO Streams and the Demand Intensity determines, in large part, the storage performance that is provided

## 2.2 RWSW - Key for Optimization, Validation & Qualification

Cumulative Workload	mysqlidb.sqlserver	GPS Apps
SEQ 128b R 60.3% 6,940,694	SEQ 102b W 38.7% 91,941	SEQ 102b W 30.2% 92,133
SEQ 4K W 5.5% 630,734	RND 102b W 10.0% 23,798	RND 40b W 10.8% 32,967
RND 4K W 4.9% 585,924	RND 1b W 5.9% 14,124	RND 102b W 7.8% 23,838
RND 16K W 4.0% 460,547	RND 80b W 3.8% 9,144	RND 47b W 6.7% 20,359
SEQ 0.5K W 3.5% 404,127	RND 67b W 3.3% 7,763	RND 1b W 4.7% 14,178
SEQ 16K W 2.9% 339,821	RND 64b W 3.2% 7,707	RND 45b W 4.0% 12,041
RND 128b R 2.6% 301,351	RND 79b W 2.9% 6,992	RND 80b W 3.0% 9,171
SEQ 1K W 1.4% 164,959	RND 103b W 2.7% 6,324	RND 57b W 2.5% 7,763
RND 8K W 1.1% 125,819	RND 56b W 2.7% 6,322	RND 64b W 2.5% 7,707
SEQ 102b W 0.80% 92,729	RND 63b W 2.7% 6,321	RND 79b W 2.3% 7,001
RND 1K W 0.66% 76,324	SEQ 116b W 2.4% 5,634	RND 56b W 2.1% 6,374
Total IOs of 7,109 streams: 11,526,799 Selected 9 streams: 9,942,976 (86%) E	Total IOs of 218 streams: 237,778 Selected 17 streams: 208,966 (88%) E	Total IOs of 222 streams: 304,725 Selected 16 streams: 269,260 (88%) E

File System Level – Dominant IO Streams

Cumulative Workload	mysqlidb.sqlserver	GPS Apps
SEQ 4K W 21.6% 757,697	RND 32K R 39.7% 2,466	RND 32K R 39.0% 2,469
RND 16K W 12.0% 422,999	RND 4K R 16.3% 1,012	RND 4K R 16.9% 1,066
SEQ 0.5K W 11.7% 409,357	RND 16K R 14.2% 885	RND 16K R 14.1% 889
SEQ 16K W 10.7% 376,211	RND 28K R 5.1% 319	RND 28K R 5.1% 320
RND 4K W 9.6% 336,424	RND 12K R 4.6% 287	RND 12K R 4.6% 290
SEQ 1K W 4.9% 173,343	RND 8K R 4.2% 260	RND 8K R 4.3% 270
RND 8K W 3.5% 121,532	RND 24K R 2.8% 175	RND 24K R 2.8% 179
RND 1K W 2.4% 84,592	RND 20K R 2.2% 135	RND 20K R 2.2% 137
SEQ 1.5K W 2.1% 72,871	SEQ 32K R 1.43% 89	SEQ 32K R 1.41% 89
RND 28K W 1.95% 68,618	SEQ 4K R 1.08% 67	SEQ 4K R 1.30% 82
RND 0.5K W 1.76% 61,862	RND 0.5K R 1.05% 65	RND 0.5K R 1.04% 66
Total IOs of 1,033 streams: 3,512,860 Selected 9 streams: 2,755,026 (78%) E	Total IOs of 59 streams: 6,219 Selected 8 streams: 5,539 (89%) E	Total IOs of 60 streams: 6,324 Selected 6 streams: 5,620 (89%) E

Block IO Level – Dominant IO Streams

**RWSW characterization is essential for software optimization, firmware validation, storage qualification & Failure Analysis.**

- Each layer of abstraction in the SW Stack can change IO Streams
- Abstractions include metadata, data compression, encryption, data de-duplication, storage virtualization, storage tiers, back-up, snapshots and more
- IO Streams can be appended, fragmented, coalesced or written to cache
- File System level IO Streams tend to include smaller byte accesses to cache
- Block IO level IO Streams tend to include larger KB accesses to storage
- Understanding the IO Stream composition at different SW Stack layers is key to Software and Storage optimization

