

# Stratus to Cirrus: Avoiding nose-bleeds during upgrades of cloud storage systems

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### **Purpose of the Presentation**

- Upgrades of cloud storage systems should be easy, reliable, and fast background operations that end users never even notice
- Large-scale deployments present unique challenges and greatly compound the severity of traditional issues
- In this presentation we'll go over some of the challenges involved and present techniques for addressing them





- Overall challenges associated with upgrades of cloud storage systems
- Orchestrating the upgrade process
- Upgrading individual devices





#### Essential mechanism for feature and fix delivery

#### High Risk

- Performance
- Availability
- Reliability

### High Visibility



# **Technical Challenges**

- **Zero-downtime**
- Mixed-mode operation
- Bugs in fielded deployments
- Graceful handling of disk failures
- Latent issues
- Exabyte systems



# **Non-Technical Challenges**

- **Cross-cutting design issue**
- Communication between development and support staff
- Testing of all possible permutations



### **Upgrade Orchestration**



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# **Orchestration Design Principals**

- **Zero-downtime**
- Assume upgrades are destructive
- Verify data integrity after upgrade
- Minimize state synchronization requirements

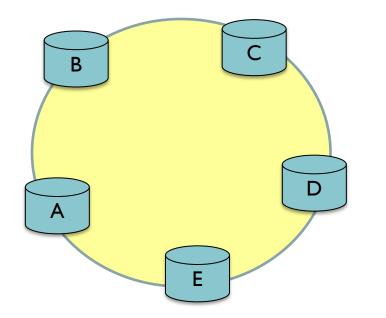


#### **Parallelism**

- Essential at scale
  - Each per-node minute expands to a full week on systems with 10,000 nodes
- Must protect availability while still allowing some tolerance for failure
- Configurable thresholds allow administrators to tune the risk/performance tradeoff to suit their environments

# Parallelizing Upgrades of Interdependent Systems

Consider a 5-wide storage system with 3x replication. Each group of three going around the ring defines a replication group.

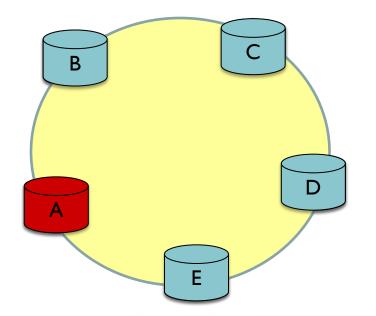


Group	Failure Tolerance
ABC	2
BCD	2
CDE	2
DEA	2
EAB	2



### Parallelizing Upgrades of Interdependent Systems

Taking down store **A** affects multiple groups.



Group	Failure Tolerance
ABC	I
BCD	2
CDE	2
DEA	I
EAB	I

SD @

# Parallelizing Upgrades of Interdependent Systems

Store **B** can be taken offline as well without sacrificing availability

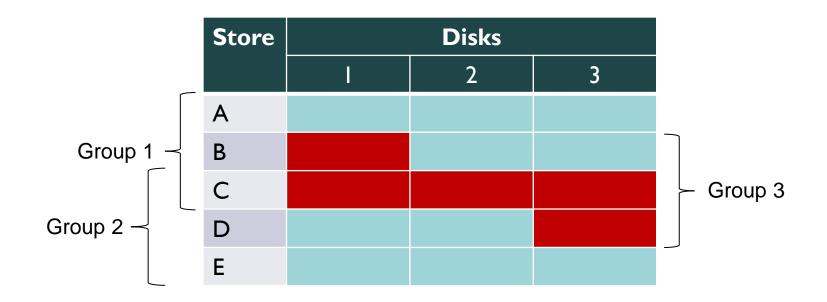
B	C
A	D
	E

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Group	Failure Tolerance
ABC	0
BCD	I
CDE	2
DEA	I
EAB	0

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# **Disk Failures Complicate Parallelization**

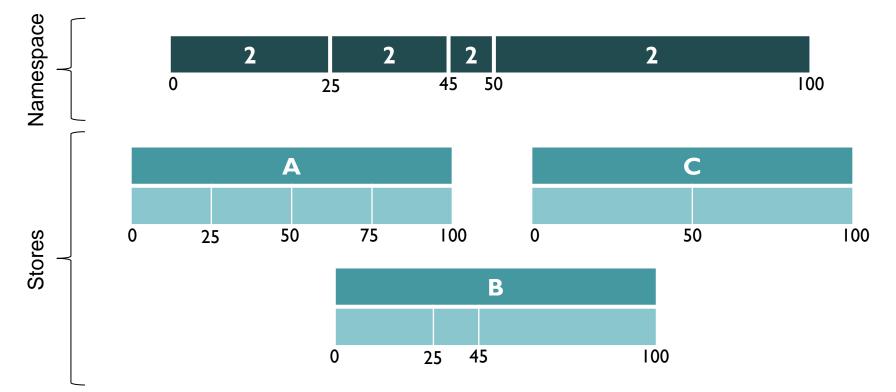


If store C is taken down, all other stores must remain up.