### 3. What do RWSWs look like?

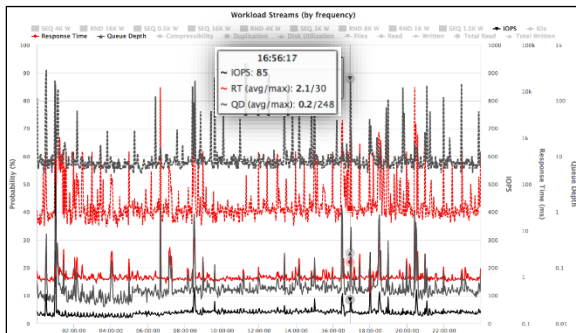
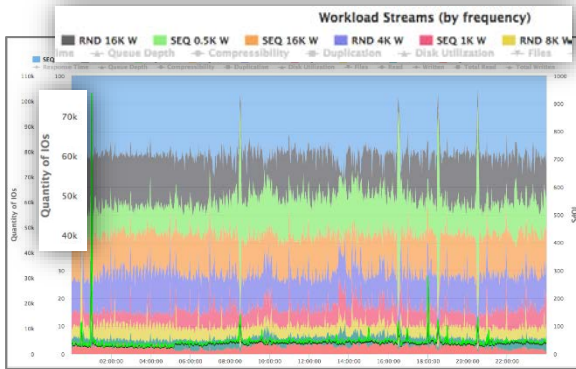


IO Stream Map: 24-hour Block IO Level (Drive0) Capture showing IOPS & IO Streams

**RWSW can be visualized by creating an IO Stream Map that shows the changing combinations of IOs and metrics over Time.**

- IO Stream % probability of occurrence is shown as different color data series and plotted against the Y-axis
- IOPS are shown by the dominant black line and are plotted against the secondary Y-axis
- Time is shown along the X-axis: 24-hour capture at 2 minute steps
- Secondary metrics captured by the Capture tool can be displayed

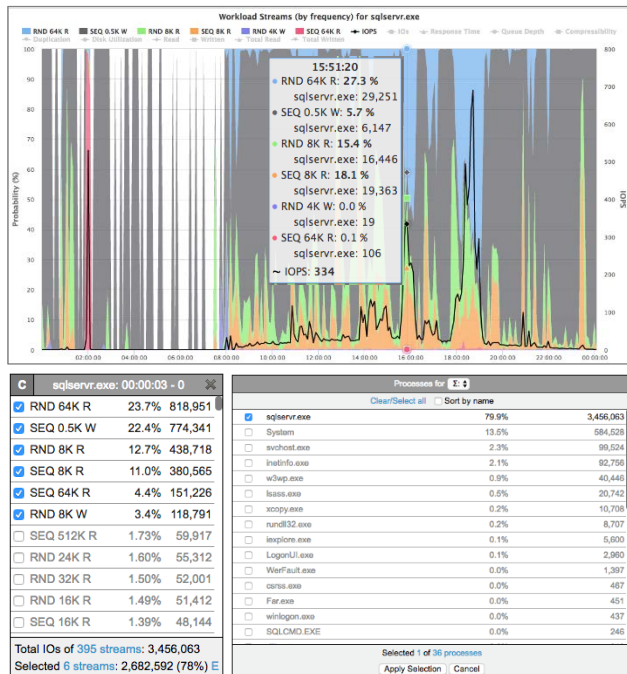
# 3.1 Viewing Secondary IO Metrics



Secondary IO Metrics that are captured by the IO Capture tool can be viewed on an IO Stream Map.

- IO Capture tools can capture various Secondary IO Metrics
- IO Streams can be listed by RND/SEQ access, Block Size & R/W IO
- Average & Maximum Response Times and QDs can be shown
- Additional IO Metrics can be shown for IO Count, Duplication Ratio, Compression Ratio, Disk Utilization, Reads, Writes and more

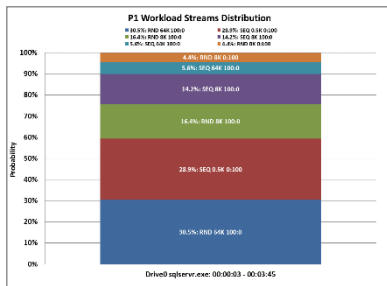
## 3.2 Viewing IO Streams by Application / Process



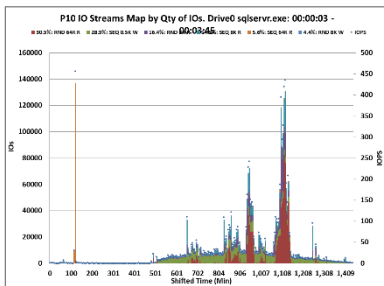
### IO Streams can be filtered, extracted or presented by Application or Process IDs (PIDs)

- IO Capture Tools can associate PIDs to specific IO Streams
- The Cumulative IO Capture shows 395 Total Streams and 36 Total PIDs
- IOs can be filtered by Application, Process IDs and by IO Stream % of occurrence over the capture duration
- The IO Stream Map here shows sqlservr.exe PIDs that occur > 3% of the time over the course of the 24-hour IO Capture
- (6) sqlservr.exe Streams are 78% of the Total IO Streams
- (1) sqlservr.exe PIDs is 79.9% of the Total PID IO Streams

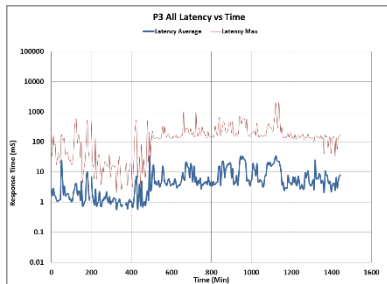
## 4. What can RWSWs tell me?



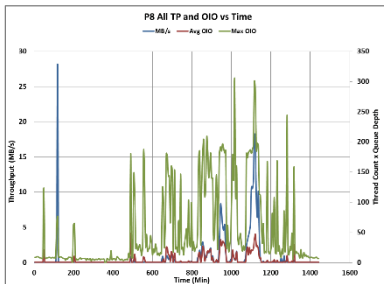
IO Stream Composition of Selected Processes



Changing Combinations of IO Streams



Application Process Response Times



Throughput and Queue Depths v Time

**RWSWs let you extract specific application IOs to analyze the IO Composition, Metrics and Performance that occur on the target server during the IO Capture. You can see:**

- IO Stream Distribution of the selected Process(es)
- Changing combinations of IO Streams over time
- IO Process Average & Maximum Response Times
- IO Process Throughput and Average & Maximum Queue Depth
- Secondary IO Metrics gathered by the IO Capture tool

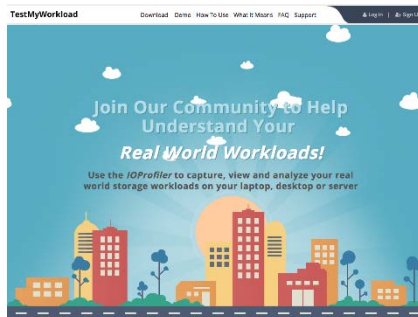
## 5. How do I use RSWs for Optimization, Design & Validation?



**RSWs let you isolate/extract IO Stream workloads at different SW Stack levels to confirm the efficacy of software designs, the impact of abstractions and the content of workloads at the storage level.**

- File System or Block IO level Captures
- Extract Application specific processes
- Examine in-situ server performance
- Evaluate Total Storage, Logical Units or Devices
- Replay for Failure Analysis or Storage Qualification

## 6. What's Next?



**RWSWs make a difference! SNIA urges the Storage Community to actively participate in the capture and analysis of RWSWs. You can help to:**

- Improve IO Capture Tools: Support OSES & IO Storage Metrics
- Increase Capture Database: Utilize Free Capture & Analysis at TestMyWorkload.com<sup>3</sup>
- Create Data Analytics: Analysis of Captures & SW Stack IO Streams
- Develop Methodologies: For Storage Qualification & Evaluation
- Establish Industry Standards: Participate in SNIA Technical Works

<sup>3</sup> IO Capture tools, images, analytics and data presented herein were taken using the Free tools available at [www.TestMyWorkload.com](http://www.TestMyWorkload.com) - a SNIA SSSI collaborative site with Calypso Systems, Inc. The sample capture can be viewed as Demonstration Capture No. 3 'Corporate Web Portal – 24 hr capture' on the TestMyWorkload site at <http://testmyworkload.com/info/demo/#exampleKB24hr>

## 7. Questions & Answers



### Contact SNIA for more information.

- SNIA Education: [snia.org/education](http://snia.org/education)
- Solid State Storage Initiative: [asksssi@snia.org](mailto:asksssi@snia.org)
- SSSI TechDev Committee: [sssi\\_techdev@snia.org](mailto:sssi_techdev@snia.org)
- Solid State Storage Technical Working Group: [ssstwg@snia.org](mailto:ssstwg@snia.org)



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 谢谢 Merci Seé  
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Obrigado

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