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# Data Health Model with Disk-Level Granularity

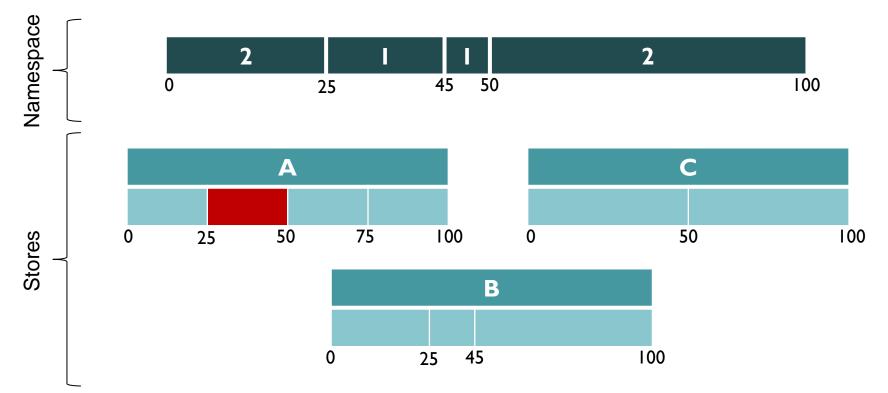


■ A, B, and C mirror the same data but have disks of differing sizes.

Each disk is assigned some portion of the overall namespace

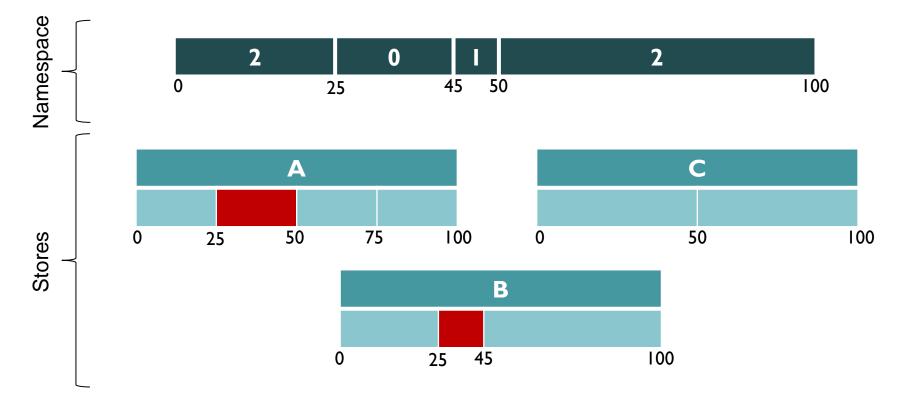
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# Data Health Model with Disk-Level Granularity



- The namespace is divided into multiple segments
- Different portions of the namespace have different failure tolerances.

# Data Health Model with Disk-Level Granularity





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### **Health-Based Upgrade Candidacy**

- As part of determining whether a node can be taken offline, the health of all namespace ranges it hosts must be considered
- The node is not an upgrade candidate if taking it offline would drop any sliver of the namespace below the failure tolerance threshold



# **Upgrade Orchestration Process**

High-Level Orchestration Loop:

1. Select a node to upgrade



- Verify that bringing it down will not violate the failure tolerance threshold for any portion of the namespace
- 3. Mark all ranges hosted by all disks on the node as being unhealthy
- 4. Upgrade the device
- 5. Mark all ranges hosted by disks that survived the upgrade as being healthy



### **Health-Based Orchestration Benefits**

- If too many disk failures accumulate, for any reason, the upgrade process halts
- Once the unhealthy ranges are repaired, the upgrade process resumes
- Protects against correlated disk failures
- Built-in parallelization
  - Just keep bringing hosts down for upgrade until the failure tolerance threshold is reached



### **Device Upgrades**



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# **Device Upgrade Design Principals**

Assume a hostile operational environment

- The system really is out to get you
- Minimize operational environment dependencies
  - The vehicle for delivering fixes MUST work
- Minimize potential need for manual interaction
  - Exceedingly rare is all-the-time at scale
- Minimize upgrade time
  - Minutes expand to weeks at scale



# **Built-In Upgrade Mechanism**

#### Suffers from the N-1 problem

- In order to take advantage of a fix/feature when upgrading to version N, the foundation for it must first be delivered in version N-1
- Delays delivery of fixes
- Limits flexibility in working around bugs
- May require manual intervention to prevent problems during upgrade

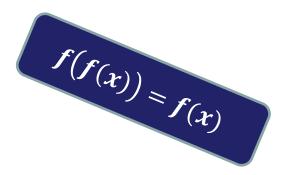


### **Decoupled Upgrade Mechanism**

- Upgrade is driven by a separate component that is downloaded at the time of the upgrade
  - May employ workarounds for known issues in previous versions
  - May be independently maintained and updated outside of the normal product cycle
- Mostly, though not entirely, avoids N-1 problems



# **Idempotent Phasing**



- Breaking the upgrade process into a series of Idempotent Phases ensures consistency in the event of crashes/power outages
- Common architectural pattern used by most modern configuration management systems such as Chef & Puppet



# **Environmental Problems**

An extremely non-exhaustive list:

- Shutdown Hangs
- Process Pileups
- Memory Exhaustion
- High Load
- Filesystem Corruption
- File Permissions

- Boot hangs
- Limping Hardware
- Disk I/O Errors
- Manual "Tinkering"
- Network outages
- Corrupted downloads



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# **Mitigation Techniques**

#### Pre-Checks

- Examine systems for conditions that will definitely cause upgrades to fail and disqualify them as upgrade candidates if any such conditions are found
- Insufficient disk space, read-only disks, version mismatches, etc.



# **Mitigation Techniques**

Proactively look for potential problems and fix them if possible

- e.g. bad file permissions
- Assume every system call will hang
- Wrap all operations with beyond-reasonable timeouts
  - e.g. if it takes more than 5 minutes to get a list of all running processes, something is very, very wrong



# **Mitigation Techniques**

□ If all else fails, reboot the box

- Safe for idempotent architectures
- May clear the problem
- Be sure to capture as much state information as possible for post-mortem analysis





#### **Questions & Answers**



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